



MONITORING CYBER-PHYSICAL SYSTEMS: FROM DESIGN TO INTEGRATION

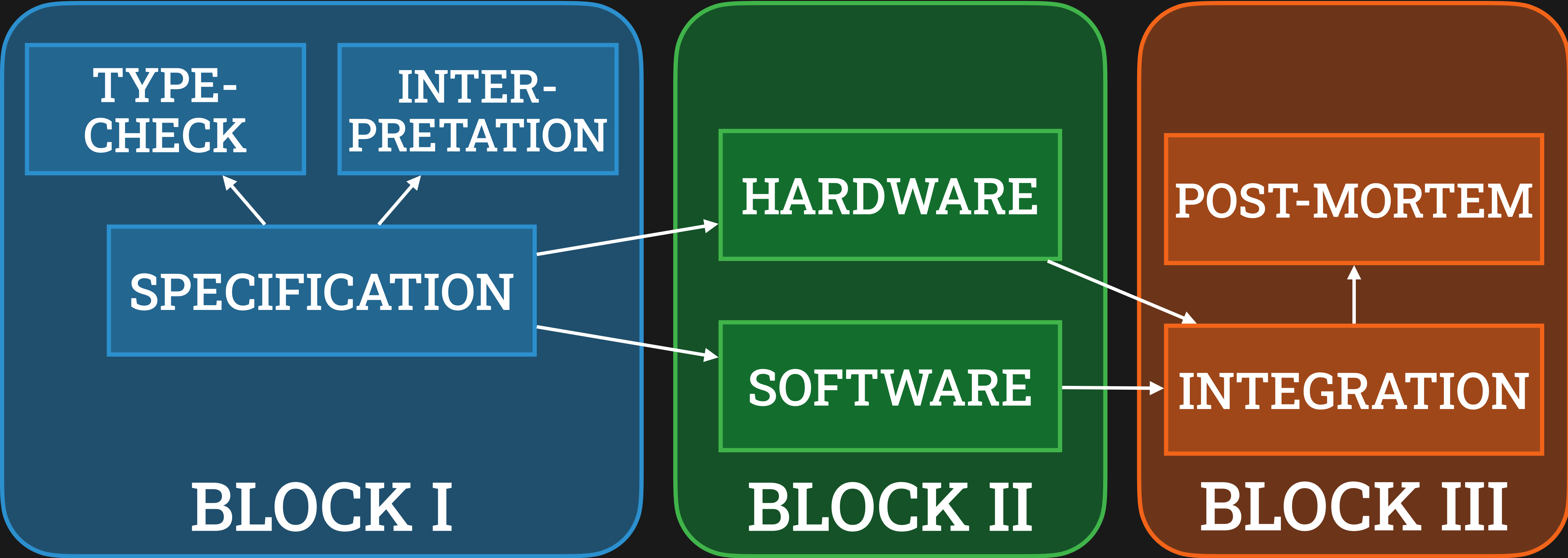
Maximilian Schwenger

CISPA
HELMHOLTZ CENTER FOR
INFORMATION SECURITY

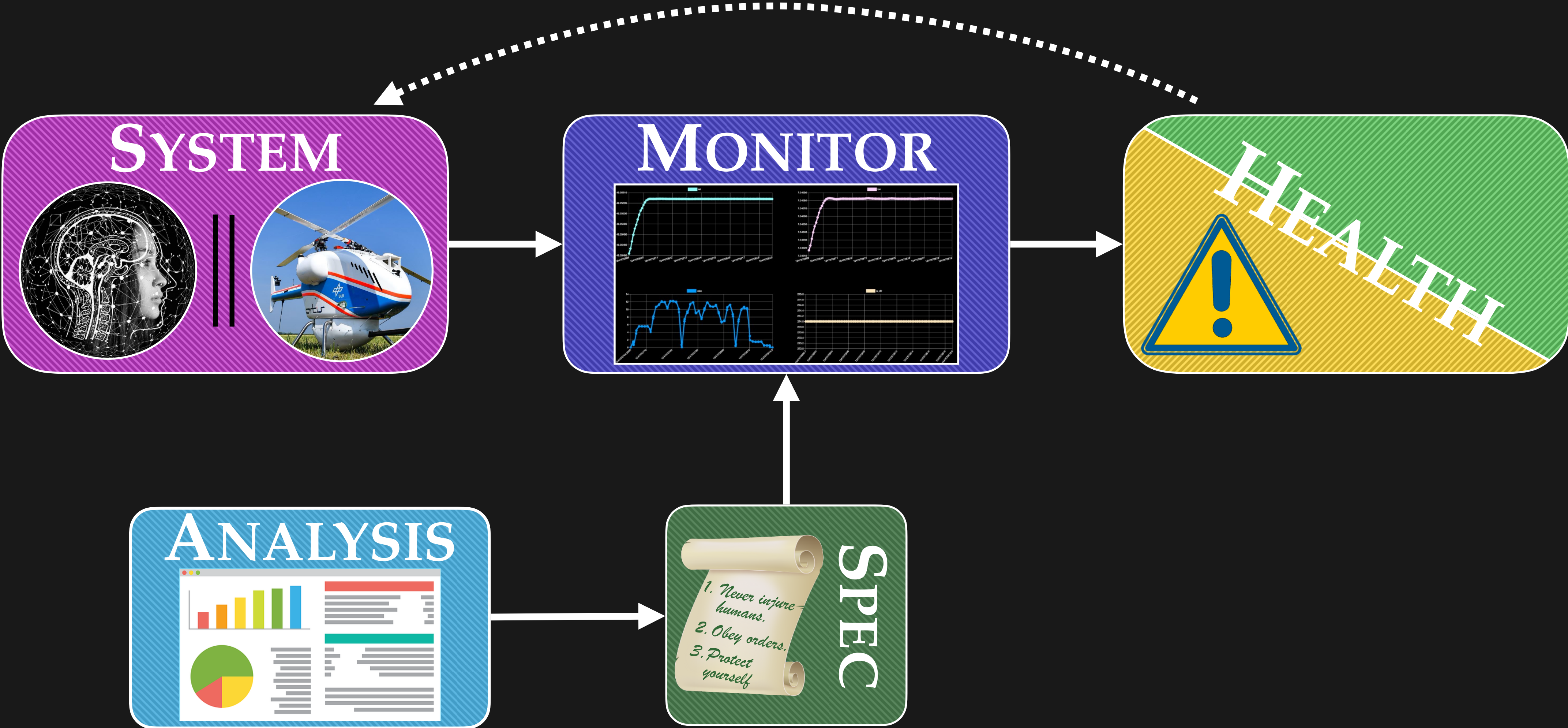




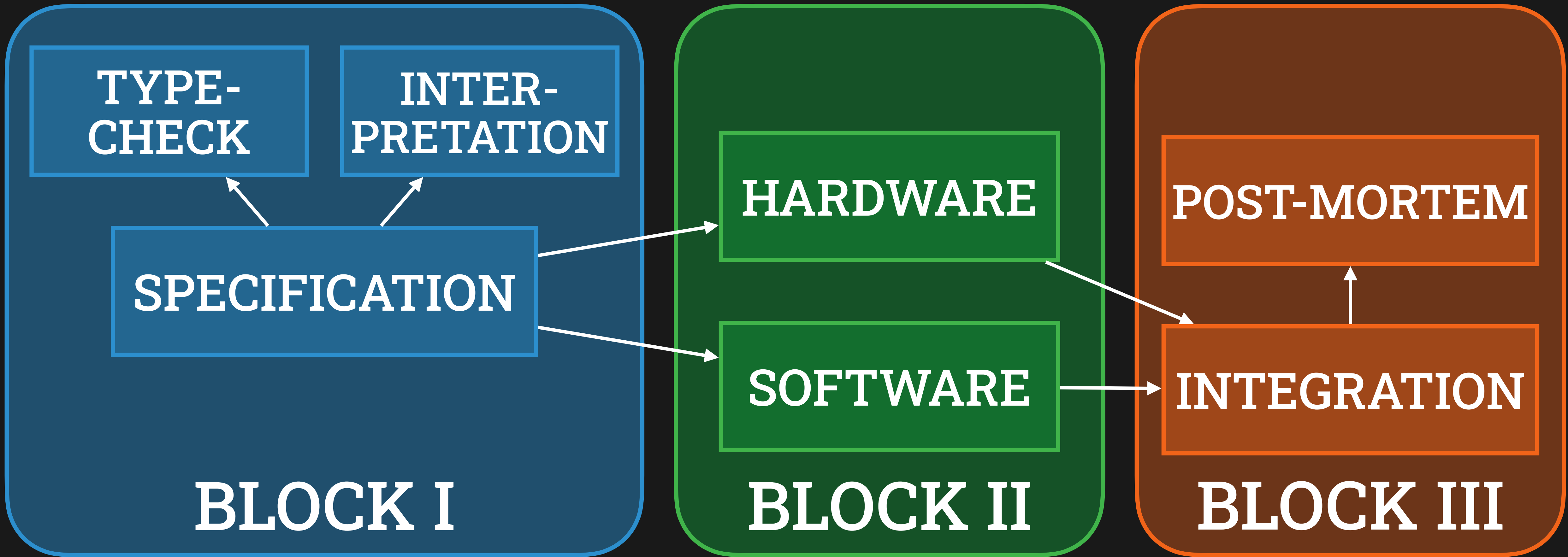
OVERVIEW



OUR SETUP



BLOCK I SPECIFICATION



BLOCK I PROPERTY SPECTRUM

Sensor Level

Mission Level

Timeliness

Arithmetic
Challenge

Input Data

Locality

Example

BLOCK I PROPERTY SPECTRUM

Sensor Level

Mission Level

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Data Validation:
*"Altimeter must produce
positives values."*

Mission Statistics:
*"Low correlation between WP
distance and relative path
deviation."*

BLOCK I PROPERTY SPECTRUM

Sensor Level

Mission Level

Timeliness

Critical

Lax

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Challenge

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Example

Data Validation:
*"Altimeter must produce
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Mission Statistics:
*"Low correlation between WP
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BLOCK I PROPERTY SPECTRUM

	Sensor Level	Mission Level
Timeliness	Critical	Lax
Arithmetic Challenge	Low (bounds checks, counting)	High (statistics, prediction)
Input Data		
Locality		
Example	Data Validation: <i>"Altimeter must produce positives values."</i>	Mission Statistics: <i>"Low correlation between WP distance and relative path deviation."</i>

BLOCK I PROPERTY SPECTRUM

	Sensor Level	Mission Level
Timeliness	Critical	Lax
Arithmetic Challenge	Low (bounds checks, counting)	High (statistics, prediction)
Input Data	Raw	Refined
Locality		
Example	Data Validation: <i>"Altimeter must produce positives values."</i>	Mission Statistics: <i>"Low correlation between WP distance and relative path deviation."</i>

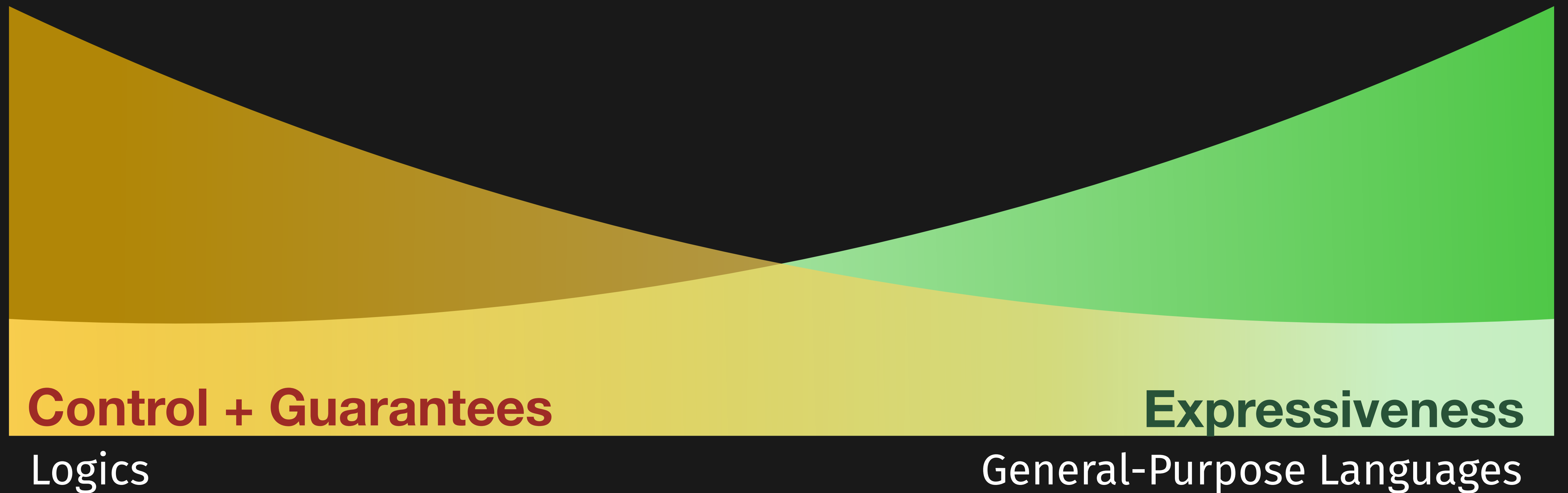
BLOCK I PROPERTY SPECTRUM

	Sensor Level	Mission Level
Timeliness	Critical	Lax
Arithmetic Challenge	Low (bounds checks, counting)	High (statistics, prediction)
Input Data	Raw	Refined
Locality	Local	Inter-component System-wide
Example	Data Validation: <i>"Altimeter must produce positives values."</i>	Mission Statistics: <i>"Low correlation between WP distance and relative path deviation."</i>

BLOCK I ONE LANGUAGE TO RULE THEM ALL?

BLOCK I

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BLOCK I

ONE LANGUAGE TO RULE THEM ALL?

Points to consider:

- ❖ Output Quality
- ❖ Expressiveness
- ❖ Integration
- ❖ Guarantees
- ❖ Certifiability

Control + Guarantees

Expressiveness

Logics

General-Purpose Languages

Points to consider:

- ❖ Output Quality → Stream-based + Quantitative
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- ❖ Output Quality → Stream-based + Quantitative
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- ❖ Integration → HW + SW compilation
- ❖ Guarantees → Const Space + Const Time per event
- ❖ Certifiability

Control + Guarantees

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Points to consider:

- ❖ Output Quality → Stream-based + Quantitative
- ❖ Expressiveness → Arithmetic + Clarity
- ❖ Integration → HW + SW compilation
- ❖ Guarantees → Const Space + Const Time per event
- ❖ Certifiability → SW verified; prelim results for HW

Control + Guarantees

Expressiveness

Logics

General-Purpose Languages

BLOCK I RTLOLA BY EXAMPLE I

Sensor Validation 1: *Altimeter readings must be non-negative.*

```
input altitude: Float32
trigger altitude < 0 "Altimeter reports negative values."
```

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Sensor Validation 1: *Altimeter readings must be non-negative.*

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Sensor Validation 2: *Barometer must produce 9 – 11 readings per second.*

```
input pressure: Float32
output read_ps @ 1Hz := pressure.aggregate(over: 1s, using: count)
trigger read_ps > 11 v read_ps < 9 "Barometer count irregular."
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BLOCK I RTLOLA BY EXAMPLE I

Barometer must produce 4 readings per second.

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input altitude: Float32
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Sensor Validation 2: *Barometer must produce 9 – 11 readings per second.*

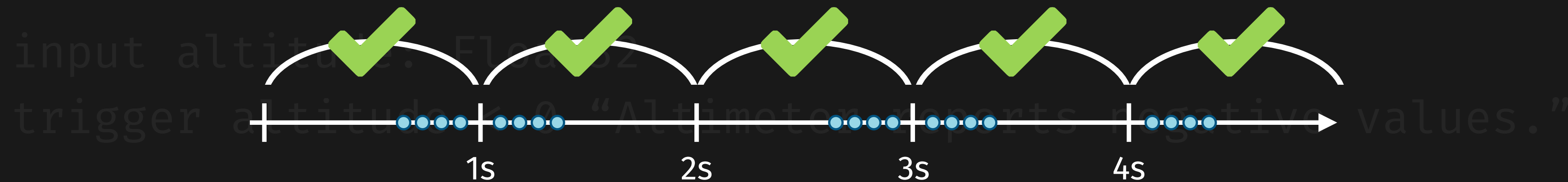
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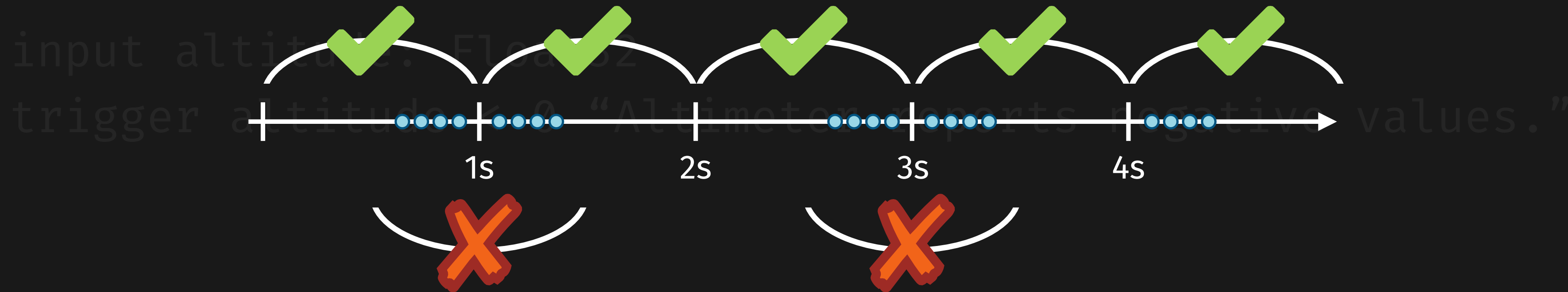
```
input pressure: Float32
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output read_ps @ 1Hz := pressure.aggregate(over: 1s, using: count)
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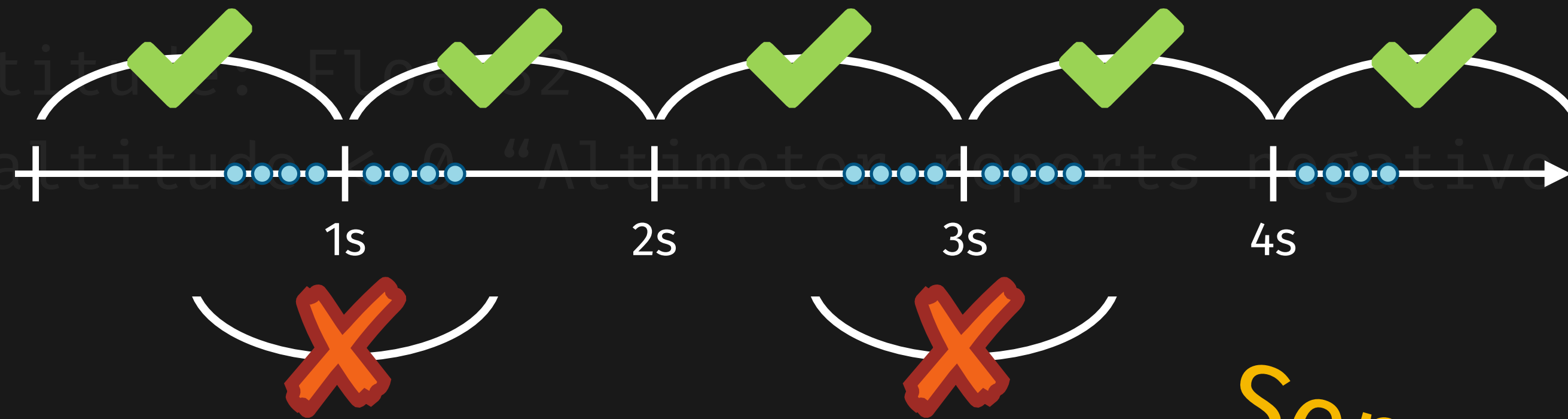
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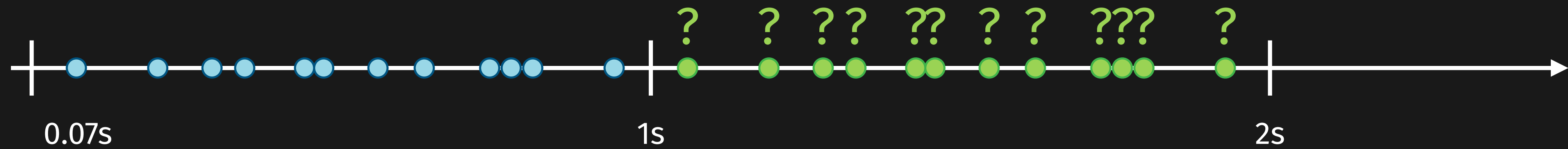
```
trigger read_ps > 11 v read_ps < 9 "Barometer count irregular."
```

Semantically different!

BLOCK I COST OF CONSTANT MEMORY

Every request needs to be *granted* within a second.

