

The Hierarchy of Hyperlogics

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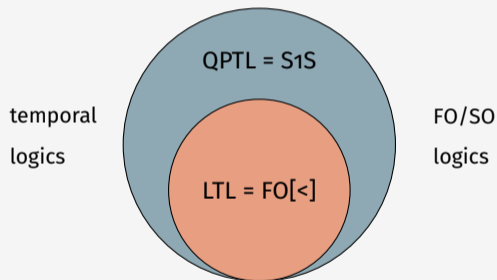
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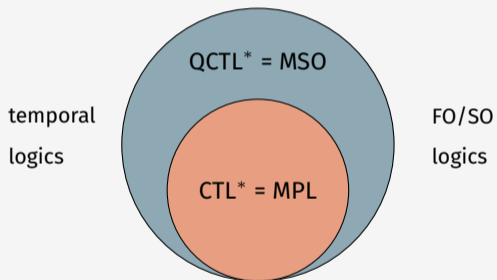


Logics for Trace Properties

Linear-Time Logics

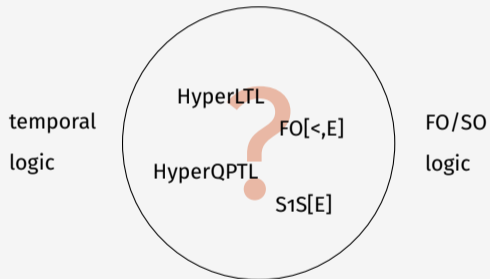


Branching-Time Logics

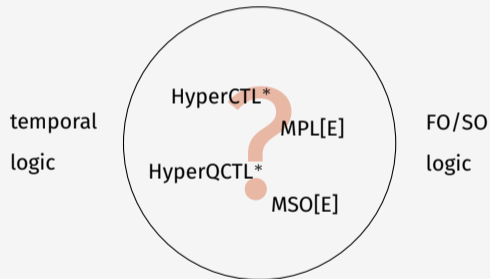


Logics for Hyperproperties

Linear-Time Hyperlogics



Branching-Time Hyperlogics



**How do temporal and FO/SO hyperlogics relate w.r.t. expressiveness?
Satisfiability beyond HyperLTL?**

Are Trace Properties Enough?



MELTDOWN



SPECTRE

side channels

trace properties

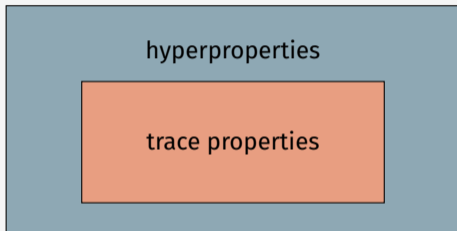
Many processors are **vulnerable** even though proven **correct**.

The attacks compare multiple executions traces.



Hyperproperties

A trace property is a set of traces.

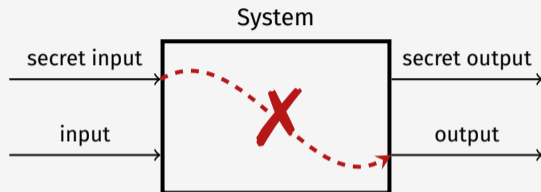


A **hyperproperty**¹ is a set of sets of traces.

Hyperproperties relate multiple execution traces.

¹Clarkson, Schneider. *Hyperproperties*. Journal of Computer Security, 2010.

Hyperproperties in Information-Flow Control



- Trace equality: Do all execution traces agree on the value of a ?
- Observational determinism: Does the system appear deterministic to low-security users?
- Uniform termination, noninterference, strong secrecy...

Two Paths to Hyperlogics

Temporal Hyperlogics

$$\begin{array}{ccccc} \text{temporal logic} & + & \text{trace quantifiers /} & = & \text{temporal hyperlogic} \\ & & \text{path quantifiers} & & \\ \\ \text{LTL, CTL*}, \text{QPTL} & & & & \text{HyperLTL, HyperCTL*}, \\ & & & & \text{HyperQPTL} \end{array}$$