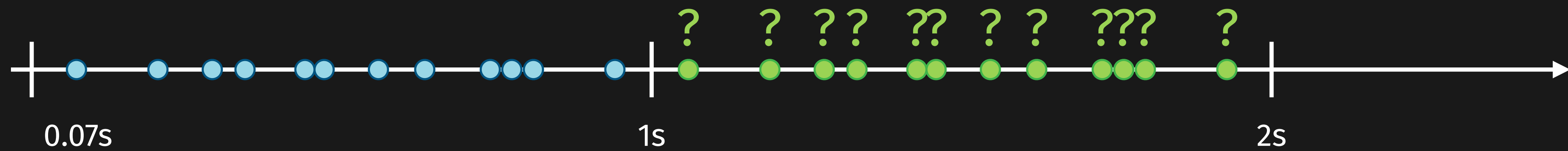
MTL: $\square (r \rightarrow \diamond_{1s} g)$



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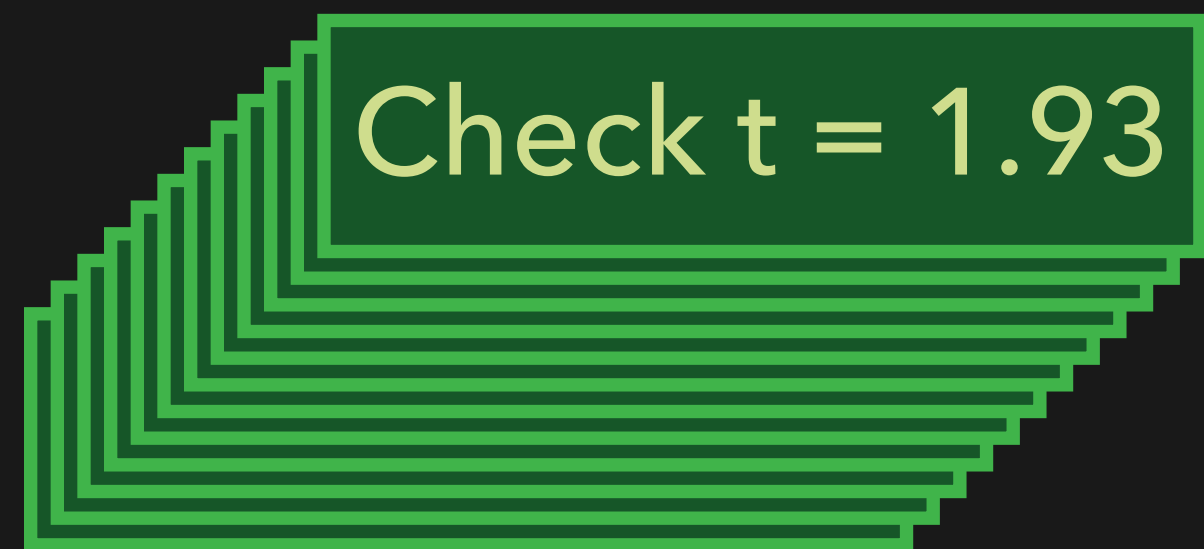
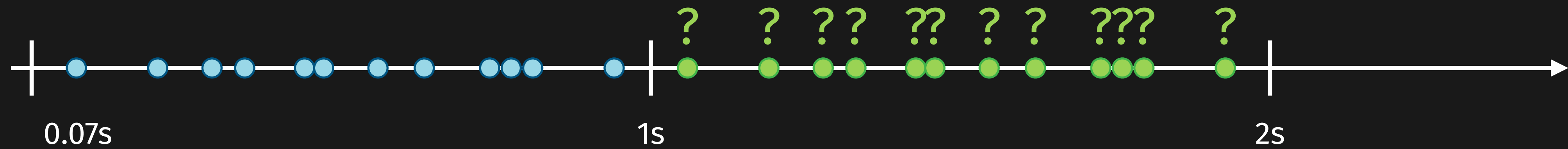


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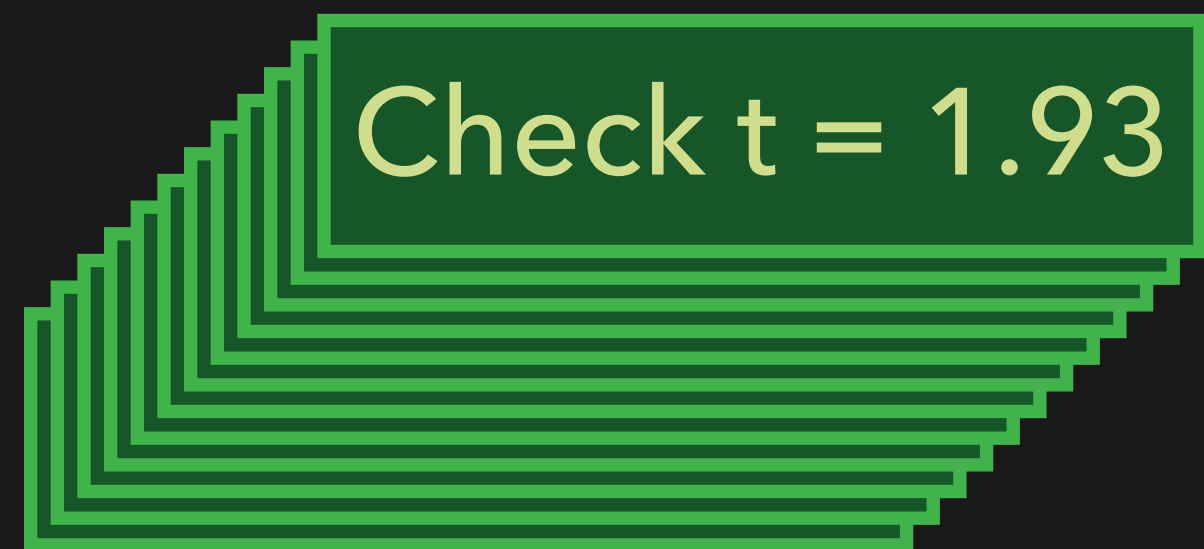
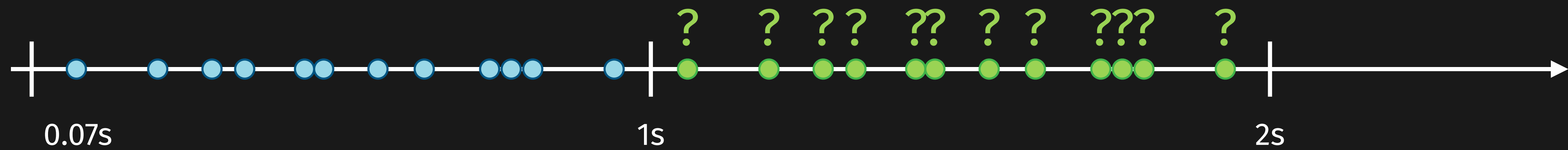


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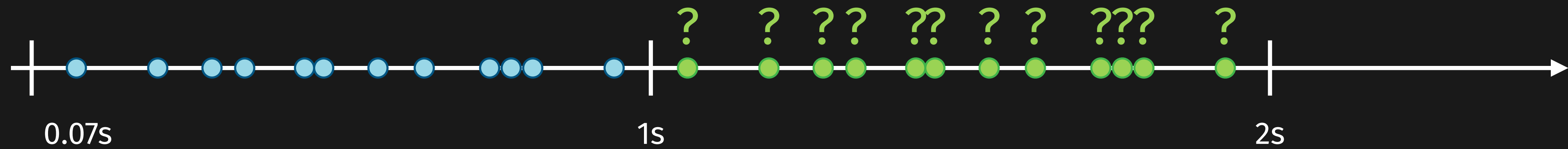
MTL:

RTLola:

BLOCK I COST OF CONSTANT MEMORY

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Check t = 1.93

MTL:

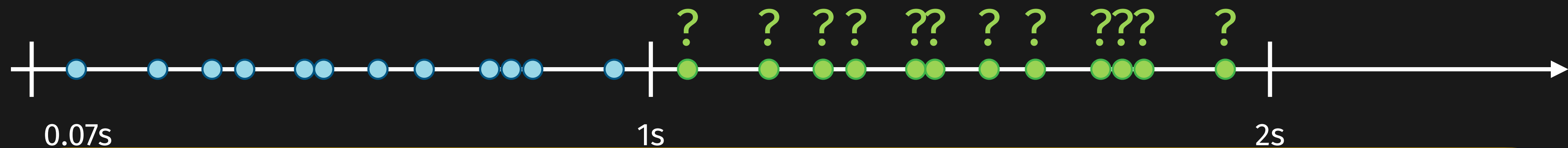
RTLola:

Check t = 1.07

BLOCK I COST OF CONSTANT MEMORY

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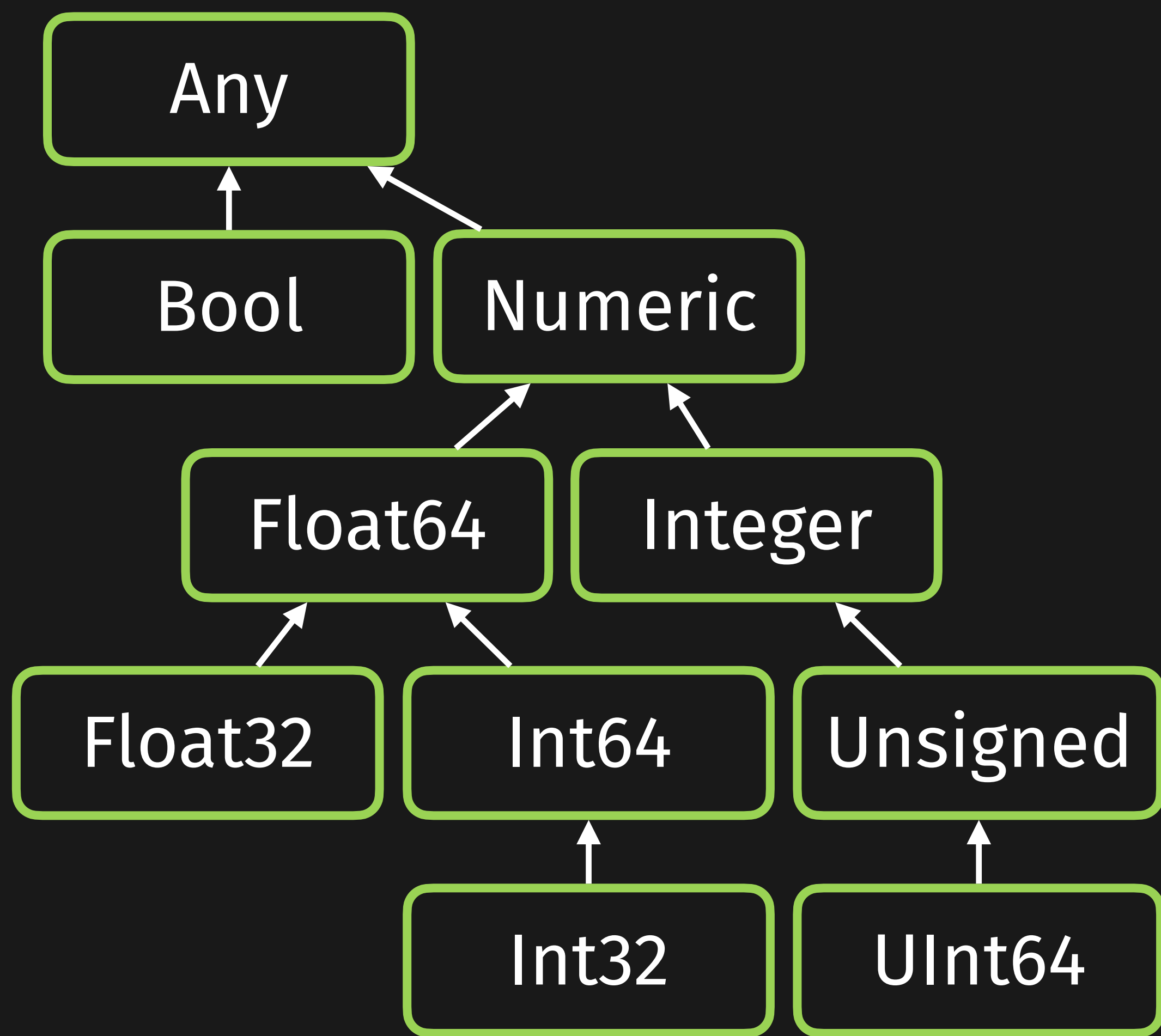
RTLOLA RESTRICTS THE SPECIFIER TO ENABLE STATIC MEMORY BOUND

→ ENFORCEMENT THROUGH TYPE SYSTEM

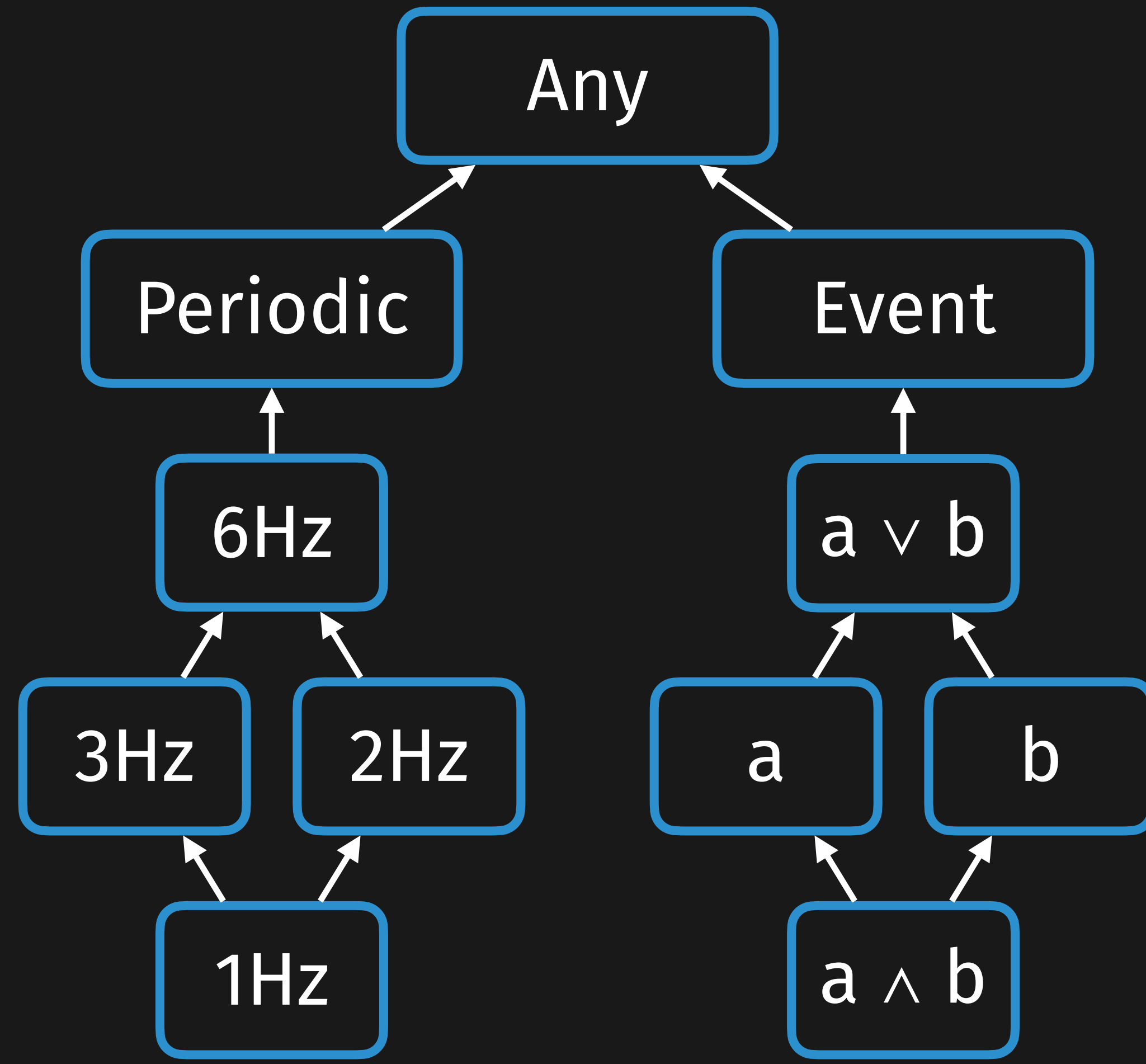
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BLOCK I

RTLOLA'S TYPE SYSTEM I

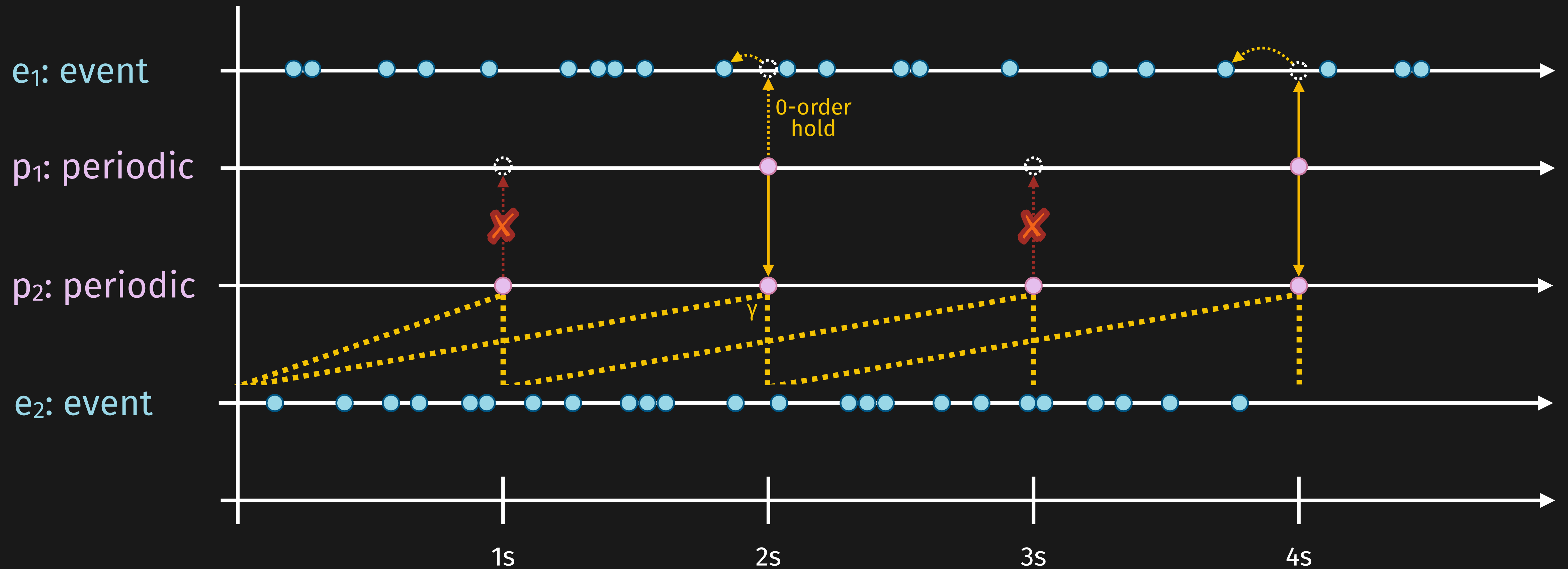


VALUE TYPE



PACING TYPE

BLOCK I 2-DIMENSIONAL TIME



BLOCK I RTLOLA'S TYPE SYSTEM II

Sensor Validation 1: *Altimeter readings must be non-negative.*

```
input altitude: Float32
```

```
trigger altitude < 0 "Altimeter reports negative values."
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Sensor Validation 1: *Altimeter readings must be non-negative.*

```
input altitude: Float32  Float32 | altitude
```

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trigger altitude < 0 "Altimeter reports negative values."
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Sensor Validation 1: *Altimeter readings must be non-negative.*

```
input altitude: Float32  Float32 | altitude
```

```
trigger altitude < 0 "Altimeter reports negative values."  
                                Bool | altitude
```

BLOCK I RTLOLA'S TYPE SYSTEM II

Sensor Validation 1: *Altimeter readings must be non-negative.*

```
input altitude: Float32 Float32 | altitude
```

```
trigger altitude < 0 "Altimeter reports negative values."
```

```
Bool | altitude
```

Ensures
timeliness

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Sensor Validation 1: *Altimeter readings must be non-negative.*

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input altitude: Float32    Float32 | altitude
trigger altitude < 0 "Altimeter reports negative values."
                               Bool | altitude
```

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input pressure: Float32  Float32 | pressure
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                               Bool | altitude
```

Sensor Validation 2: *Barometer must produce 9 – 11 readings per second.*

```
input pressure: Float32  Float32 | pressure      UInt32 | 1Hz
output read_ps @ 1Hz := pressure.aggregate(over: 1s, using: count)
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input pressure: Float32  Float32 | pressure          UInt32 | 1Hz
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```
input pressure: Float32   Float32 | pressure           UInt32 | 1Hz
output read_ps @ 1Hz := pressure.aggregate(over: 1s, using: count)
trigger read_ps > 11 v read_ps < 9 "Barometer count irregular."
                               Bool | 1Hz

output x := pressure.aggregate(...)
output y := read_ps * pressure
```

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Sensor Validation 1: *Altimeter readings must be non-negative.*

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input altitude: Float32   Float32 | altitude
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input pressure: Float32   Float32 | pressure           UInt32 | 1Hz
output read_ps @ 1Hz := pressure.aggregate(over: 1s, using: count)
trigger read_ps > 11 v read_ps < 9 "Barometer count irregular."
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```

```
output x := pressure.aggregate(...) aggregation w/o period
output y := read_ps * pressure
```

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Sensor Validation 1: *Altimeter readings must be non-negative.*

```
input altitude: Float32   Float32 | altitude
trigger altitude < 0 "Altimeter reports negative values."
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Sensor Validation 2: *Barometer must produce 9 – 11 readings per second.*

```
input pressure: Float32   Float32 | pressure           UInt32 | 1Hz
output read_ps @ 1Hz := pressure.aggregate(over: 1s, using: count)
trigger read_ps > 11 v read_ps < 9 "Barometer count irregular."
                               Bool | 1Hz
```

~~output x := pressure.aggregate(...)~~ aggregation w/o period
~~output y := read_ps * pressure~~ mixes periodic and events

BLOCK I RTLOLA'S TYPE SYSTEM III

Int32 | velo_1 Int32 | velo_2

input velo_1, velo_2: Int32

output deviation := abs(velo_1 - velo_2)

BLOCK I RTLOLA'S TYPE SYSTEM III

`Int32 | velo_1` `Int32 | velo_2`

`input velo_1, velo_2: Int32`

`UInt32 | velo_1 ^ velo_2`

`output deviation @ velo_1 ^ velo_2 := abs(velo_1 - velo_2)`

BLOCK I RTLOLA'S TYPE SYSTEM III

`Int32 | velo_1 Int32 | velo_2`

`input velo_1, velo_2: Int32`

`UInt32 | velo_1 ^ velo_2`

`output deviation @ velo_1 ^ velo_2 := abs(velo_1 - velo_2)`

`UInt32 | velo_1 v velo_2`

`output deviation' @ velo_1 v velo_2
:= abs(velo_1 - velo_2)`

BLOCK I RTLOLA'S TYPE SYSTEM III

`Int32 | velo_1 Int32 | velo_2`

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`UInt32 | velo_1 v velo_2`

`output deviation' @ velo_1 v velo_2
:= abs(velo_1.hold(or: 0) - velo_2.hold(or: 0))`

BLOCK I RTLOLA'S TYPE SYSTEM III

`Int32 | velo_1 Int32 | velo_2`

`input velo_1, velo_2: Int32`

`UInt32 | velo_1 ^ velo_2`

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`Int32 | Any`

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**STRONG TYPE SYSTEM SUPPORTS SPECIFIER.
→ INCREASES CONFIDENCE IN SPEC.**

BLOCK I RTLOLA BY EXAMPLE II

Mission Statistic: *Does the WP-distance correlate with the relative path deviation?*

input wp, pos: (Float64, Float64)

BLOCK I RTLOLA BY EXAMPLE II

Mission Statistic: *Does the WP-distance correlate with the relative path deviation?*

```
input wp, pos: (Float64, Float64)
```

```
output wp_dist := abs(wp - wp.offset(by: -1, dft: wp))
```

BLOCK I RTLOLA BY EXAMPLE II

Mission Statistic: *Does the WP-distance correlate with the relative path deviation?*

```
input wp, pos: (Float64, Float64)
```

```
output wp_dist := abs(wp - wp.offset(by: -1, dft: wp))
```

```
output dist_total := pos - pos.offset(by: -1, dft: START)  
                    + dist_total.offset(by: -1, dft: 0)
```


BLOCK I RTLOLA BY EXAMPLE II

Mission Statistic: *Does the WP-distance correlate with the relative path deviation?*

```
input wp, pos: (Float64, Float64)
```

```
output wp_dist := abs(wp - wp.offset(by: -1, dft: wp))
```

```
output dist_total := pos - pos.offset(by: -1, dft: START)  
                    + dist_total.offset(by: -1, dft: 0)
```

```
output total_dist_at_wp @ wp := dist_total.hold(or: 0)
```

BLOCK I RTLOLA BY EXAMPLE II

Mission Statistic: *Does the WP-distance correlate with the relative path deviation?*

```
input wp, pos: (Float64, Float64)
```

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output wp_dist := abs(wp - wp.offset(by: -1, dft: wp))
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output dist_total := pos - pos.offset(by: -1, dft: START)  
                    + dist_total.offset(by: -1, dft: 0)
```

```
output total_dist_at_wp @ wp := dist_total.hold(or: 0)
```

```
output devi @ wp := abs( wp_dist.offset(by: -1, dft: 0) -  
                        (total_dist_at_wp - total_dist_at_wp.offset(by: -1, dft: 0) ) )
```

BLOCK I RTLOLA BY EXAMPLE II

Mission Statistic: *Does the WP-distance correlate with the relative path deviation?*

```
input wp, pos: (Float64, Float64)
```

```
output wp_dist := abs(wp - wp.offset(by: -1, dft: wp))
```

```
output dist_total := pos - pos.offset(by: -1, dft: START)
```

```
                + dist_total.offset(by: -1, dft: 0)
```

```
output total_dist_at_wp @ wp := dist_total.hold(or: 0)
```

```
output devi @ wp := abs( wp_dist.offset(by: -1, dft: 0) -
```

```
    (total_dist_at_wp - total_dist_at_wp.offset(by: -1, dft: 0) )
```

```
output dist_v_devi @ wp := (wp_dist, devi)
```

```
output cov @ 1Hz := dist_v_devi.aggregate(over: ∞, using: cov)
```

```
output var_dist @ 1Hz := wp_dist.aggregate(over: ∞, using: var)
```

```
output var_devi @ 1Hz := devi.aggregate(over: ∞, using: var)
```

```
output corr := cov / (var_devi^2 * var_dist^2)
```

BLOCK I RTLOLA BY EXAMPLE II

Mission Statistic: *Does the WP-distance correlate with the relative path deviation?*

```
input wp, pos: (Float64, Float64)
```

```
output wp_dist := abs(wp - wp.offset(by: -1, dft: wp))
```

```
output dist_total := pos - pos.offset(by: -1, dft: START)
                    + dist_total.offset(by: -1, dft: 0)
```

```
output total_dist_at_wp @ wp := dist_total.hold(or: 0)
```

```
output devi @ wp := abs( wp_dist.offset(by: -1, dft: 0) -
                        (total_dist_at_wp - total_dist_at_wp.offset(by: -1, dft: 0)) )
```

```
output dist v devi @ wp := (wp_dist, devi)
```

```
output cov @ 1Hz := dist v devi.aggregate(over: ∞, using: cov)
```

```
output var_dist @ 1Hz := wp_dist.aggregate(over: ∞, using: var)
```

```
output var_devi @ 1Hz := devi.aggregate(over: ∞, using: var)
```

```
output corr := cov / (var_devi2 * var_dist2)
```

**RTLOLA PROVIDES PRIMITIVES FOR ABSTRACT,
MISSION-LEVEL PROPERTIES.**

Great, we've got a spec and the type checker is happy.

What next?

A) Further increase confidence

B) Analyze complexity

BLOCK I VALIDATION VIA INTERPRETATION

BLOCK I VALIDATION VIA INTERPRETATION

SPECIFICATION:

GPS frequency validation

GPS/IMU jump detection

Hover phase detection

RESULTS:

433,000 events

1,545ns per event @ 146%

Stack size < 1kB, no heap



BLOCK I VALIDATION VIA INTERPRETATION

SPECIFICATION:

GPS frequency validation
GPS/IMU jump detection
Hover phase detection

RESULTS:

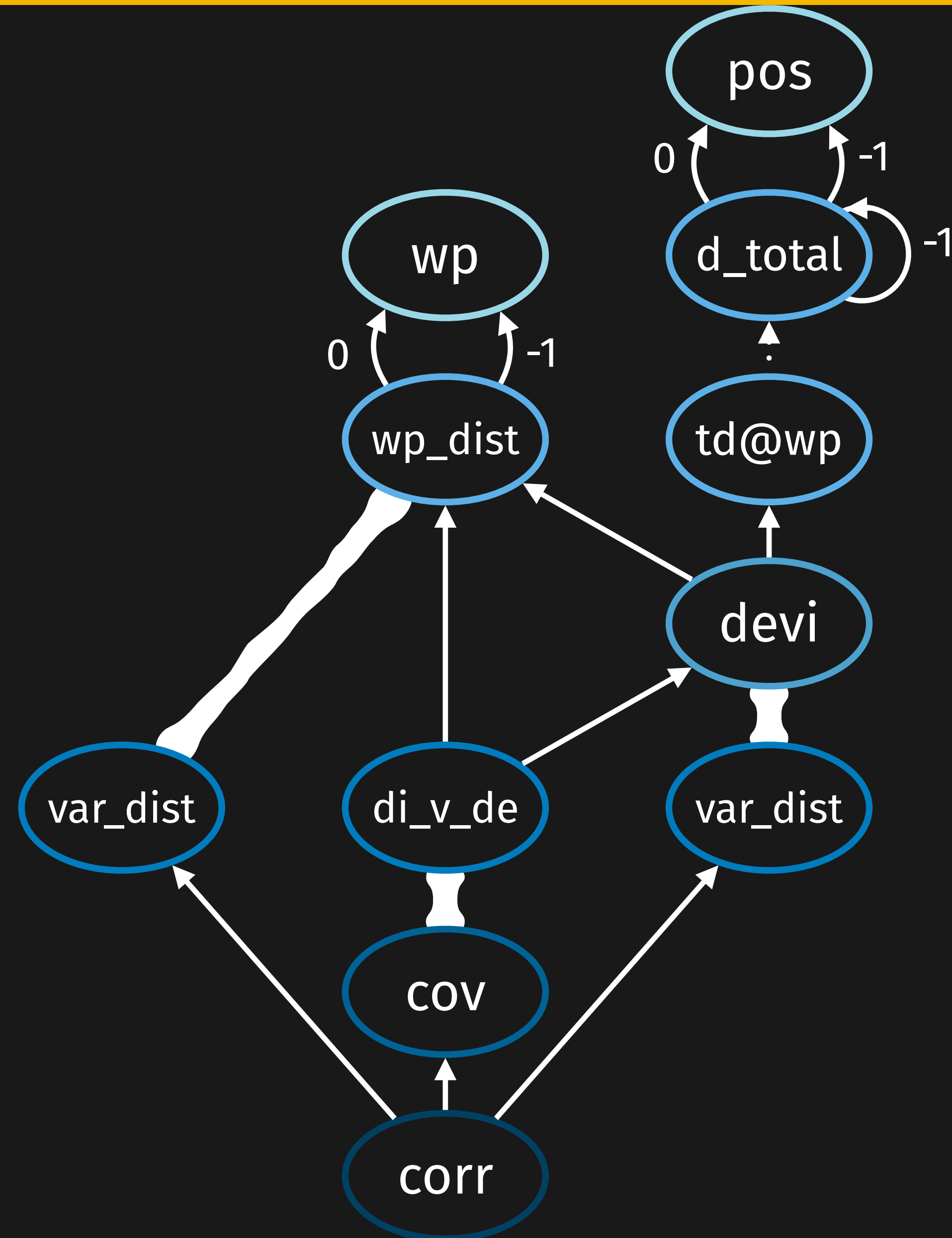
433,000 events

1,545ns per event @ 146%

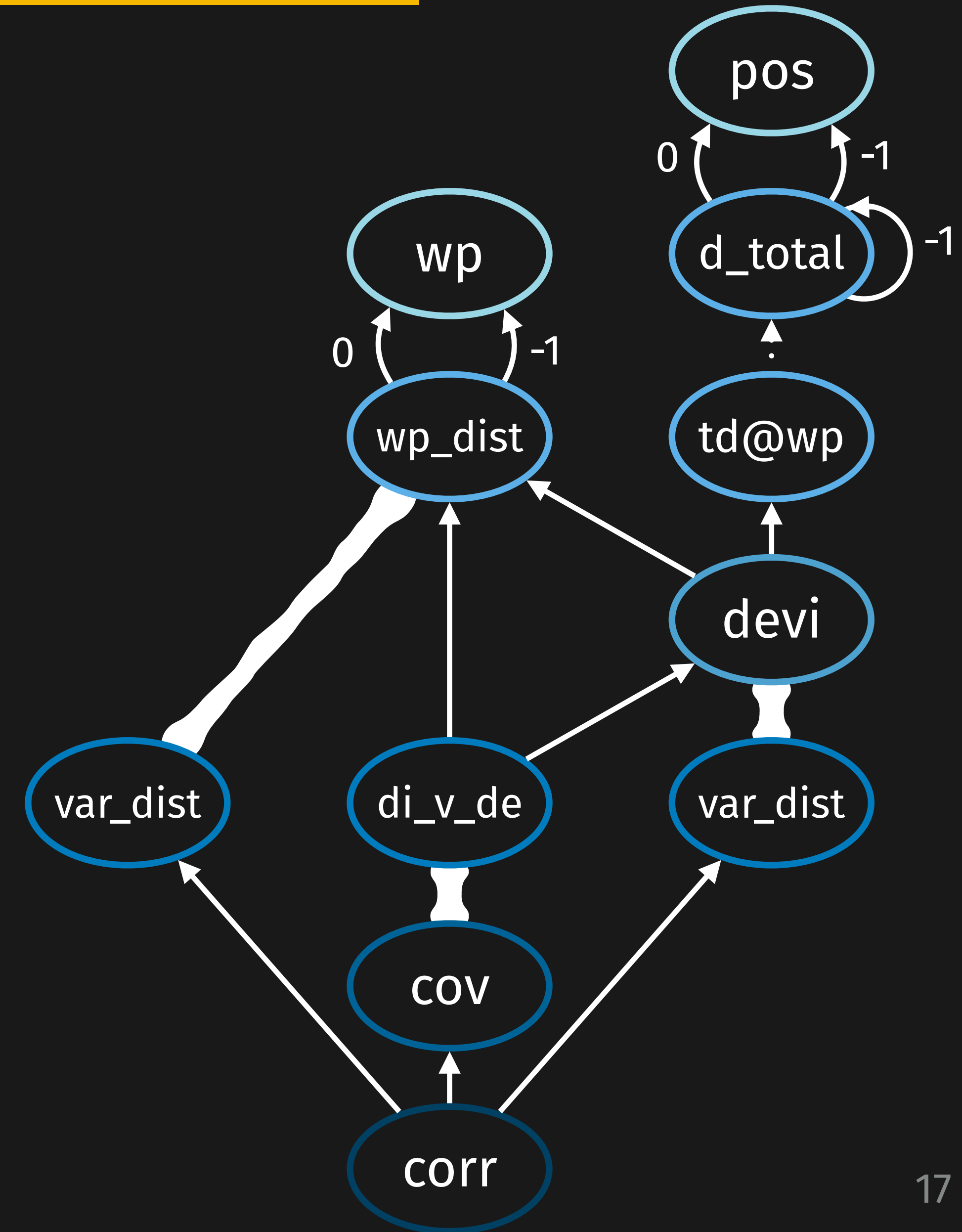
Stack size < 1kB, no heap

ENABLES RAPID DEVELOPMENT.



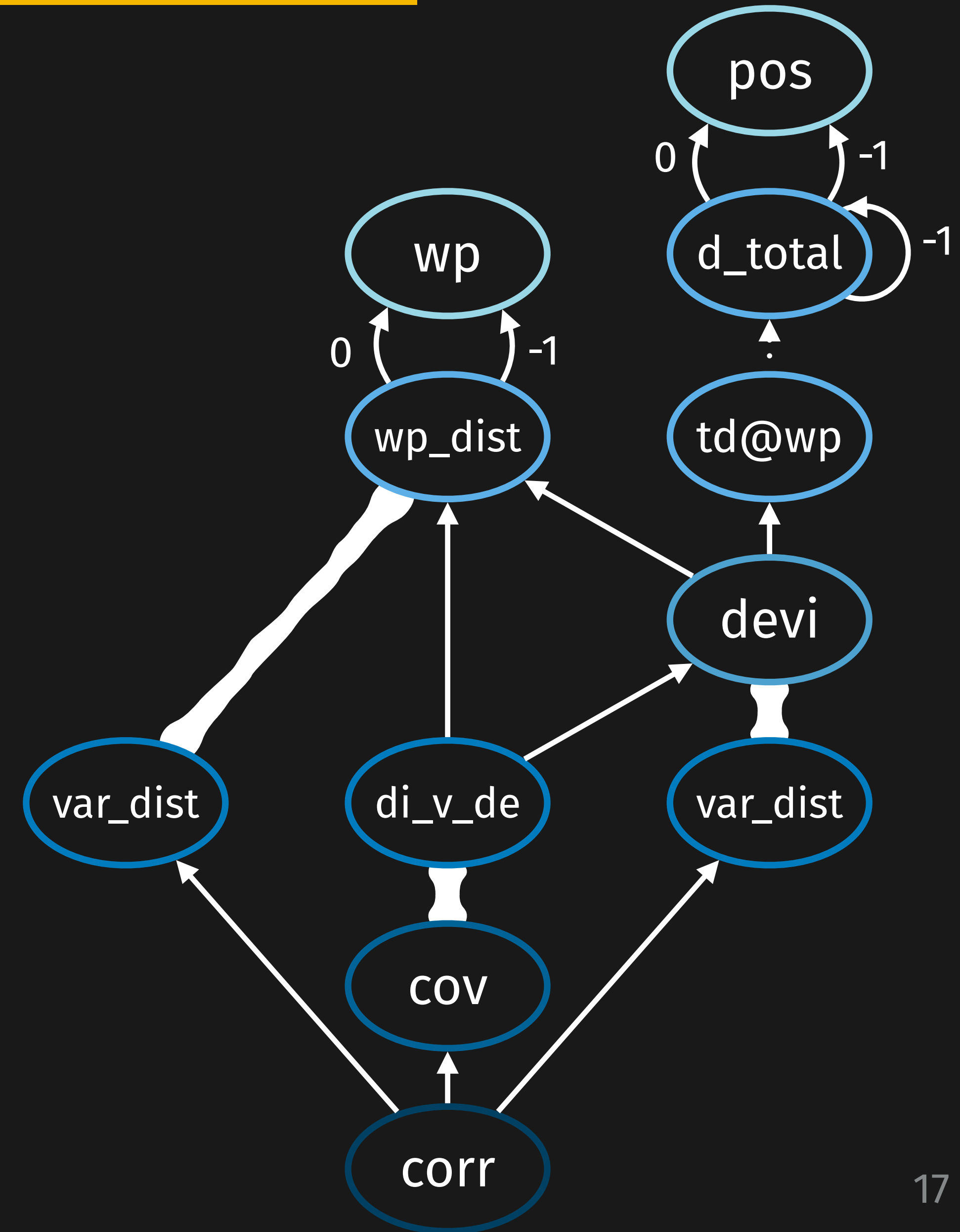


BLOCK I SPECIFICATION ANALYSIS



BLOCK I SPECIFICATION ANALYSIS

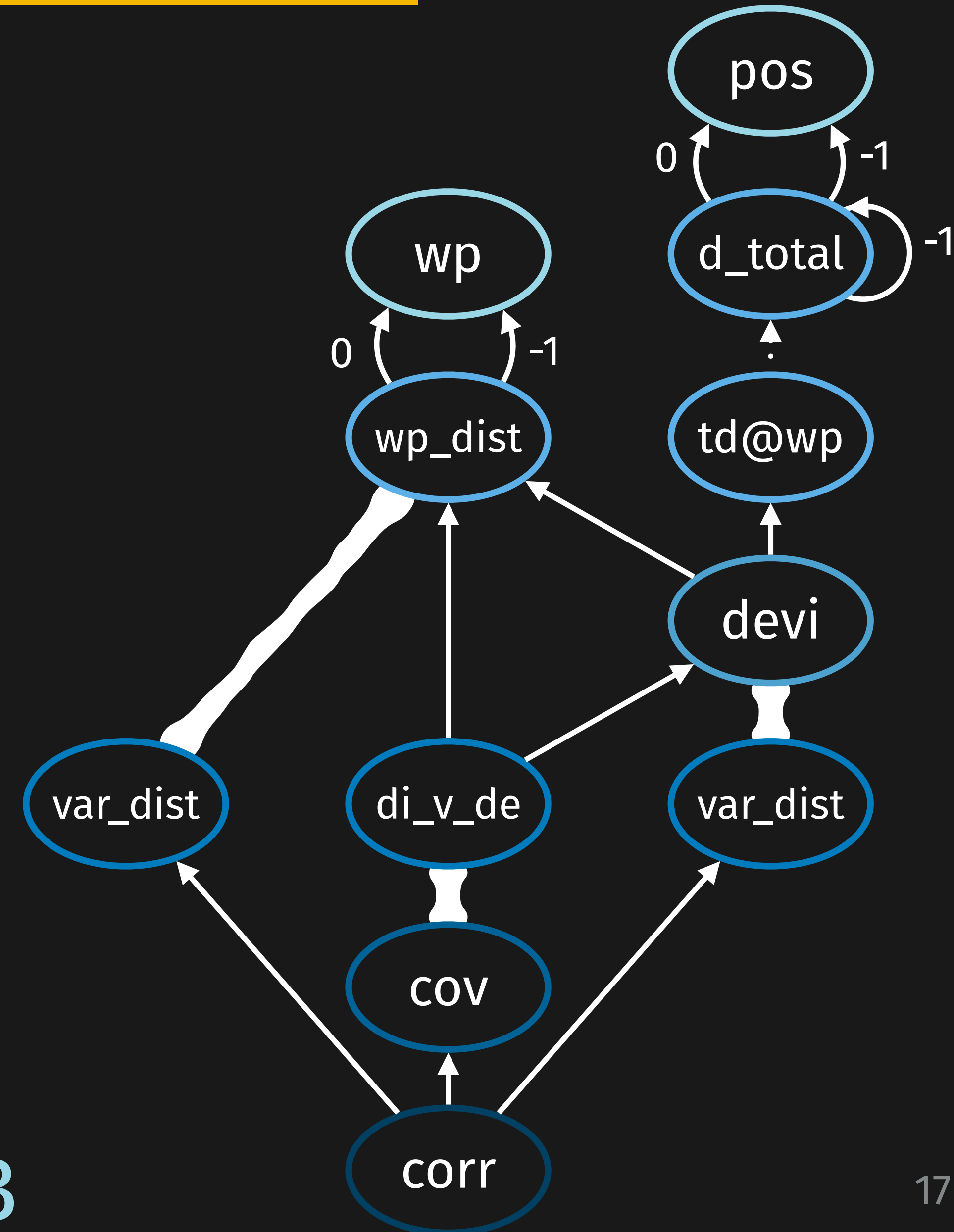
Stream	#values	Size	Windows	Total
pos	2	128		256
wp	2	128		256
d_total	2	64		128
wp_dist	1	64		64
d_s_wp	1	64		64
devi	1	64		64
var_dist	1	64	128	192
di_v_de	1	64		64
var_dist	1	64	128	192
cov	1	64	128	192
corr	1	64		64



BLOCK I SPECIFICATION ANALYSIS

Stream	#values	Size	Windows	Total
pos	2	128		256
wp	2	128		256
d_total	2	64		128
wp_dist	1	64		64
d_s_wp	1	64		64
devi	1	64		64
var_dist	1	64	128	192
di_v_de	1	64		64
var_dist	1	64	128	192
cov	1	64	128	192
corr	1	64		64

Σ 1536B



BLOCK I SUMMARY RTLOLA

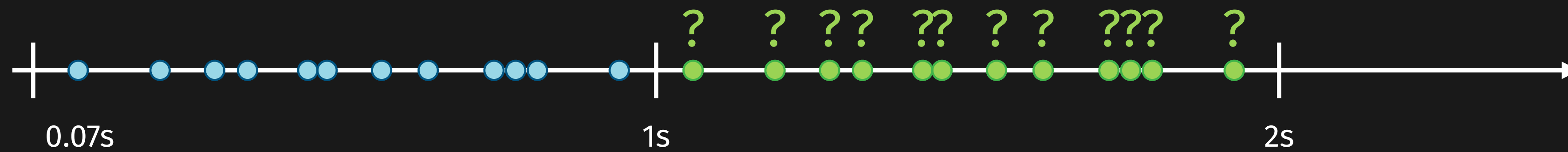
BLOCK I SUMMARY RTLOLA

	Sensor Level		Mission Level
Timeliness	Critical		Lax
Arithmetic Challenge	Low (bounds checks, counting)		High (statistics, prediction)
Input Data	Raw		Refined
Locality	Local	Inter- component	System-wide
Example	Data Validation: <i>"Altimeter must produce positives values."</i>		Mission Statistics: <i>"Low correlation between WP distance and relative path deviation."</i>

BLOCK I SUMMARY RTLOLA

Every request needs to be *granted* within a second.

MTL: $\square (r \rightarrow \diamond_{1s} g)$



Check t = 1.93

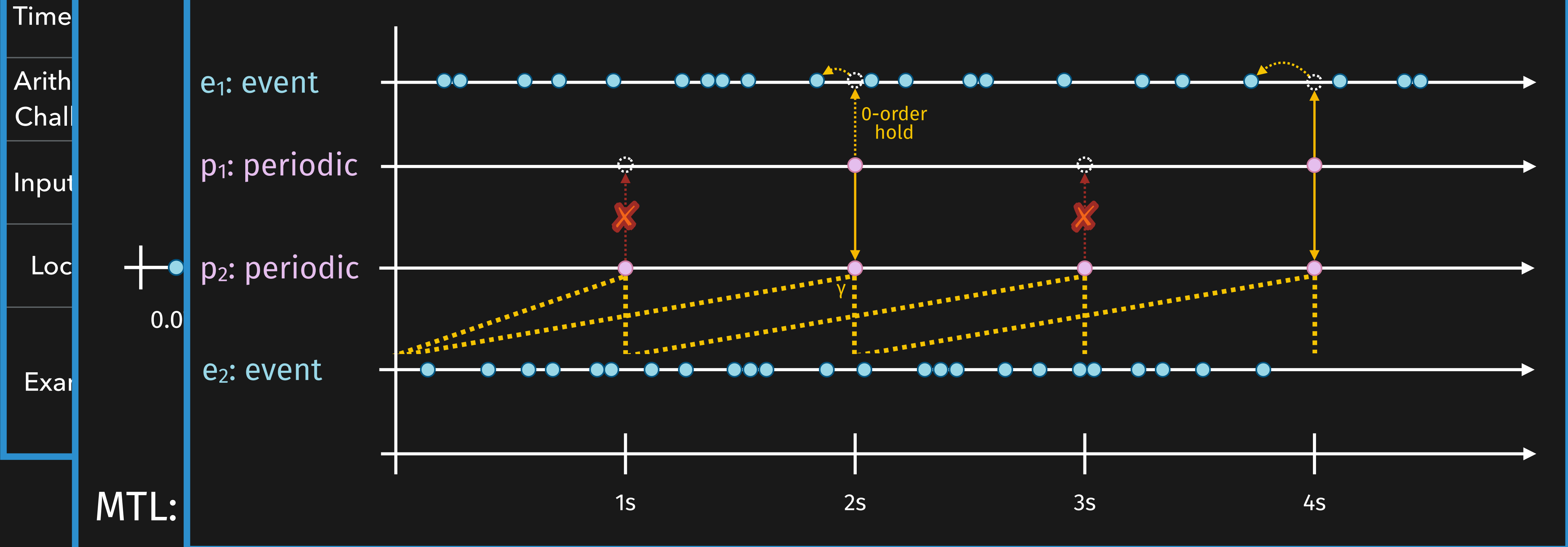
MTL:

RTLola:

Check t = 1.07

BLOCK I SUMMARY RTLOLA

Every request needs to be *granted* within a second.



BLOCK I SUMMARY RTLOLA

Every request needs to be *granted* within a second.

SPECIFICATION:

GPS frequency validation
GPS/IMU jump detection
Hover phase detection

RESULTS:

433,000 events
1,545ns per event @ 146%
Stack size < 1kB, no heap



BLOCK I SUMMARY RTLOLA

Every request needs to be *granted* within a second.

Time
Arith
Chall
Input
Loc
Exam

e₁: ev
p₁: pe
p₂: pe
e₂: ev

SPE

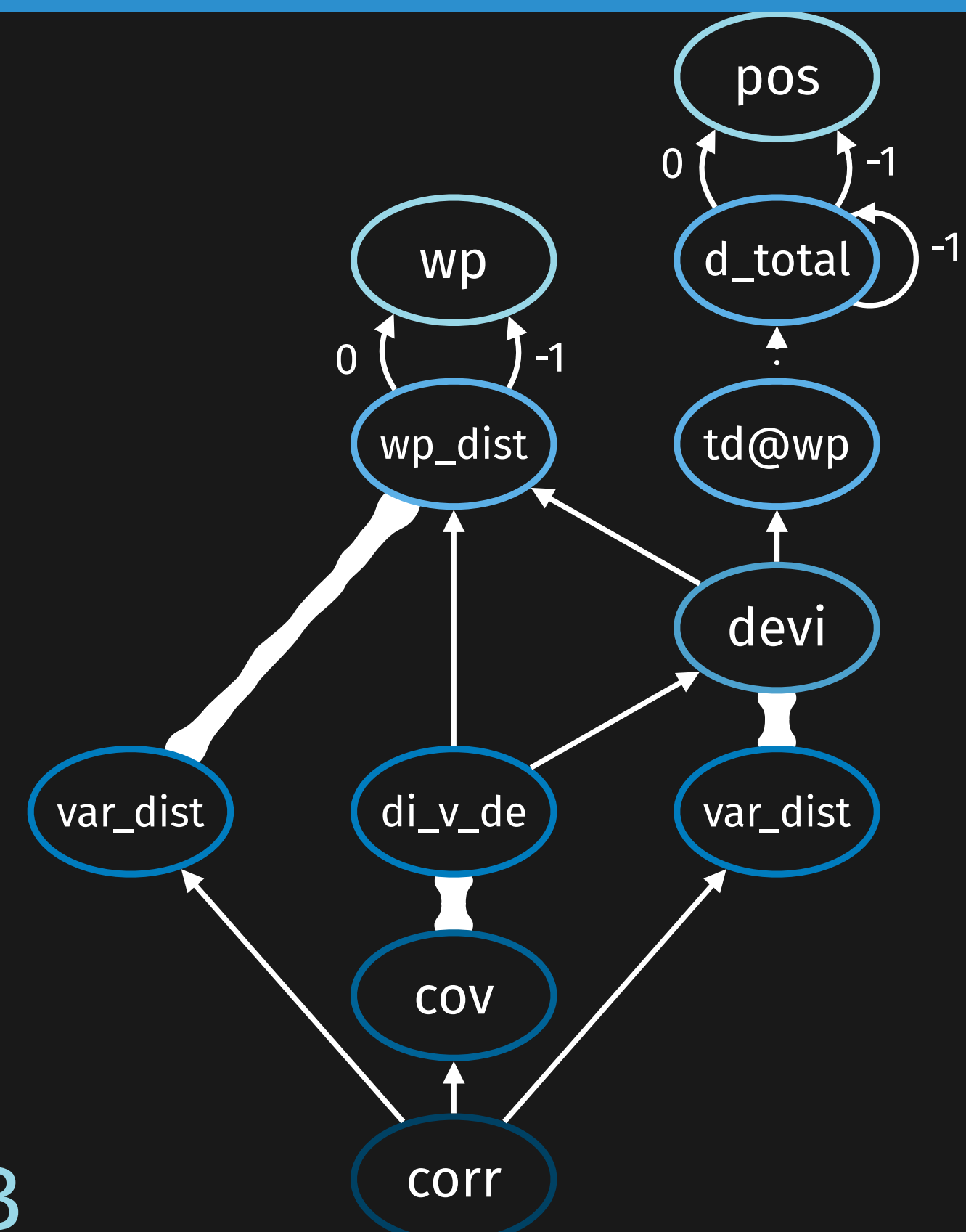
GPS f

GPS/

Hove

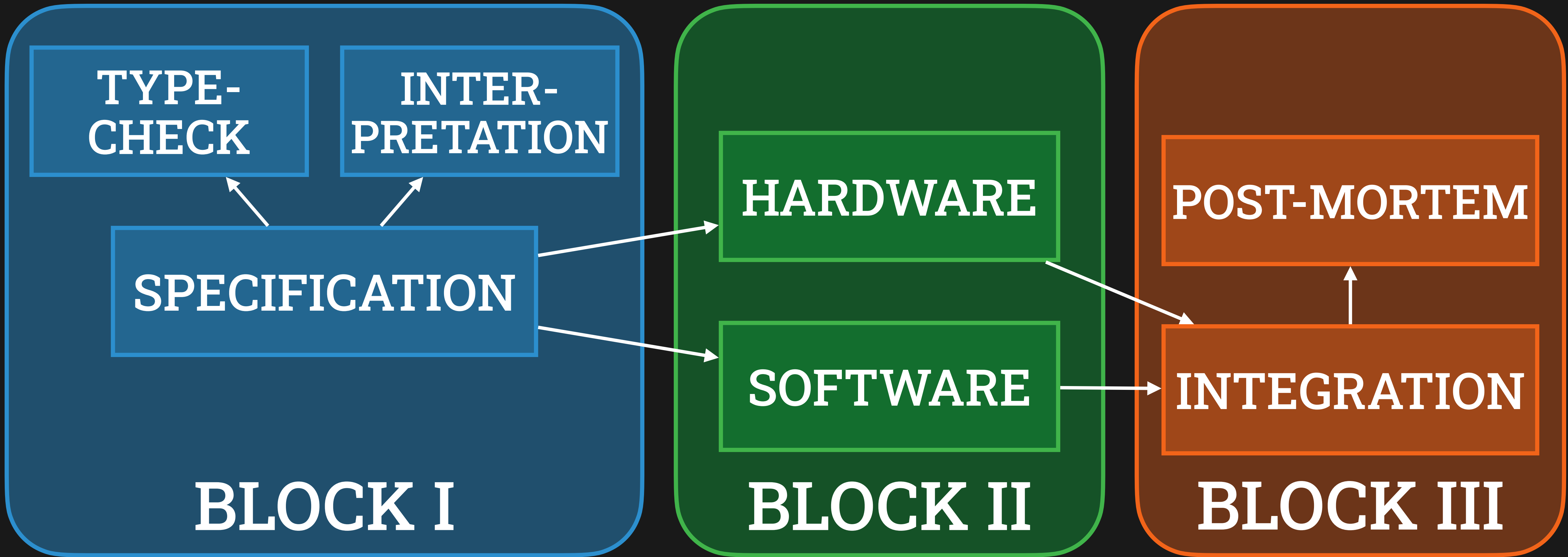
Stream	#values	Size	Windows	Total
pos	2	128		256
wp	2	128		256
d_total	2	64		128
wp_dist	1	64		64
d_s_wp	1	64		64
devi	1	64		64
var_dist	1	64	128	192
di_v_de	1	64		64
var_dist	1	64	128	192
cov	1	64	128	192
corr	1	64		64

Σ 1536B



MTL:

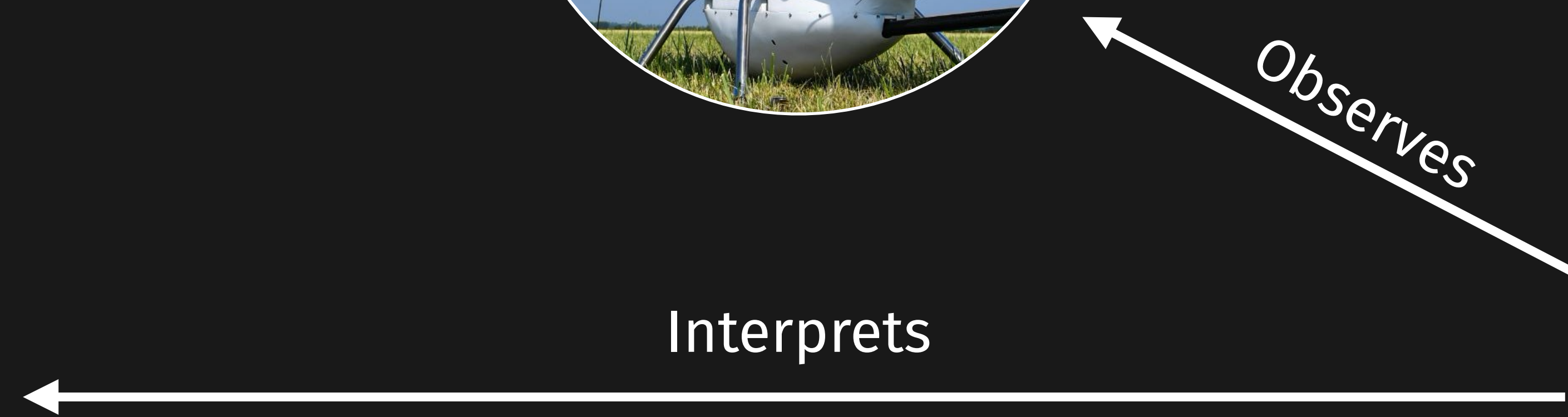
BLOCK II OVERVIEW



BLOCK II INTERPRETATION V COMPILATION

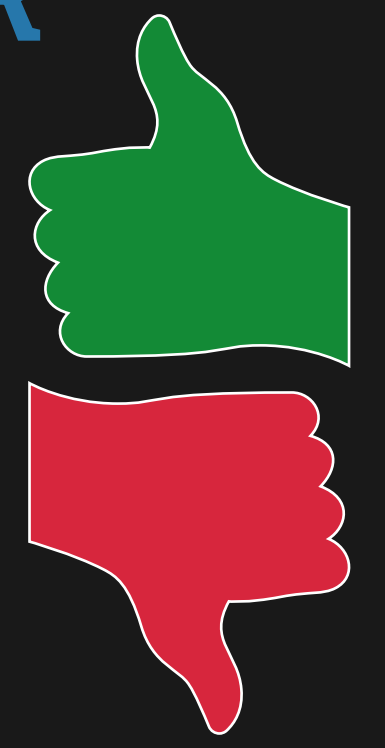


Specification



MONITOR