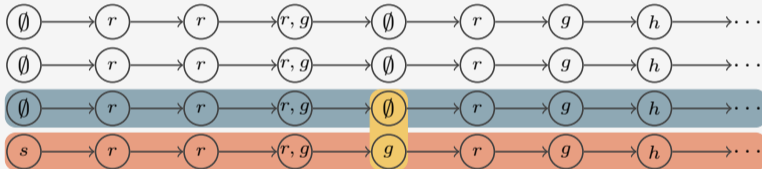
First-Order/Second-Order Hyperlogics

$$\begin{array}{ccccc} \text{monadic} & + & \text{equal-level} & = & \text{FO/SO hyperlogic} \\ \text{FO/SO logic} & & \text{predicate } E & & \\ \\ \text{FO}[\langle \cdot \rangle], \text{MPL}, \text{S1S} & & & & \text{FO}[\langle \cdot, E \rangle], \text{MPL}[E], \text{S1S}[E] \end{array}$$



Temporal Logics for Hyperproperties

HyperLTL = LTL + prenex trace quantifiers



Input: r = request

Outputs: g = grant

h = halt

s = grant secret

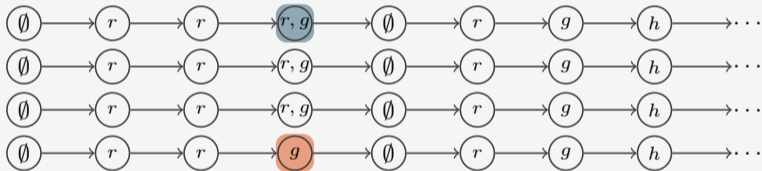
- Observational determinism:

$$\forall \pi. \forall \pi'. \square(\text{lowIn}_\pi = \text{lowIn}_{\pi'}) \rightarrow \square(\text{lowOut}_\pi = \text{lowOut}_{\pi'})$$



FO/SO Hyperlogics

FO[<,E] = monadic FO logic of order + equal-level predicate E



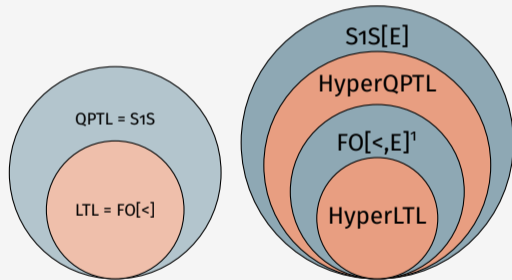
Input: r = request
Outputs: g = grant
 h = halt
 s = grant secret

- Trace equality: $\forall x. \forall y. E(x, y) \rightarrow (\bigwedge_{P \in \text{Pred}} P(x) \leftrightarrow P(y))$

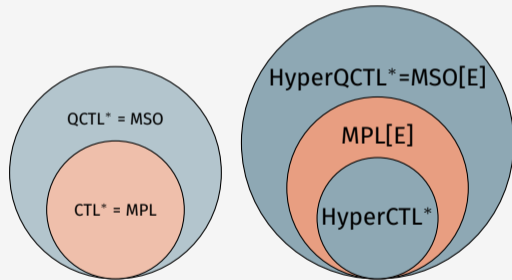


Expressiveness of Hyperlogics

Linear-Time Logics

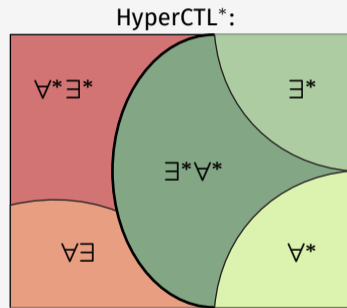
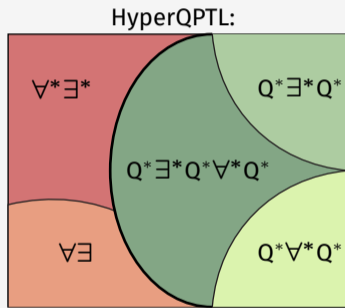
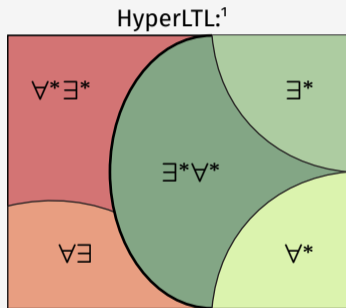


Branching-Time Logics



¹Finkbeiner, Zimmermann. *The First-Order Logic of Hyperproperties*. STACS 2017.

Satisfiability of Hyperlogics



¹Finkbeiner, Hahn. *Deciding Hyperproperties*. CONCUR, 2016.

1. Linear-time hyperlogics

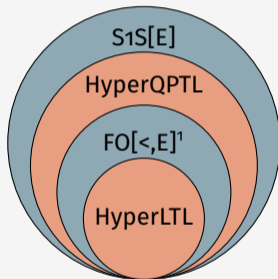
Expressiveness results

- The limits of HyperLTL
- The more expressive HyperQPTL
- The power of the equal-level predicate

Deciding HyperQPTL

2. Branching-time hyperlogics

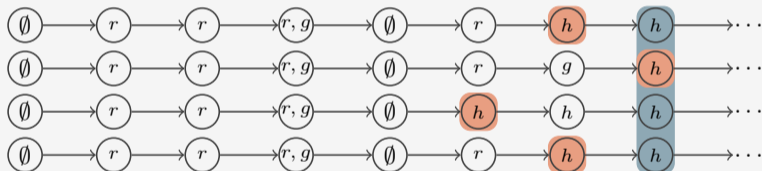
Deciding HyperCTL*



The Limits of HyperLTL

- **Promptness:** "There is a bound up to which *all* traces fulfill *a*."

Example: **Uniform termination:** "The system terminates within a bounded number of steps."



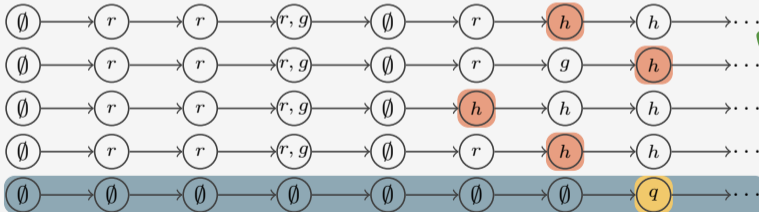
r = request
 g = grant
 h = halt

- Promptness is not expressible in HyperLTL.¹

¹Bozzelli, Maubert, Pinchinat. *Unifying Hyper and Epistemic Temporal Logics*. FoSSaCS 2015

HyperQPTL = QPTL + prenex trace quantifiers
= HyperLTL + quantification over propositional variables

- Uniform termination: $\exists q. \forall \pi. \diamond q \wedge (\neg q \mathcal{U} h_\pi)$



r = request
 g = grant
 h = halt

The Power of the Equal-Level Predicate

The $S1S[E]$ model checking problem is undecidable.

Proof by reduction from the halting problem of 2-counter machines:

- Decide if $T \models \varphi$, where:
- Encode each possible configuration $c = (instr, c_1, c_2)$ as a trace:



for $c = (4, 1, 7)$

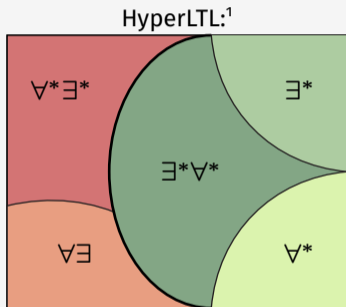
T is the set of all encoded configurations.

- φ existentially quantifies a set of configurations that encodes a halting computation.

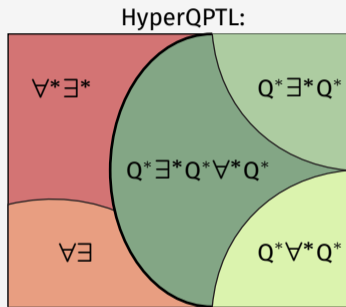


HyperQPTL Satisfiability

In general undecidable, decidable fragments:



Decidability proofs: reduction to LTL



Decidability proofs: reduction to QPTL

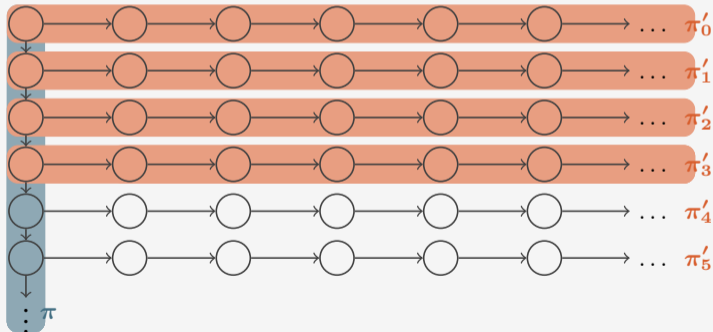
Propositional quantification does not change the decidability of the satisfiability problem.