```
01010010
01010110
00110010
00110000
```



BLOCK II INTERPRETATION V COMPILATION



Specification

Compilation

```
Impl Monitor {  
  while let Some(i)  
    = get_input() {  
    ...  
  }  
}
```

High Level Code

Observes

MONITOR

```
01010010  
01010110  
00110010  
00110000
```



BLOCK II INTERPRETATION V COMPILATION



Specification

Compilation

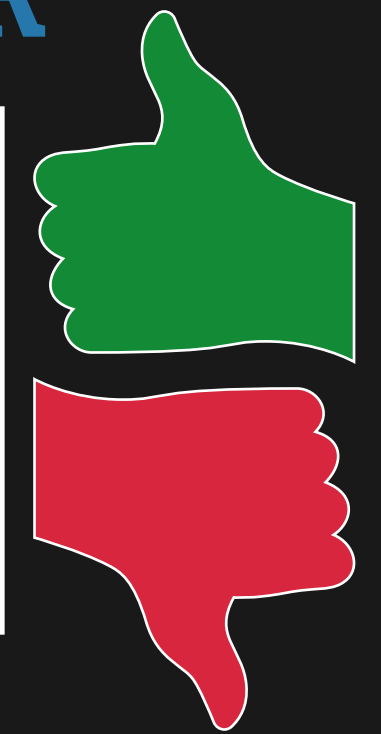
```
Impl Monitor {  
  while let Some(i)  
    = get_input() {  
    ...  
  }  
}
```

VHDL Code

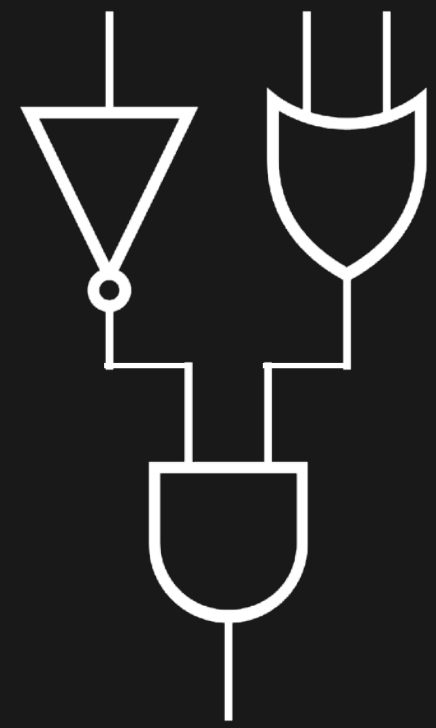
Observes

MONITOR

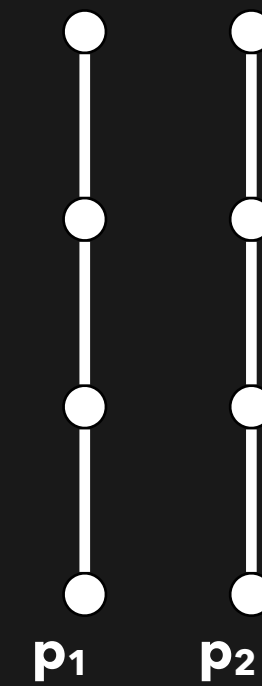
```
01010010  
01010110  
00110010  
00110000
```



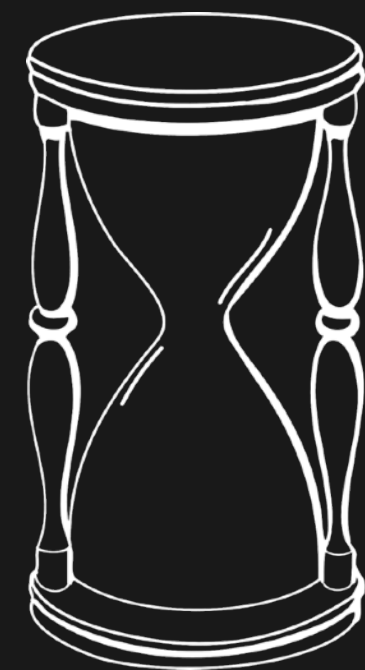
BLOCK II CHALLENGES



**Reduce
Circuit
Cost**

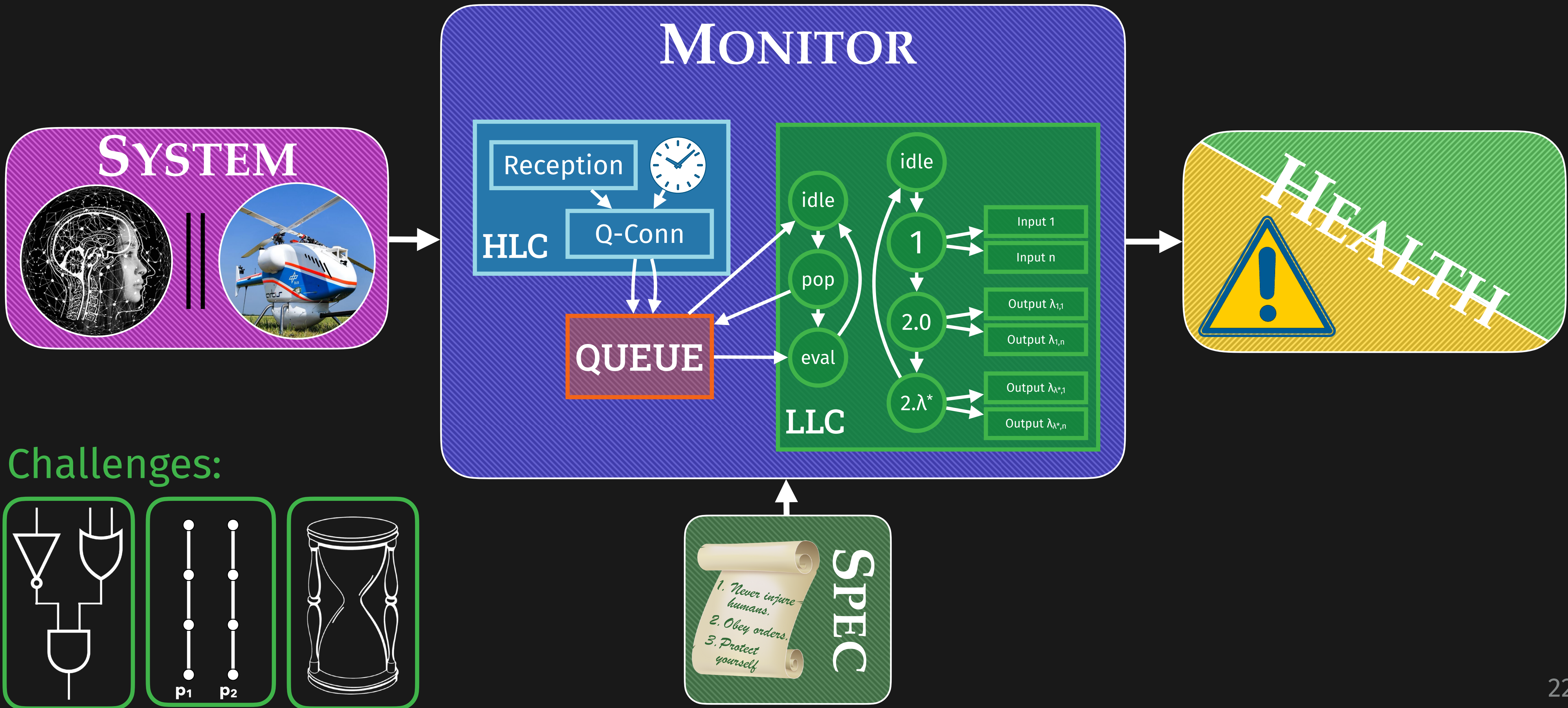


**Utilize
Parallel