¹Finkbeiner, Hahn. *Deciding Hyperproperties*. CONCUR, 2016.

HyperCTL* Satisfiability

HyperCTL* = CTL* + (non-prenex) path quantifiers

The interesting case: $\exists \pi. \Box (\exists \pi'. \varphi)$

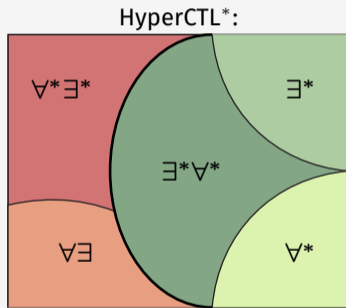
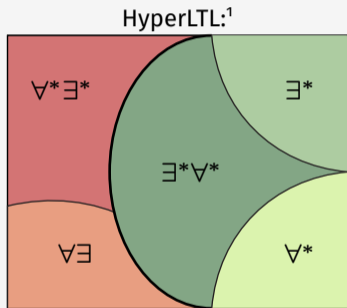


Does this lead to
undecidability?

(It feels like $\exists \forall \exists$ after
all...)

No!

HyperCTL* Satisfiability



¹Finkbeiner, Hahn. *Deciding Hyperproperties*. CONCUR, 2016.

Roadmap

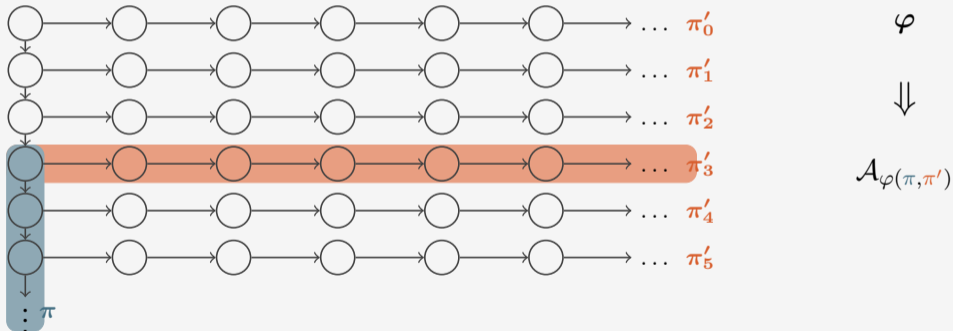
- Interesting case: \exists^* fragment
 - Exemplary proof for $\psi := \exists\pi. \Box(\exists\pi'. \varphi)$
1. Label model with **automaton states**.
 2. Define a **cutting operation** to cut out superfluous parts of the model.
 3. Create a **bounded representation** of the model.



Decidability of the \exists^* Fragment

Proof for: $\psi := \exists\pi. \Box(\exists\pi'. \varphi)$

1. Label model with automaton states.

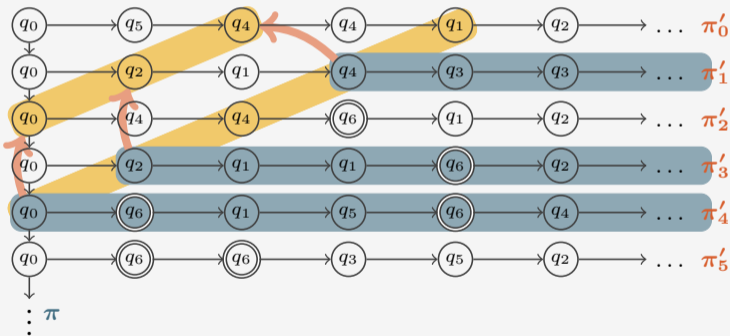


- Assumption: $\mathcal{A}_{\varphi(\pi, \pi')}$ accepts each $(p[i, \infty], p_i)$.