Execution**

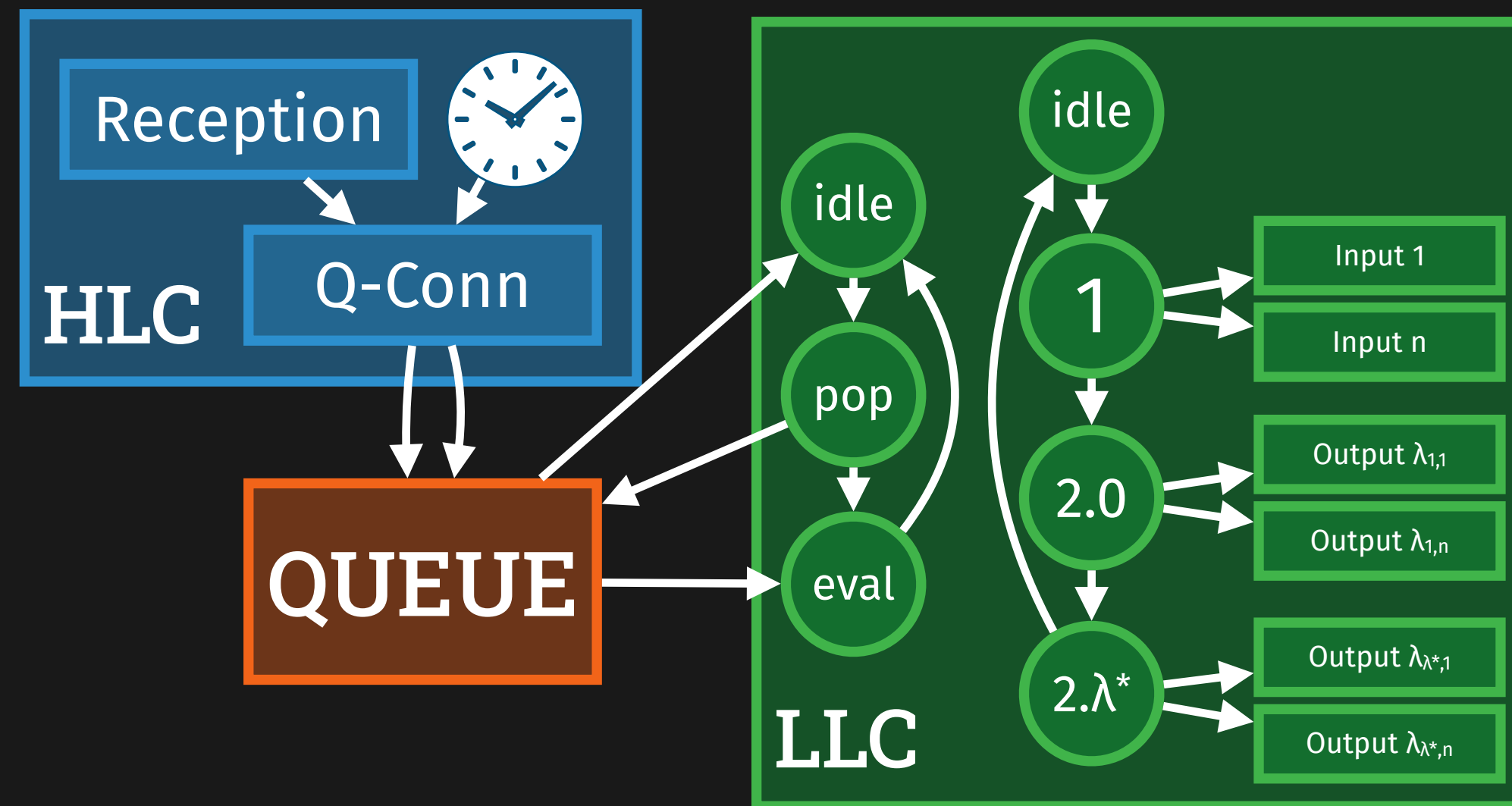


**Periodic
versus
Event-Based**

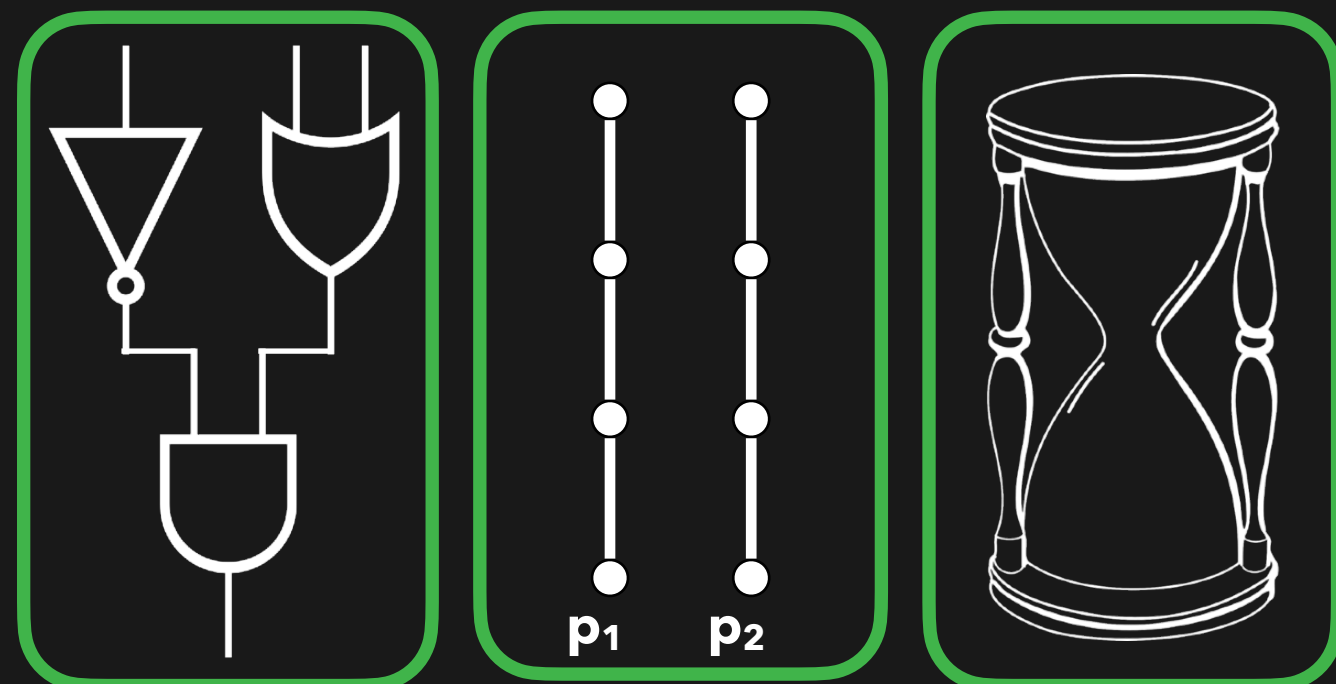
Block II VHDL COMPILATION OVERVIEW



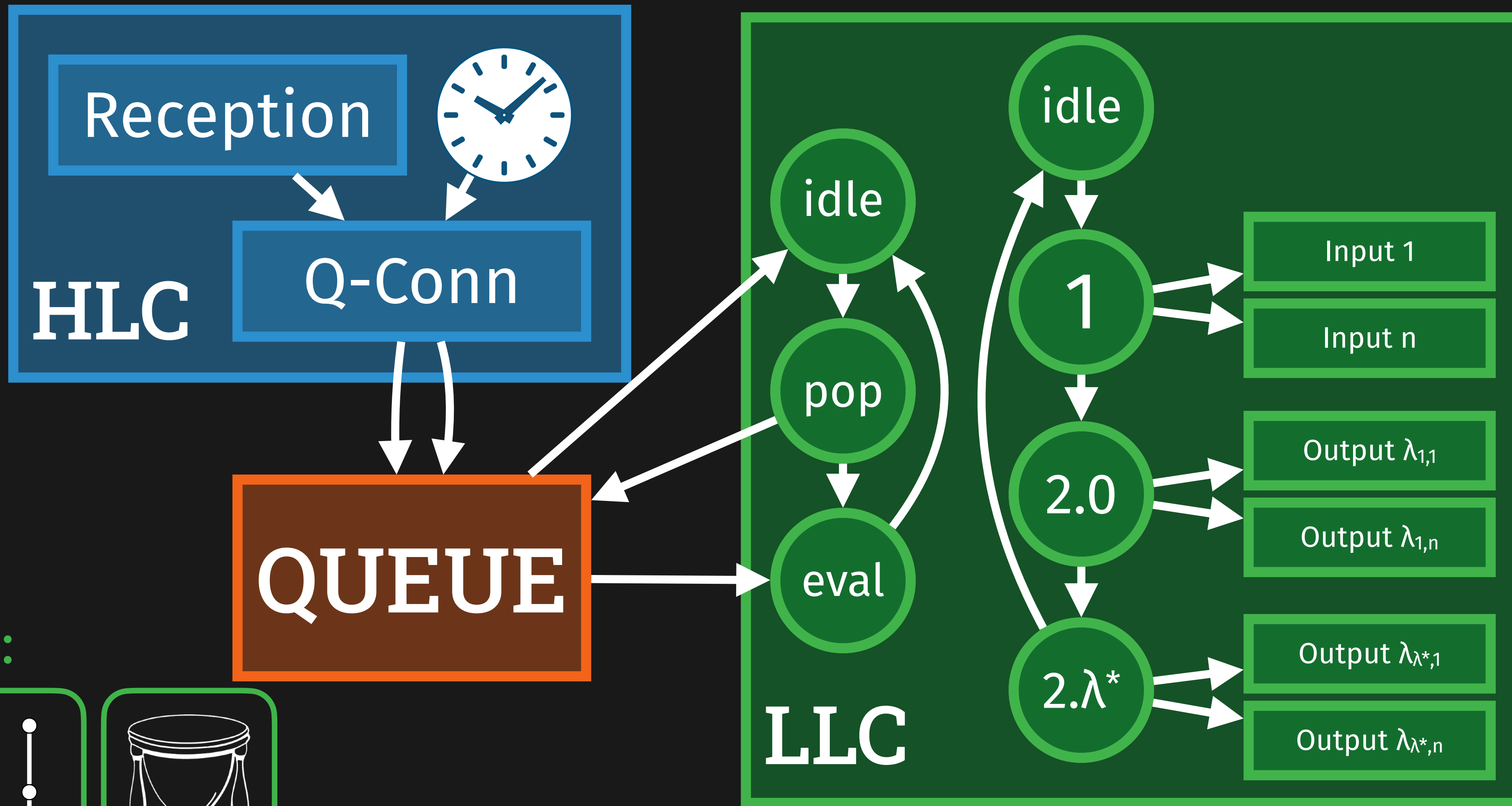
BLOCK II VHDL COMPILATION OVERVIEW



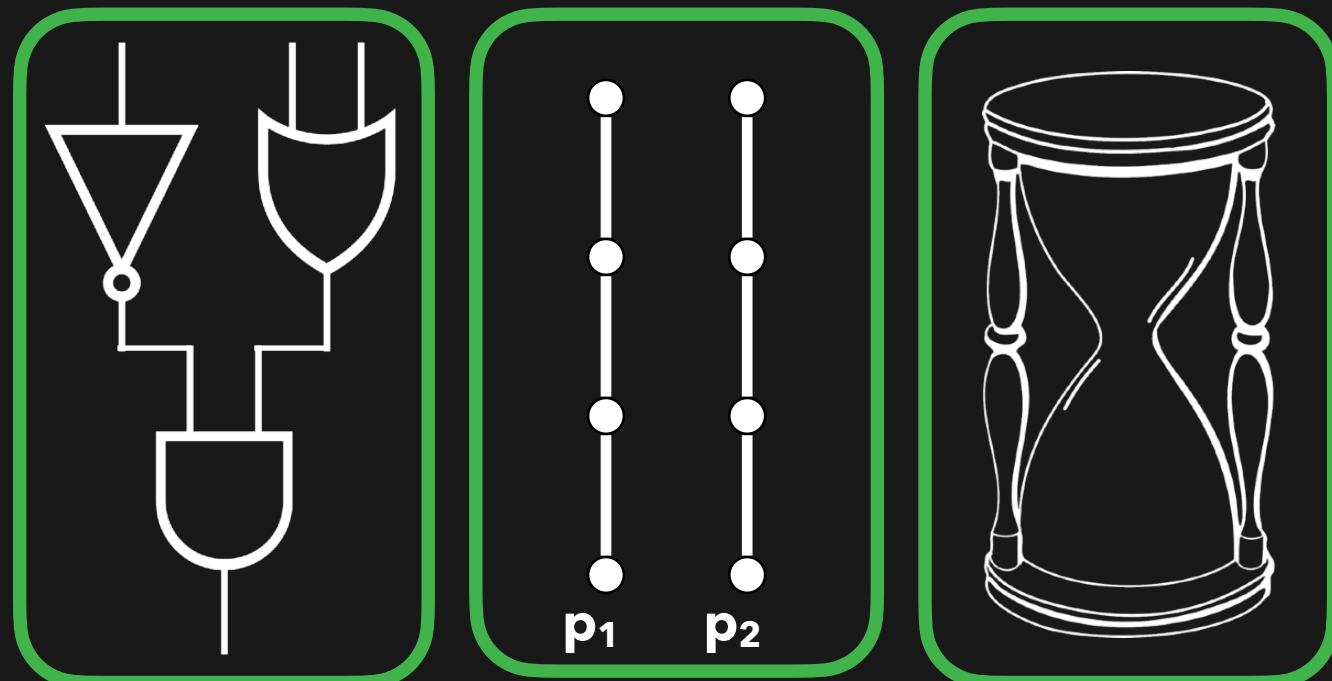
Challenges:



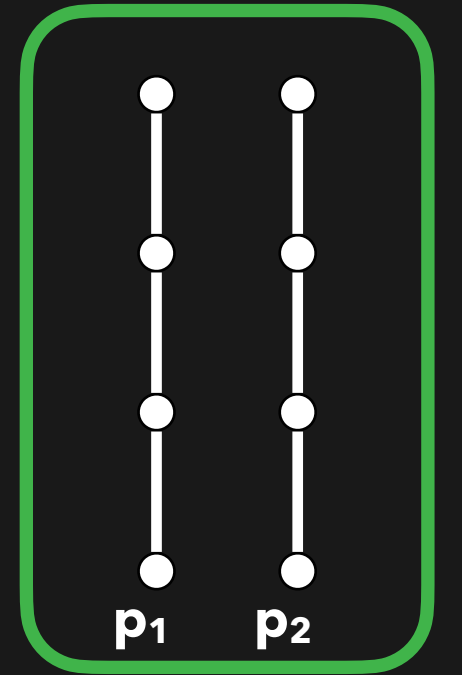
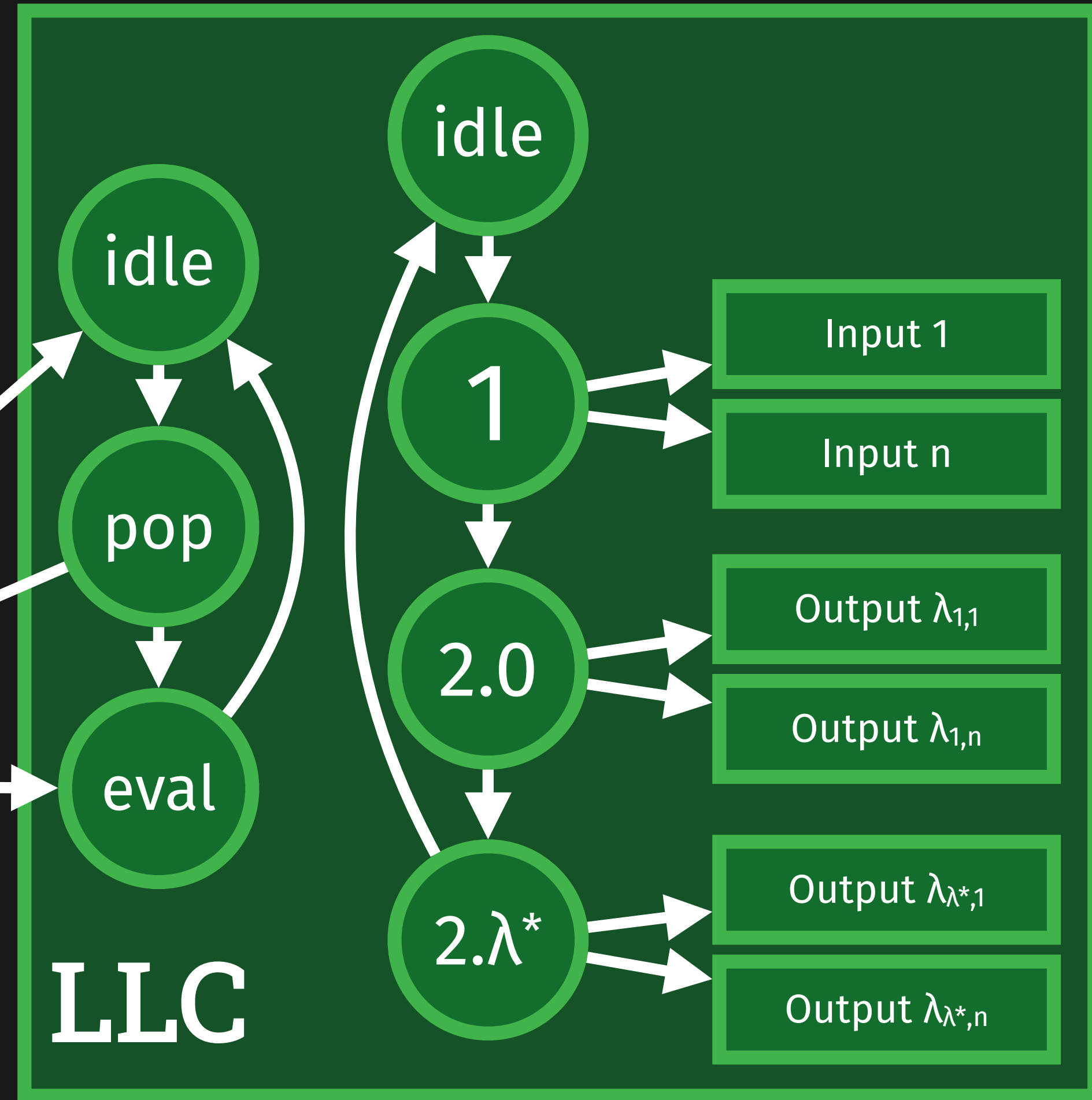
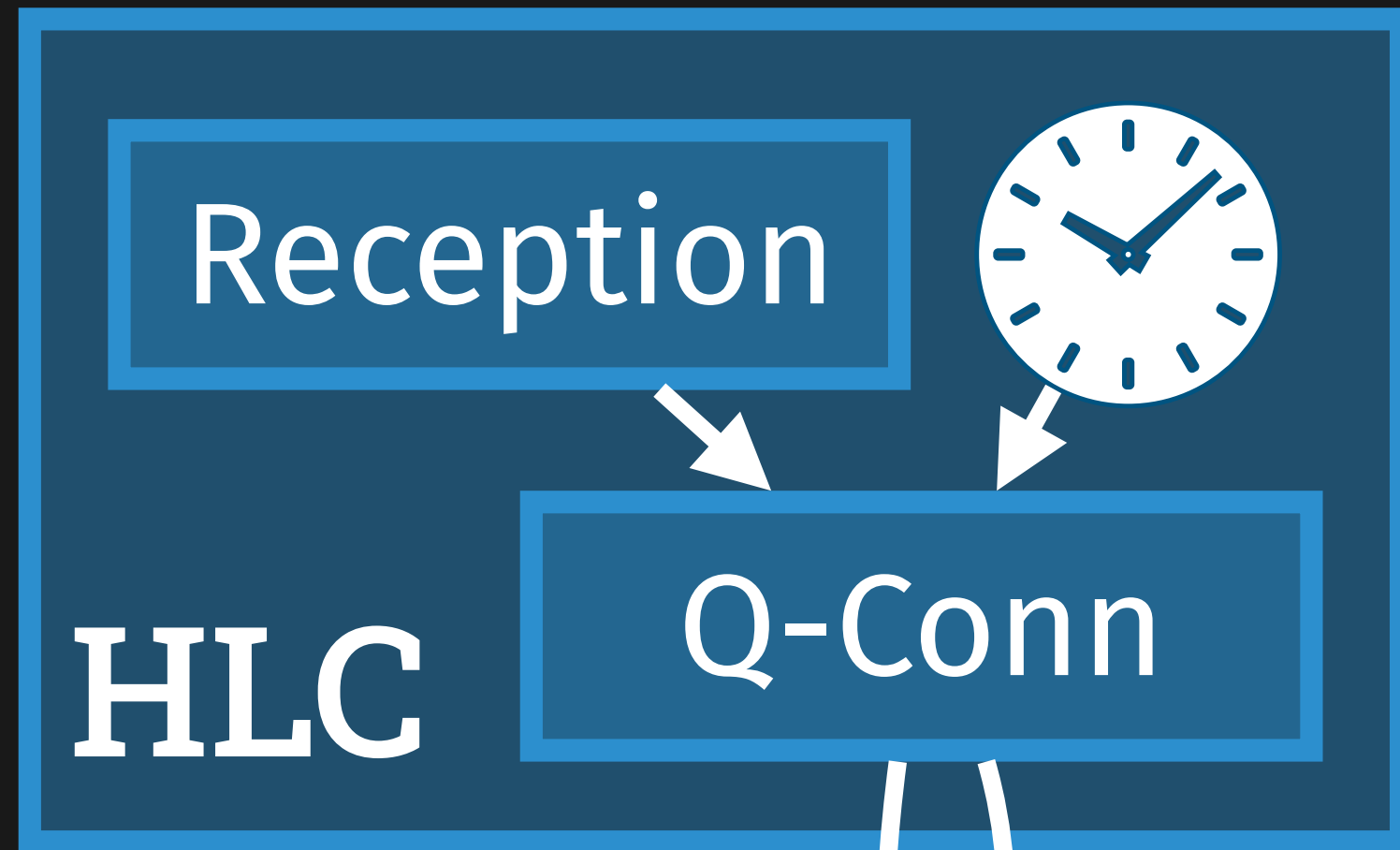
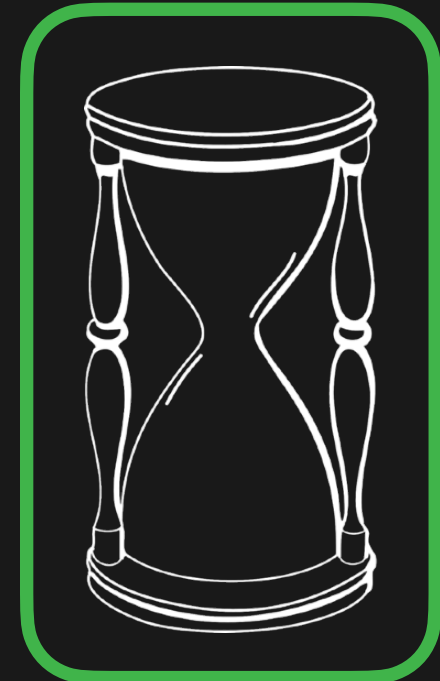
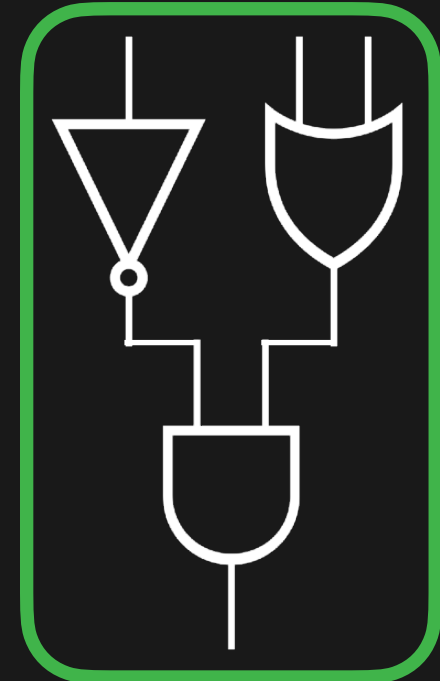
BLOCK II VHDL COMPILATION OVERVIEW



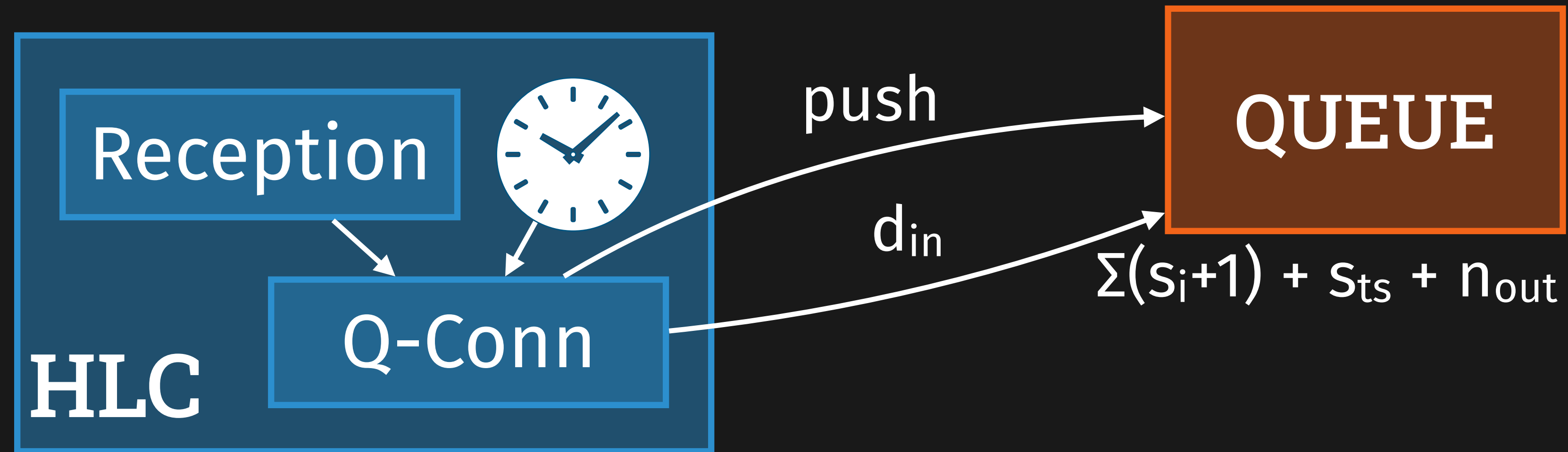
Challenges:



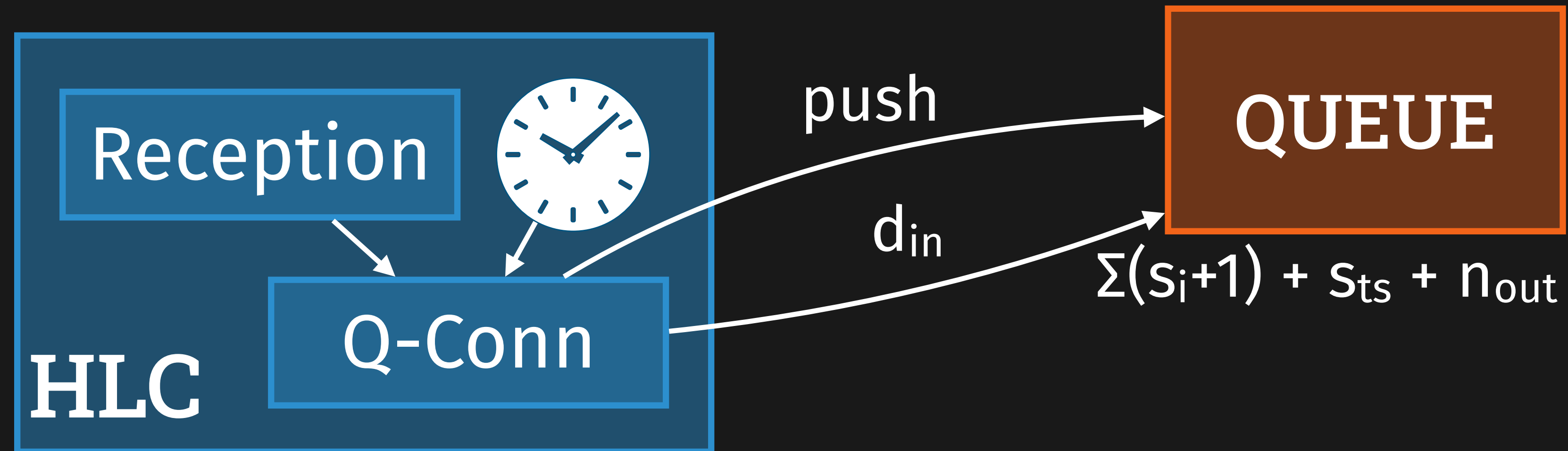
Block II VHDL COMPILATION OVERVIEW



BLOCK II HIGH-LEVEL CONTROLLER

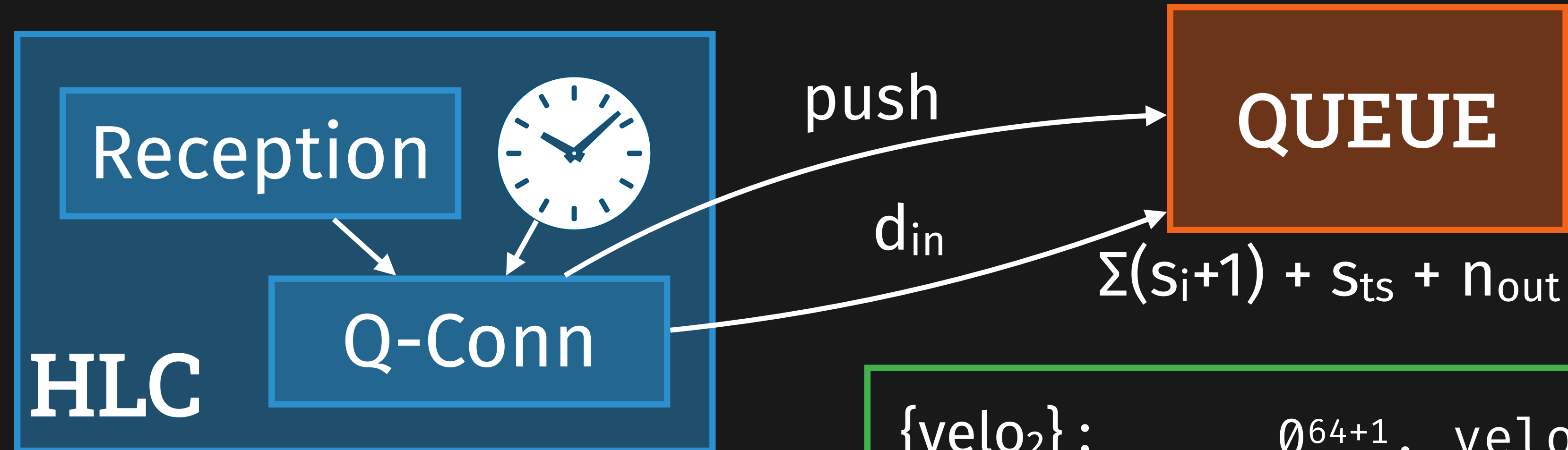


BLOCK II HIGH-LEVEL CONTROLLER



```
input velo_1: Int64
input velo_2: Int64
output devi := abs(velo_1 - velo_2)
output lasting_devi := devi > 5
    ^ devi.offset(by: -1, dft: 0) > 5
    ^ devi.offset(by: -2, dft: 0) > 5
trigger lasting_devi "Lasting deviation in measured velocities."
output avg_devi @10mHz := devi.aggregate(over: 10min, using: avg)
trigger avg_devi > 4 "High average deviation."
```

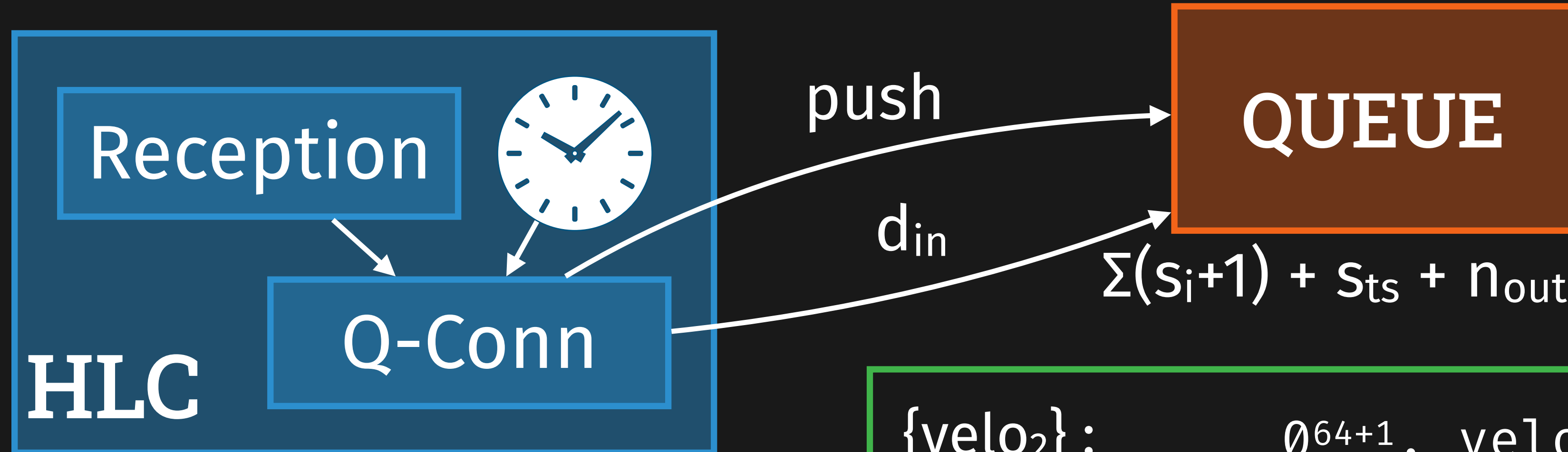
BLOCK II HIGH-LEVEL CONTROLLER



```
{velo2} :      064+1, velo2, 1, ts, 00000
{velo1, velo2} : velo1, 1, velo2, 1, ts, 11100
t = 100s :      064+1, 064+1, ts, 00011
```

```
input velo_1: Int64
input velo_2: Int64
output devi := abs(velo_1 - velo_2)
output lasting_devi := devi > 5
    ^ devi.offset(by: -1, dft: 0) > 5
    ^ devi.offset(by: -2, dft: 0) > 5
trigger lasting_devi "Lasting deviation in measured velocities."
output avg_devi @10mHz := devi.aggregate(over: 10min, using: avg)
trigger avg_devi > 4 "High average deviation."
```

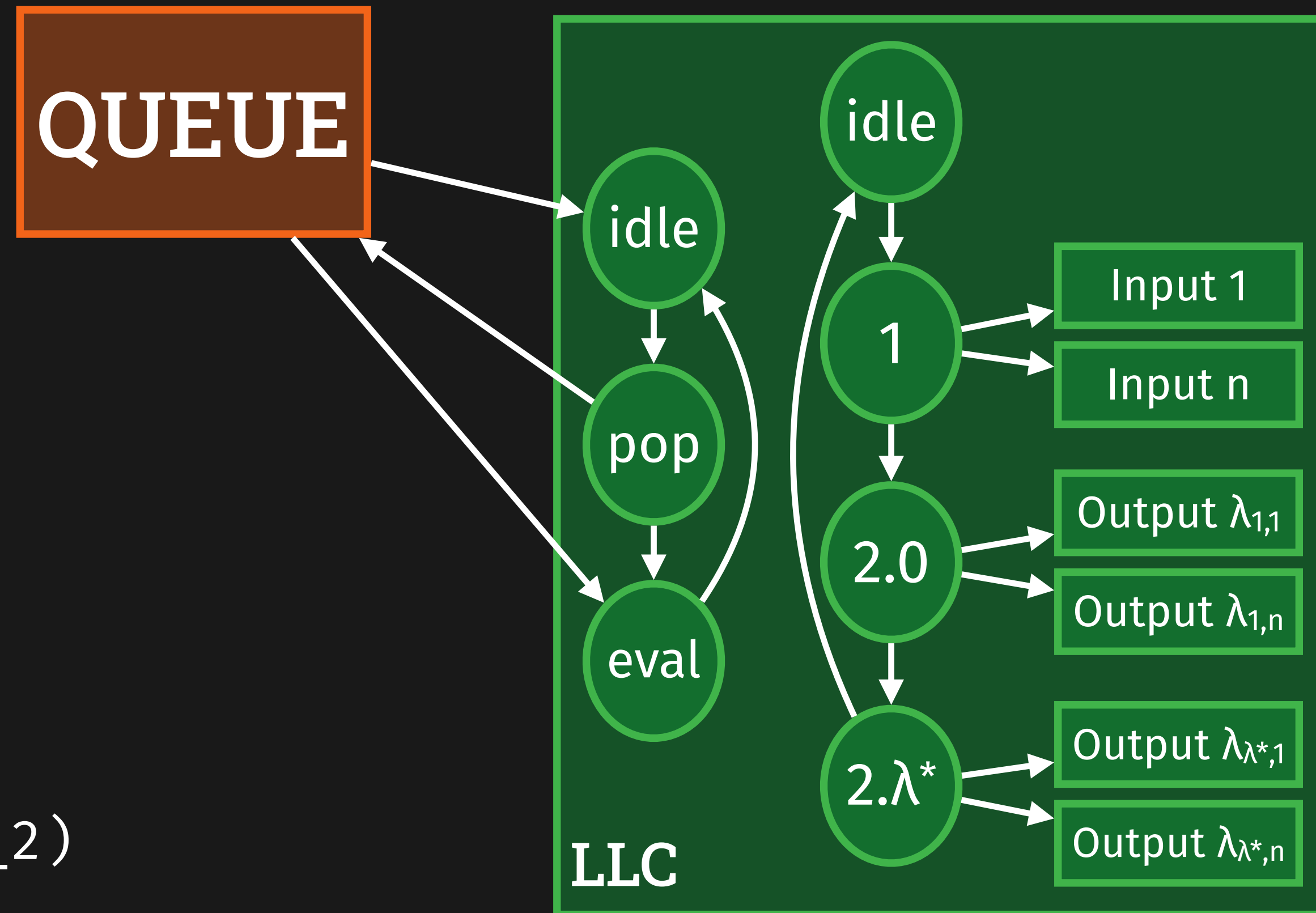
BLOCK II HIGH-LEVEL CONTROLLER



```
{velo2} :      064+1, velo2, 1, ts, 00000
{velo1, velo2} : velo1, 1, velo2, 1, ts, 11100
t = 100s :      064+1, 064+1, ts, 00011
```

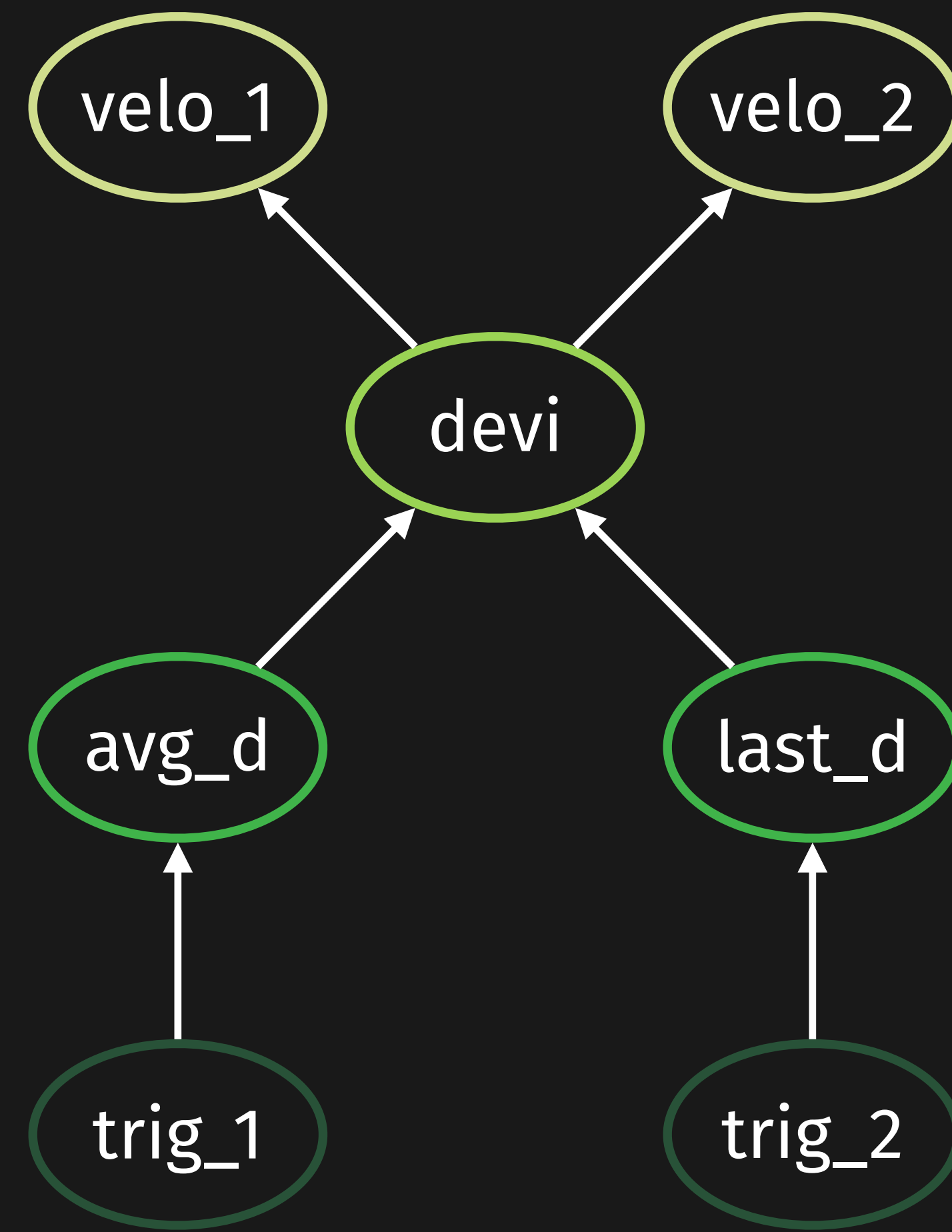
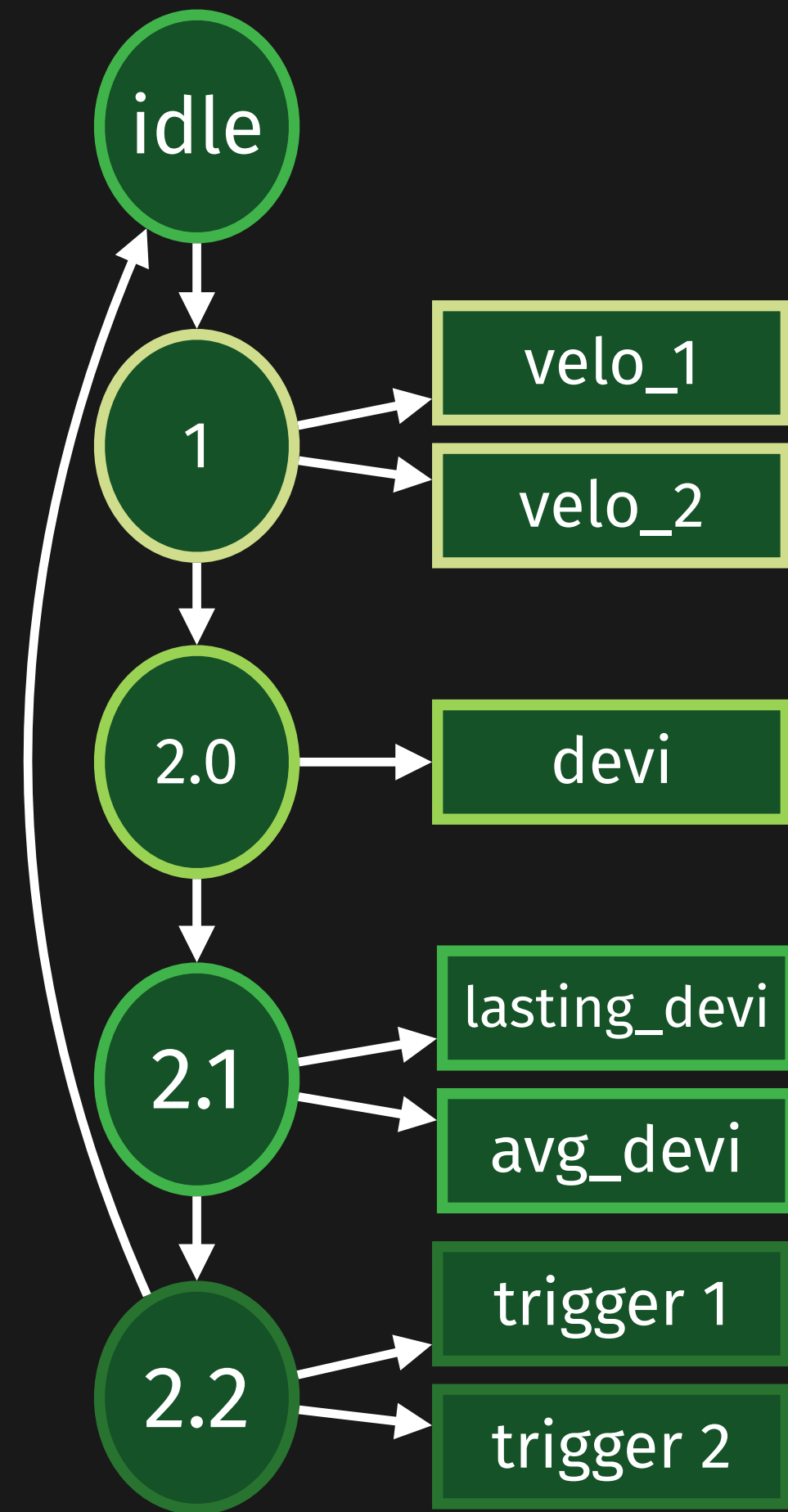
```
input velo_1: Int64
input velo_2: Int64
output devi := abs(velo_1 - velo_2)
output lasting_devi := devi > 5
    ^ devi.offset(by: -1, dft: 0) > 5
    ^ devi.offset(by: -2, dft: 0) > 5
trigger lasting_devi "Lasting deviation in measured velocities."
output avg_devi @10mHz := devi.aggregate(over: 10min, using: avg)
trigger avg_devi > 4 "High average deviation."
```

BLOCK II LOW-LEVEL CONTROLLER

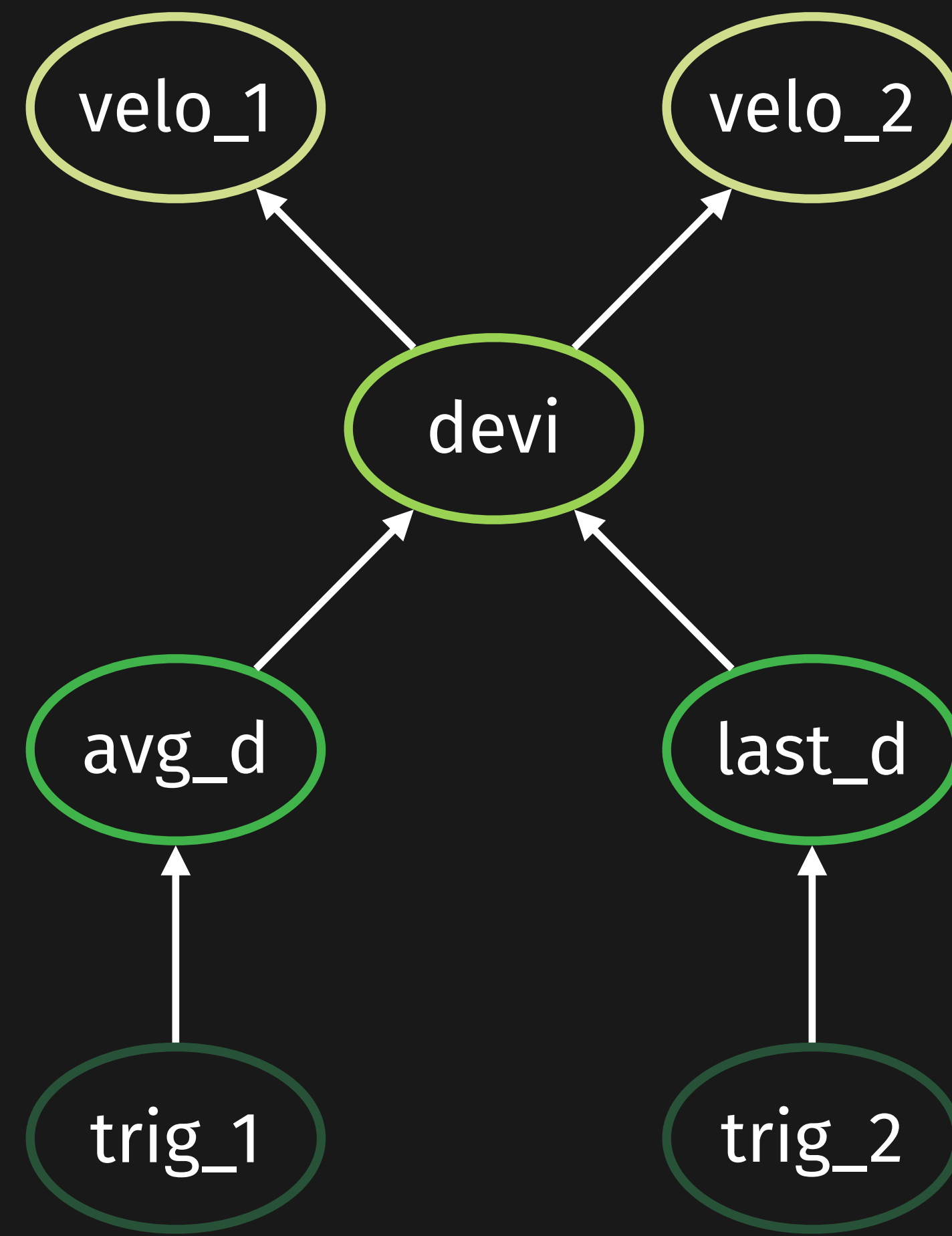
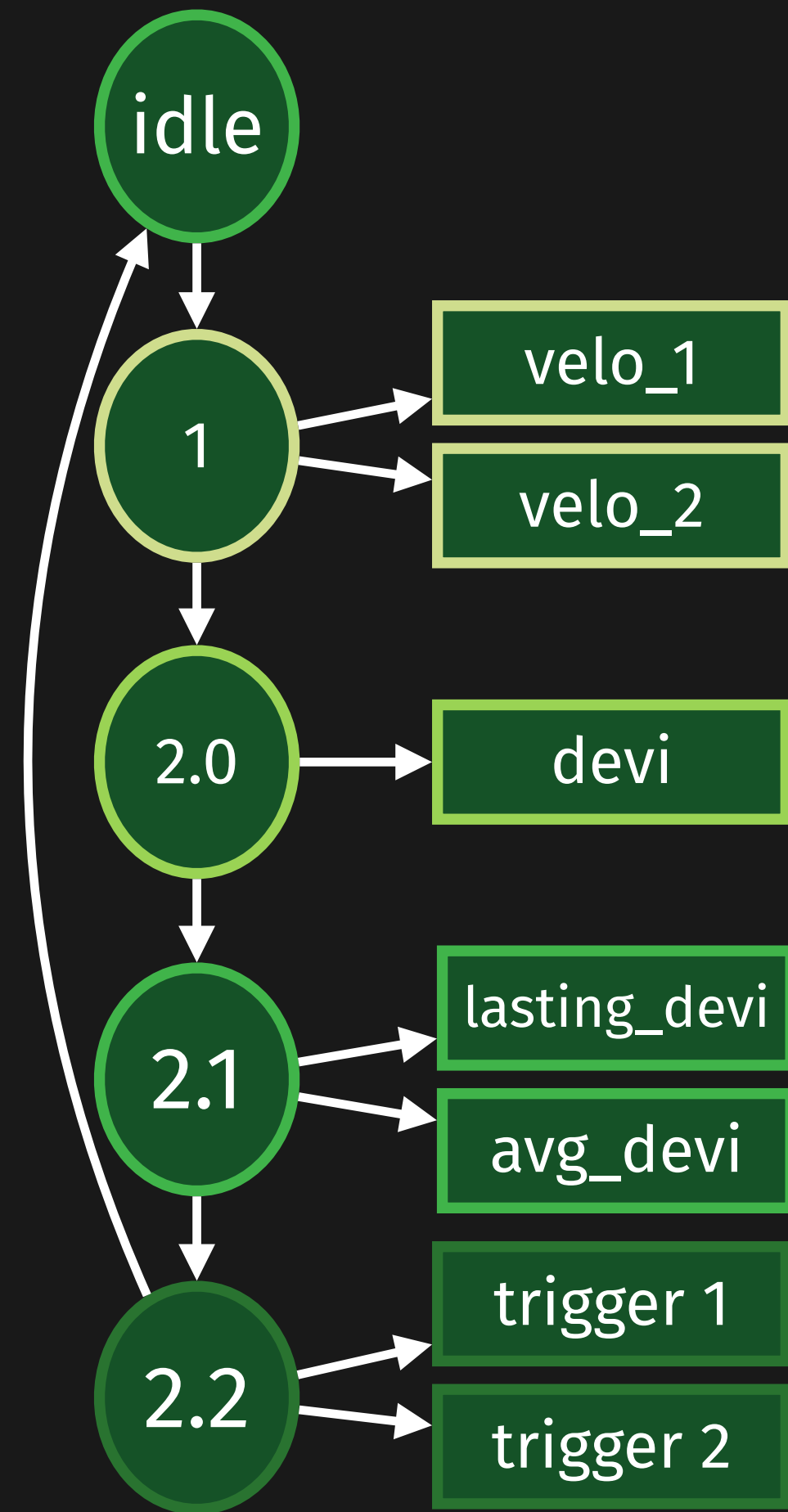
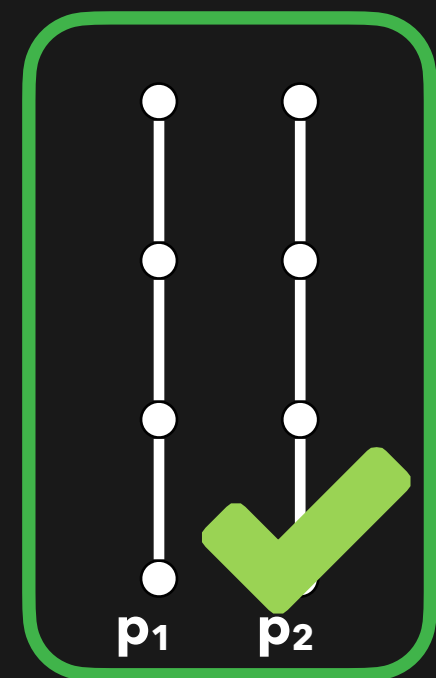