Decidability of the \exists^* Fragment

Proof for: $\psi := \exists\pi. \Box(\exists\pi'. \varphi)$

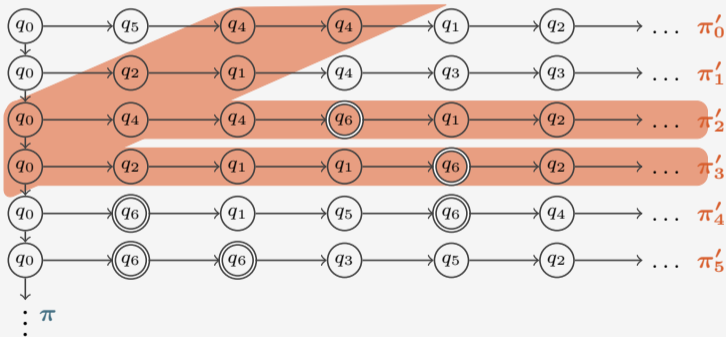
2. Define a cutting operation to cut out superfluous parts of the model.



Decidability of the \exists^* Fragment

Proof for: $\psi := \exists\pi. \Box(\exists\pi'. \varphi)$

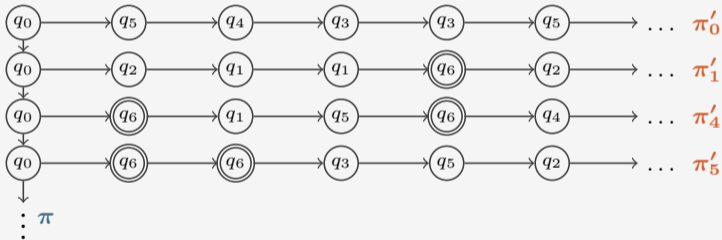
2. Define a cutting operation to cut out superfluous parts of the model.



Decidability of the \exists^* Fragment

Proof for: $\psi := \exists \pi. \Box(\exists \pi'. \varphi)$

2. Define a cutting operation to cut out superfluous parts of the model.

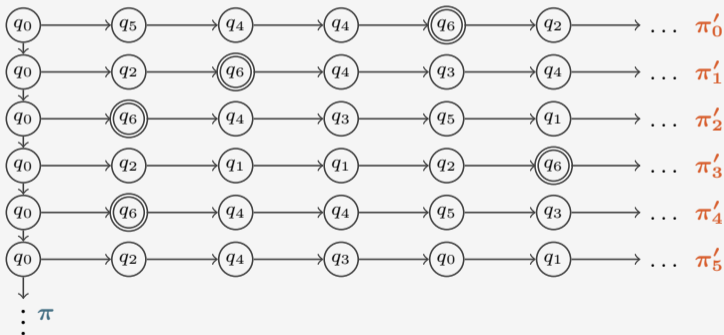


- Make sure the automaton run remains accepting.
- Do not cut accepting states.

Decidability of the \exists^* Fragment

Proof for: $\psi := \exists \pi. \Box(\exists \pi'. \varphi)$

3. Create a bounded representation of the model.

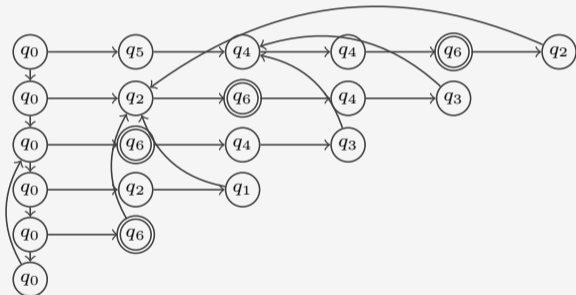


- Repeatedly cut out parts of the model until "enough" accepting states are within a bound.

Decidability of the \exists^* Fragment

Proof for: $\psi := \exists \pi. \Box(\exists \pi'. \varphi)$

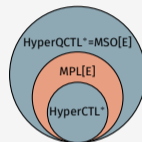
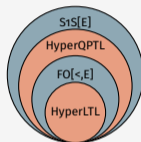
3. Create a bounded representation of the model.



- Ensure: Accepting state on each loop.

Summary

The expressiveness hierarchy of hyperlogics is different to the one for classic logics.



Mixing path quantifiers with propositional quantification and temporal operators does not affect the decidability of the satisfiability problem.