```
input velo_1: Int64
input velo_2: Int64
output devi := abs(velo_1 - velo_2)
output lasting_devi := devi > 5
    ^ devi.offset(by: -1, dft: 0) > 5
    ^ devi.offset(by: -2, dft: 0) > 5
trigger lasting_devi "Lasting deviation in measured velocities."
output avg_devi @10mHz := devi.aggregate(over: 10min, using: avg)
trigger avg_devi > 4 "High average deviation."
```


BLOCK II PARALLEL COMPUTATION



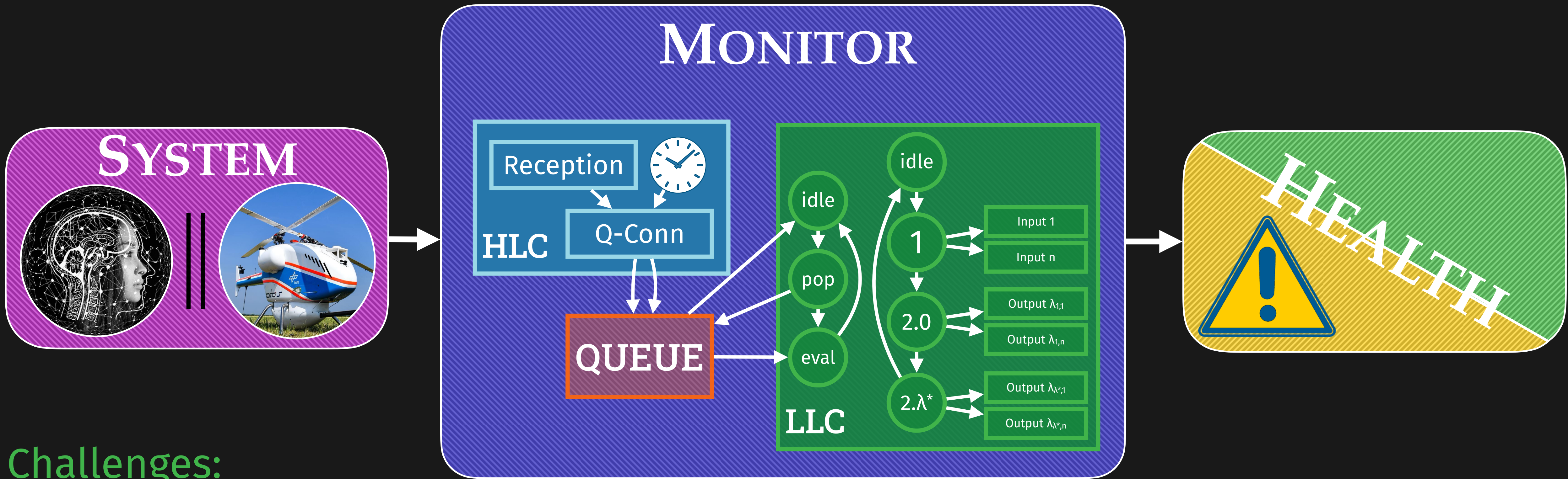
BLOCK II PARALLEL COMPUTATION



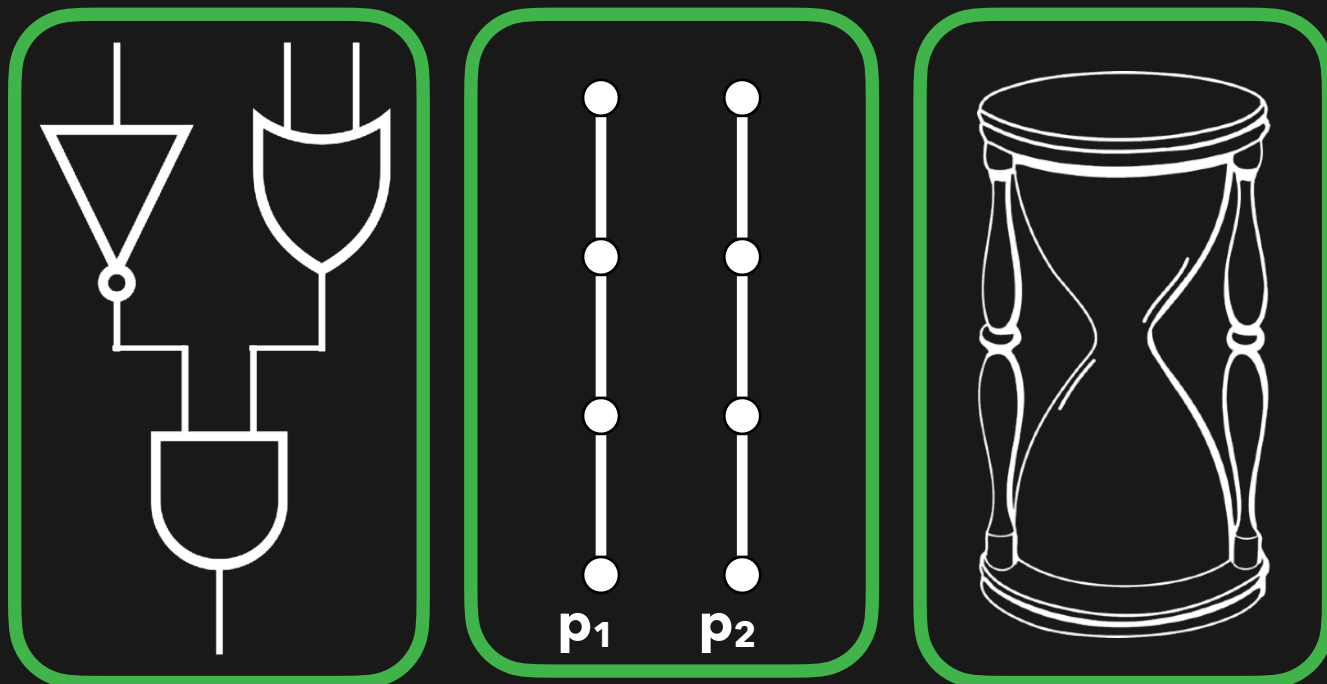
BLOCK II EMPIRICAL EVALUATION

		FF	LUT	MUX	CA	MULT	Pwr [W]	Time [μ s]
Drone	Mon	3036	3685	26	656	10	1.620	4.28
	HLC	901	156	0	22	0		
	Q	543	442	0	43	0		
	LLC	1281	2820	0	576	10		
Network	Mon	1905	1533	23	226	23	1.570	3.20
	HLC	550	161	0	37	0		
	Q	330	342	0	28	0		
	LLC	895	927	0	161	0		
Cmd Resp Par	Mon	6379	13794	0	849	0	1.582	3.77
	HLC	936	232	0	30	0		
	Q	540	326	0	28	0		
	LLC	4903	13236	0	971	0		
Cmd Resp Seq	Mon	6909	14768	0	851	0	1.581	43.83
	HLC	936	232	0	30	0		
	Q	534	326	0	28	0		
	LLC	5433	14210	0	973	0		

Block II SUMMARY HW COMPILATION



Challenges:



BLOCK II SOFTWARE COMPILATION



Lola Specification

Compilation

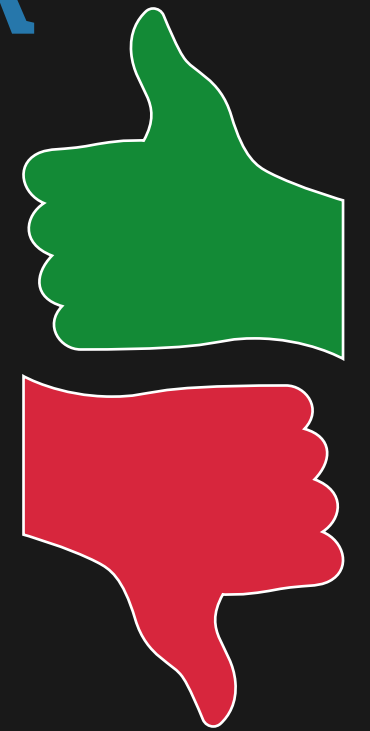
```
Impl Monitor {  
  while let Some(i)  
    = get_input() {  
    ...  
  }  
}
```

High Level Code

observes

MONITOR

```
01010010  
01010110  
00110010  
00110000
```



BLOCK II SOFTWARE COMPILATION



Lola Specification

Compilation

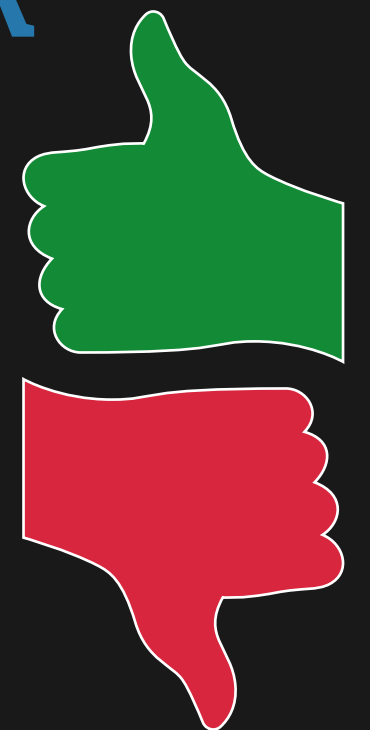
```
Impl Monitor {  
  while let Some(i)  
    = get_input() {  
    ...  
  }  
}
```

Rust Code

observes

MONITOR

```
01010010  
01010110  
00110010  
00110000
```



BLOCK II SOFTWARE COMPILATION



Lola Specification

Compilation
+ Annotation Generation

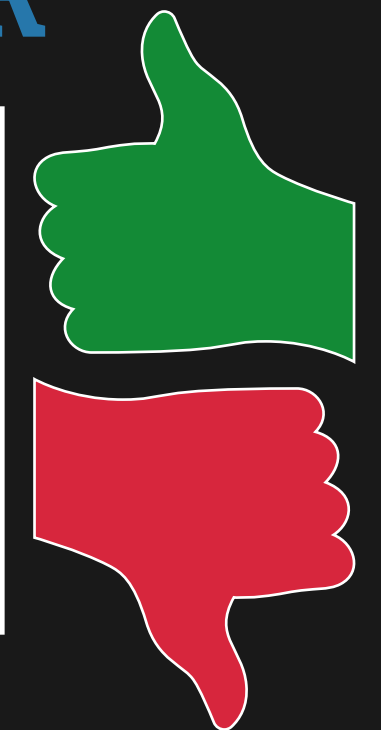
```
Impl Monitor {  
  #[invariant = ... ]  
  while let Some(i)  
    = get_input() {  
    ...  
  }  
}
```

Rust Code

observes

MONITOR

```
01010010  
01010110  
00110010  
00110000
```



BLOCK II SOFTWARE COMPILATION



VIPER

verifies

observes

MONITOR



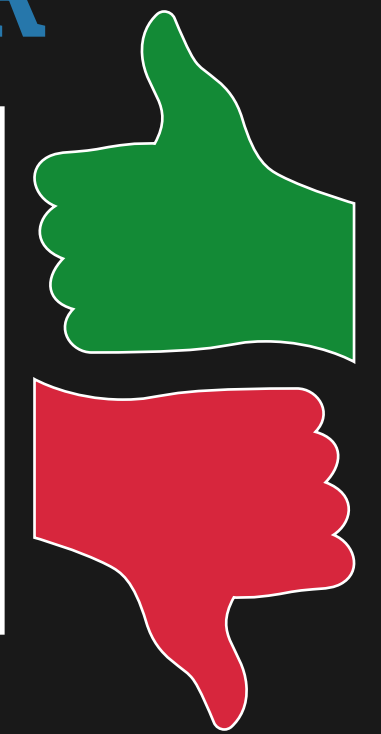
Lola
Specification

Compilation
+ Annotation
Generation

```
Impl Monitor {  
  #[invariant = ... ]  
  while let Some(i)  
    = get_input() {  
    ...  
  }  
}
```

Rust
Code

```
01010010  
01010110  
00110010  
00110000
```



BLOCK II SOFTWARE COMPILATION



VIPER

verifies

observes

MONITOR



Lola Specification

Compilation
+ Annotation Generation

```
Impl Monitor {  
  #[invariant = ... ]  
  while let Some(i)  
    = get_input() {  
    ...  
  }  
}
```

Rust Code

```
01010010  
01010110  
00110010  
00110000
```



BLOCK II THE ORIGINAL LOLA

sensors



$a_{1,1}$	$a_{1,2}$	$a_{1,3}$	$a_{1,4}$	$a_{1,5}$	$a_{1,6}$	$a_{1,7}$	$a_{1,8}$
-----------	-----------	-----------	-----------	-----------	-----------	-----------	-----------

$tH_{2,1}$	$tH_{2,2}$	$tH_{2,3}$	$tH_{2,4}$	$tH_{2,5}$	$tH_{2,6}$	$tH_{2,7}$	$tH_{2,8}$
------------	------------	------------	------------	------------	------------	------------	------------



input alt

output tooHigh :=

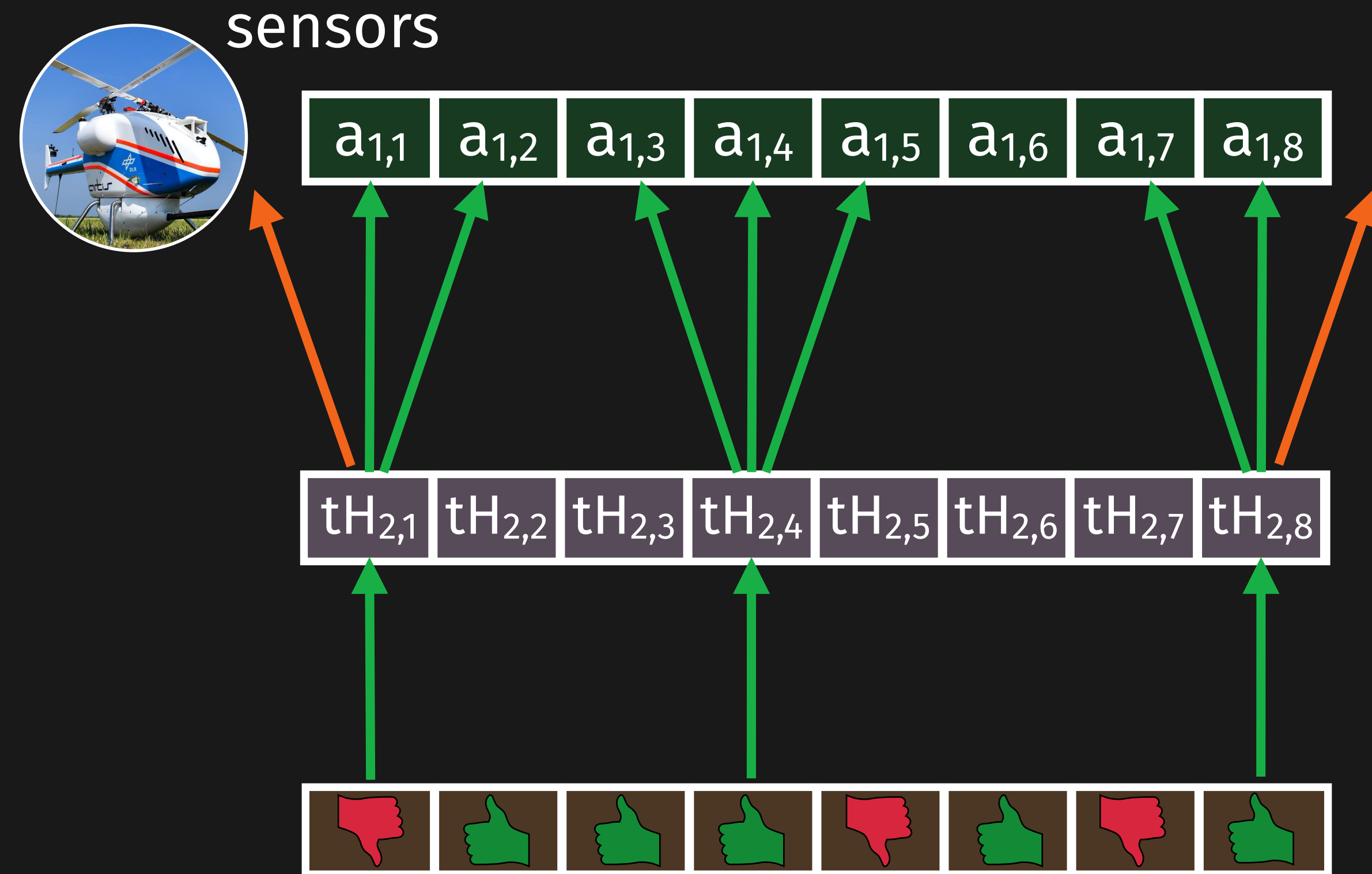
$alt.offset(by: -1, dft: 0) > 500$

$\wedge alt > 500$

$\wedge alt.offset(by: +1, dft: 0) > 500$

trigger tooHigh

BLOCK II THE ORIGINAL LOLA



input alt

output tooHigh :=

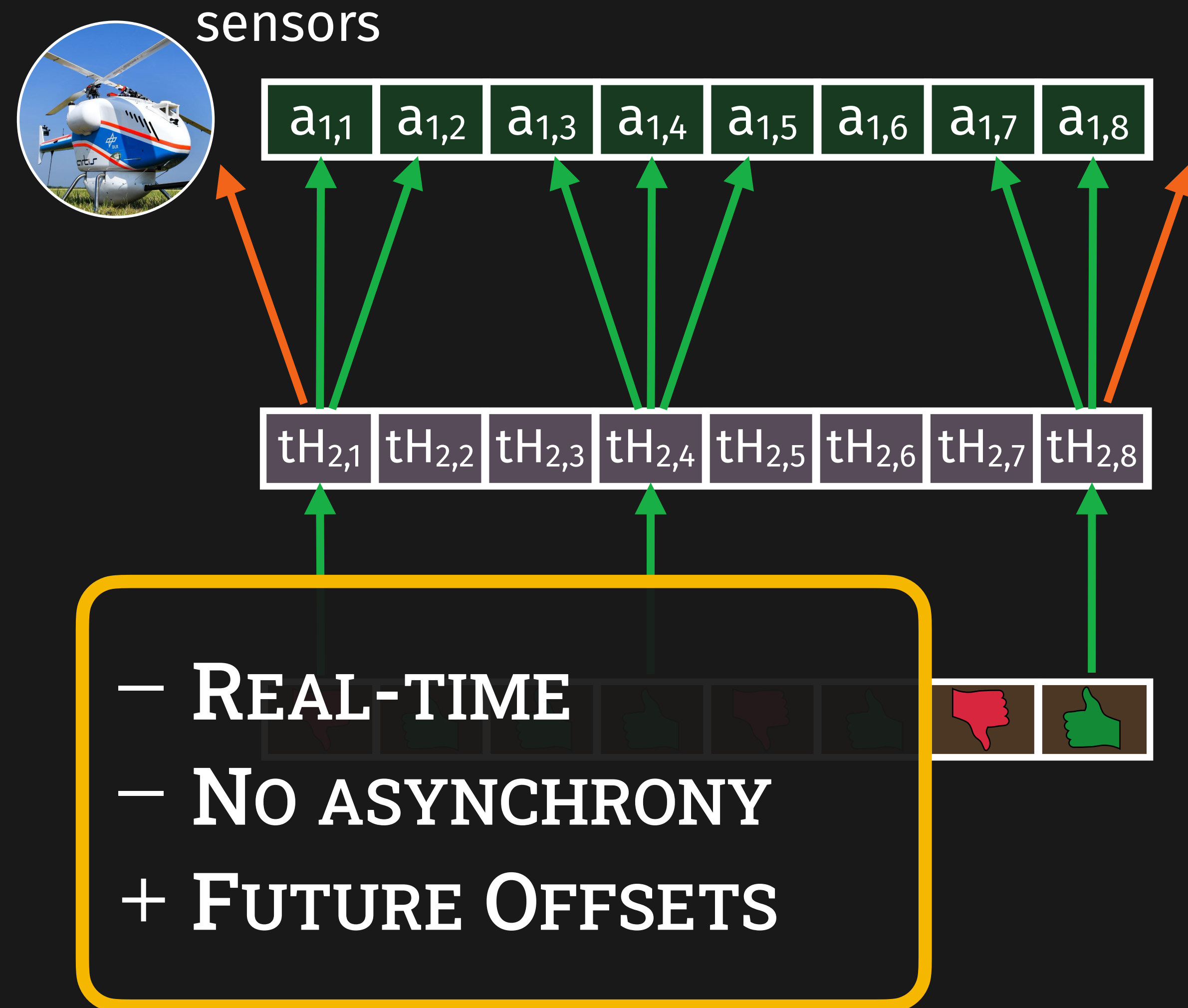
```
alt.offset(by: -1, dft: 0) > 500
```

```
^ alt > 500
```

```
^ alt.offset(by: +1, dft: 0) > 500
```

trigger tooHigh

BLOCK II THE ORIGINAL LOLA



input alt

output tooHigh :=

```
alt.offset(by: -1, dft: 0) > 500
```

```
^ alt > 500
```

```
^ alt.offset(by: +1, dft: 0) > 500
```

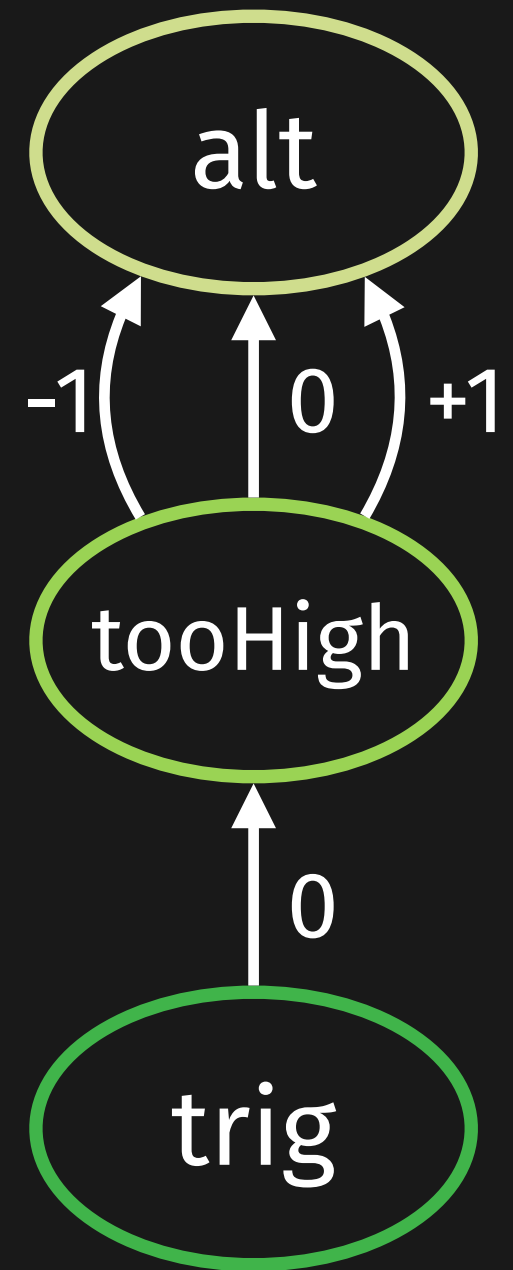
trigger tooHigh

BLOCK II SHIFT & MEMORY REQUIREMENT

```
input alt
output tooHigh :=
  alt.offset(by: -1, dft: 0) > 500
  ^ alt > 500
  ^ alt.offset(by: +1, dft: 0) > 500
trigger tooHigh
```

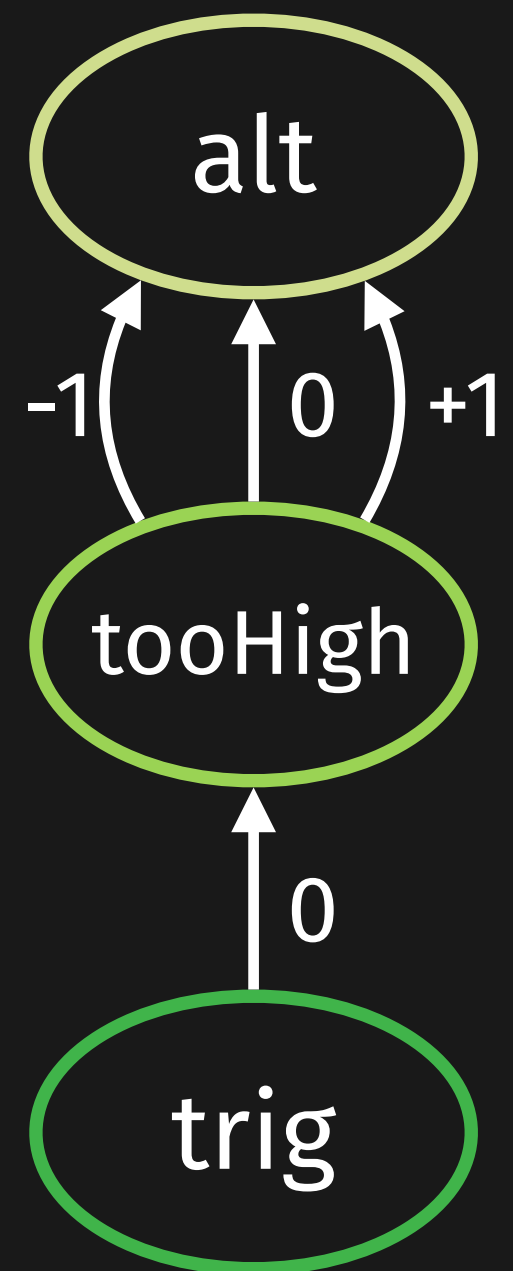


BLOCK II SHIFT & MEMORY REQUIREMENT



```
input alt
output tooHigh :=
  alt.offset(by: -1, dft: 0) > 500
  ^ alt > 500
  ^ alt.offset(by: +1, dft: 0) > 500
trigger tooHigh
```

BLOCK II SHIFT & MEMORY REQUIREMENT



Def Shift:

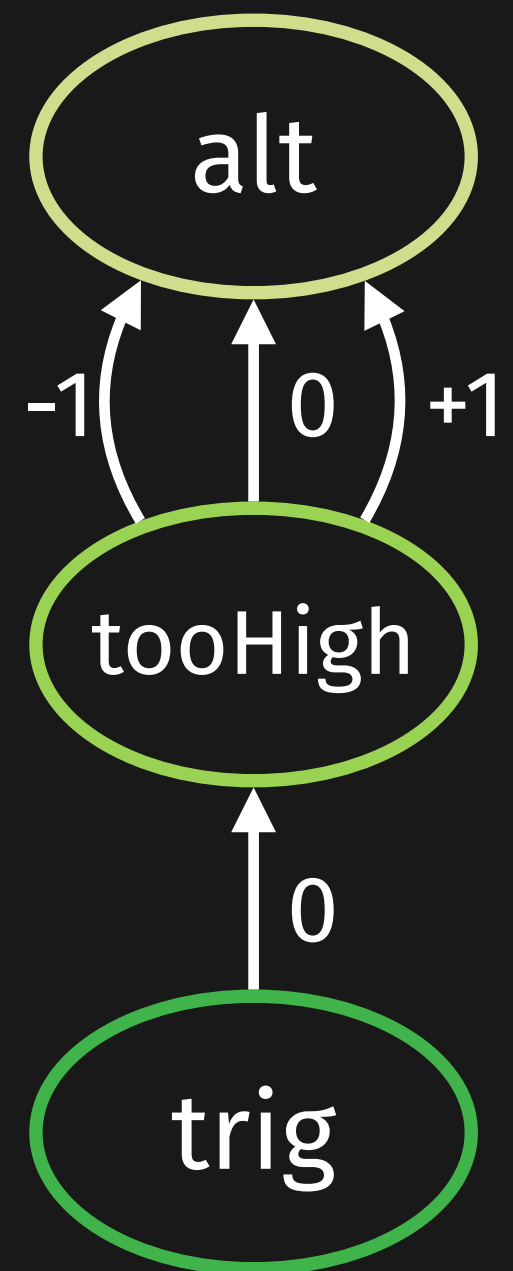
$$\Delta(s) = \max(0, \max\{w + \Delta(s') \mid (s, w, s') \in R\})$$

$$\Delta(\text{alt}) = 0$$

$$\Delta(\text{tooHigh}) = \Delta(\text{trig}) = 1$$

```
input alt
output tooHigh :=
  alt.offset(by: -1, dft: 0) > 500
  ^ alt > 500
  ^ alt.offset(by: +1, dft: 0) > 500
trigger tooHigh
```


BLOCK II SHIFT & MEMORY REQUIREMENT



```
input alt
output tooHigh :=
  alt.offset(by: -1, dft: 0) > 500
  ^ alt > 500
  ^ alt.offset(by: +1, dft: 0) > 500
trigger tooHigh
```

Def Shift:

$$\Delta(s) = \max(0, \max\{w + \Delta(s') \mid (s, w, s') \in R\})$$

$$\Delta(\text{alt}) = 0$$

$$\Delta(\text{tooHigh}) = \Delta(\text{trig}) = 1$$

Def Memory Requirement:

$$\mu(s) = \max\{\Delta(s') - \Delta(s) - w \mid (s', w, s) \in E\}$$

$$\mu(\text{alt}) = 2$$

$$\mu(\text{tooHigh}) = \Delta(\text{trig}) = 0$$

BLOCK II (IN-)FALLIBLE ACCESSES



sensors

a _{1,1}	a _{1,2}	a _{1,3}	a _{1,4}	a _{1,5}	a _{1,6}	a _{1,7}	a _{1,8}
------------------	------------------	------------------	------------------	------------------	------------------	------------------	------------------

tH _{2,1}	tH _{2,2}	tH _{2,3}	tH _{2,4}	tH _{2,5}	tH _{2,6}	tH _{2,7}	tH _{2,8}
-------------------	-------------------	-------------------	-------------------	-------------------	-------------------	-------------------	-------------------



```
input alt
```

```
output tooHigh :=
```

```
  alt.offset(by: -1, dft: 0) > 500
```

```
  ^ alt > 500
```

```
  ^ alt.offset(by: +1, dft: 0) > 500
```

```
trigger tooHigh
```

BLOCK II (IN-)FALLIBLE ACCESSSES

sensors

$a_{1,1}$	$a_{1,2}$	$a_{1,3}$	$a_{1,4}$	$a_{1,5}$	$a_{1,6}$	$a_{1,7}$	$a_{1,8}$
-----------	-----------	-----------	-----------	-----------	-----------	-----------	-----------

$tH_{2,1}$	$tH_{2,2}$	$tH_{2,3}$	$tH_{2,4}$	$tH_{2,5}$	$tH_{2,6}$	$tH_{2,7}$	$tH_{2,8}$
------------	------------	------------	------------	------------	------------	------------	------------

							
---	---	---	---	--	---	---	---

input alt

output tooHigh :=

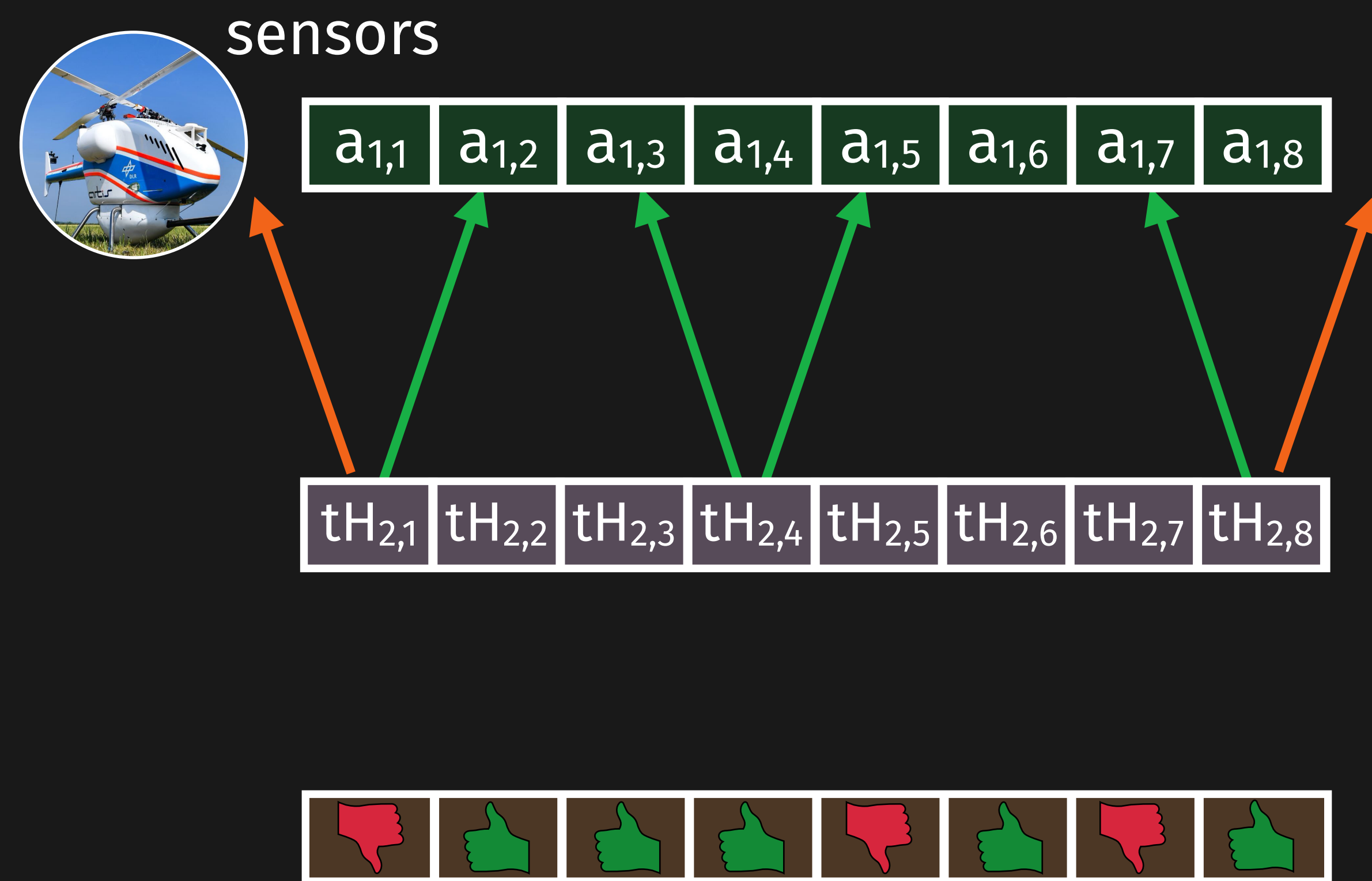
$\text{alt.offset}(\text{by: } -1, \text{dft: } 0) > 500$

$\wedge \text{alt} > 500$

$\wedge \text{alt.offset}(\text{by: } +1, \text{dft: } 0) > 500$

trigger tooHigh

BLOCK II (IN-)FALLIBLE ACCESSES



input alt

output tooHigh :=

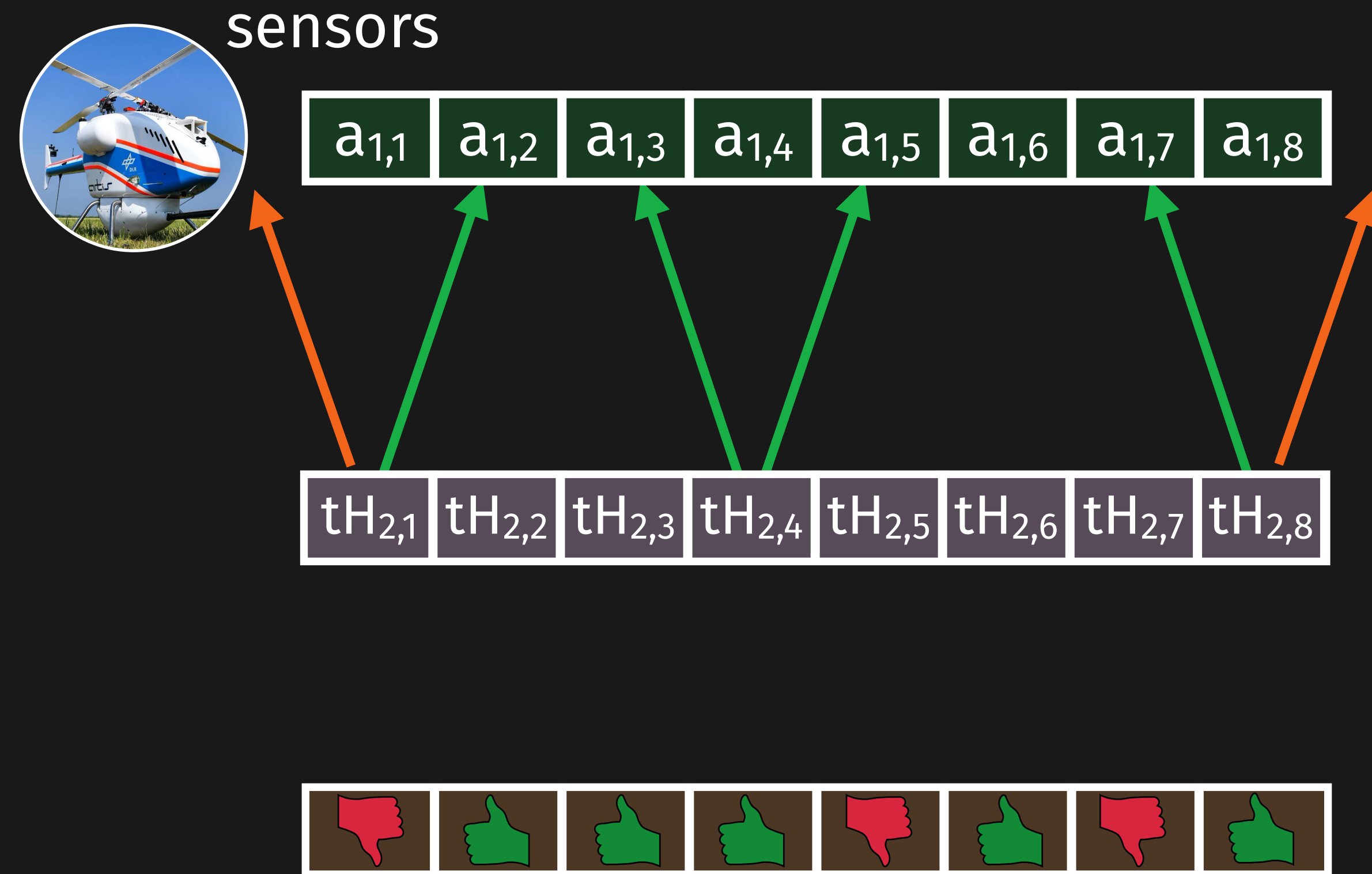
$alt.offset(by: -1, dft: 0) > 500$

$\wedge alt > 500$

$\wedge alt.offset(by: +1, dft: 0) > 500$

trigger tooHigh

BLOCK II (IN-)FALLIBLE ACCESSSES



input alt

output tooHigh :=

`alt.offset(by: -1, dft: 0) > 500`

`^ alt > 500`

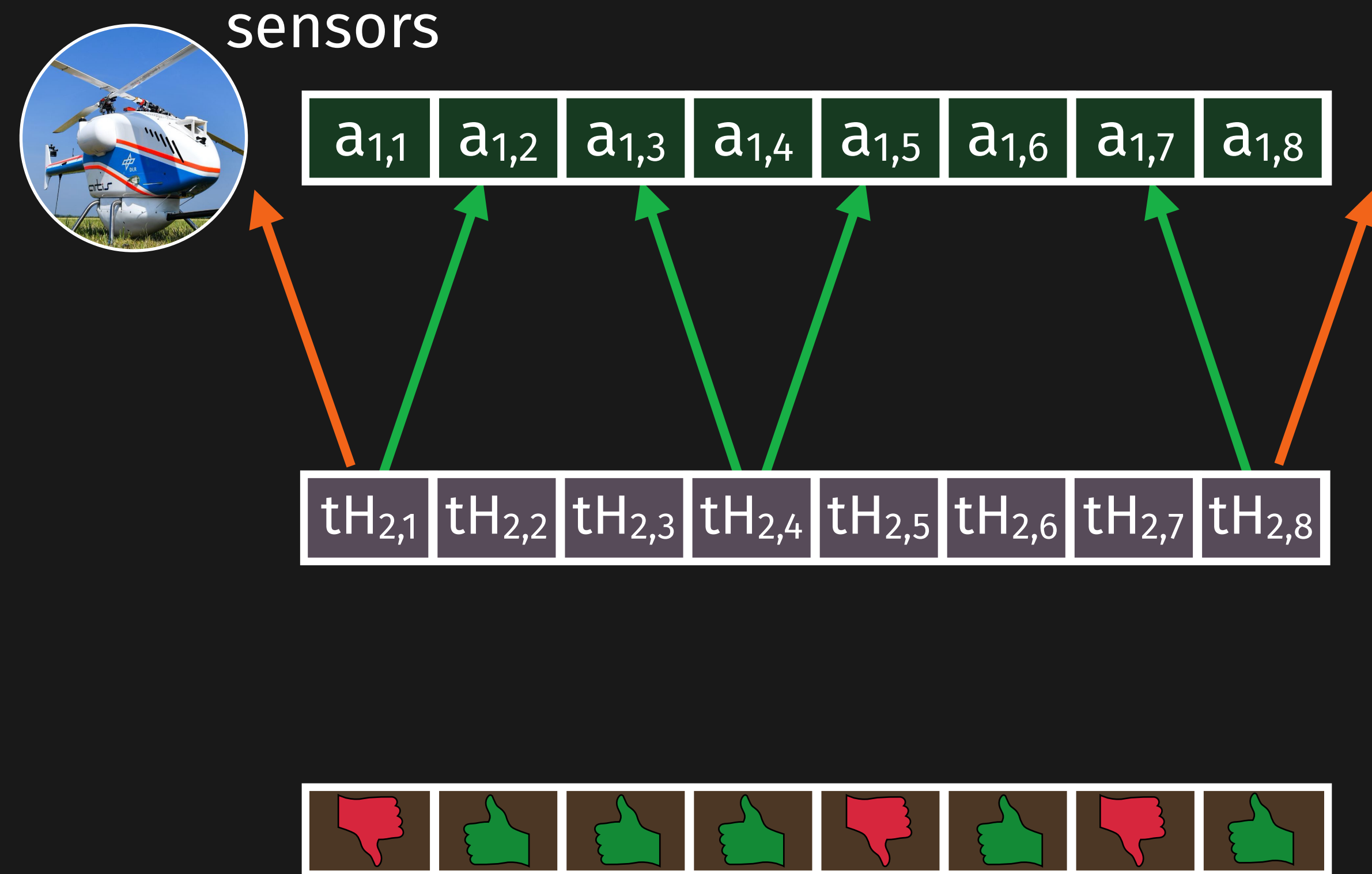
`^ alt.offset(by: +1, dft: 0) > 500`

fails @ t=1

fails @ t=|σ|

trigger tooHigh

BLOCK II (IN-)FALLIBLE ACCESSSES



input alt

output tooHigh :=

`alt.offset(by: -1, dft: 0) > 500` **fails @ t=1**

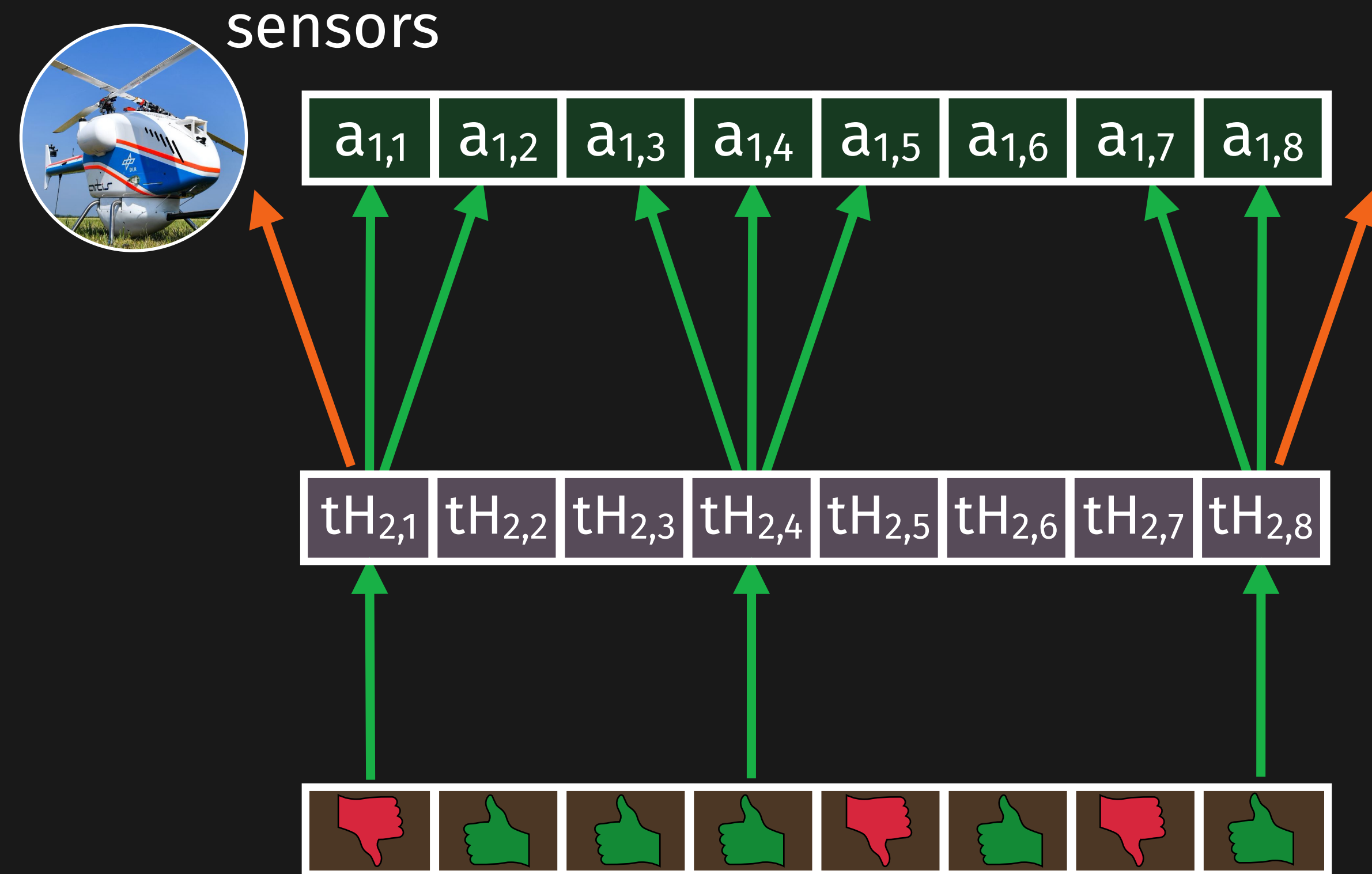
`^ alt > 500`

`^ alt.offset(by: +1, dft: 0) > 500`

fails @ t=|σ|

trigger tooHigh

BLOCK II (IN-)FALLIBLE ACCESSSES



input alt

output tooHigh :=

`alt.offset(by: -1, dft: 0) > 500` **fails @ t=1**

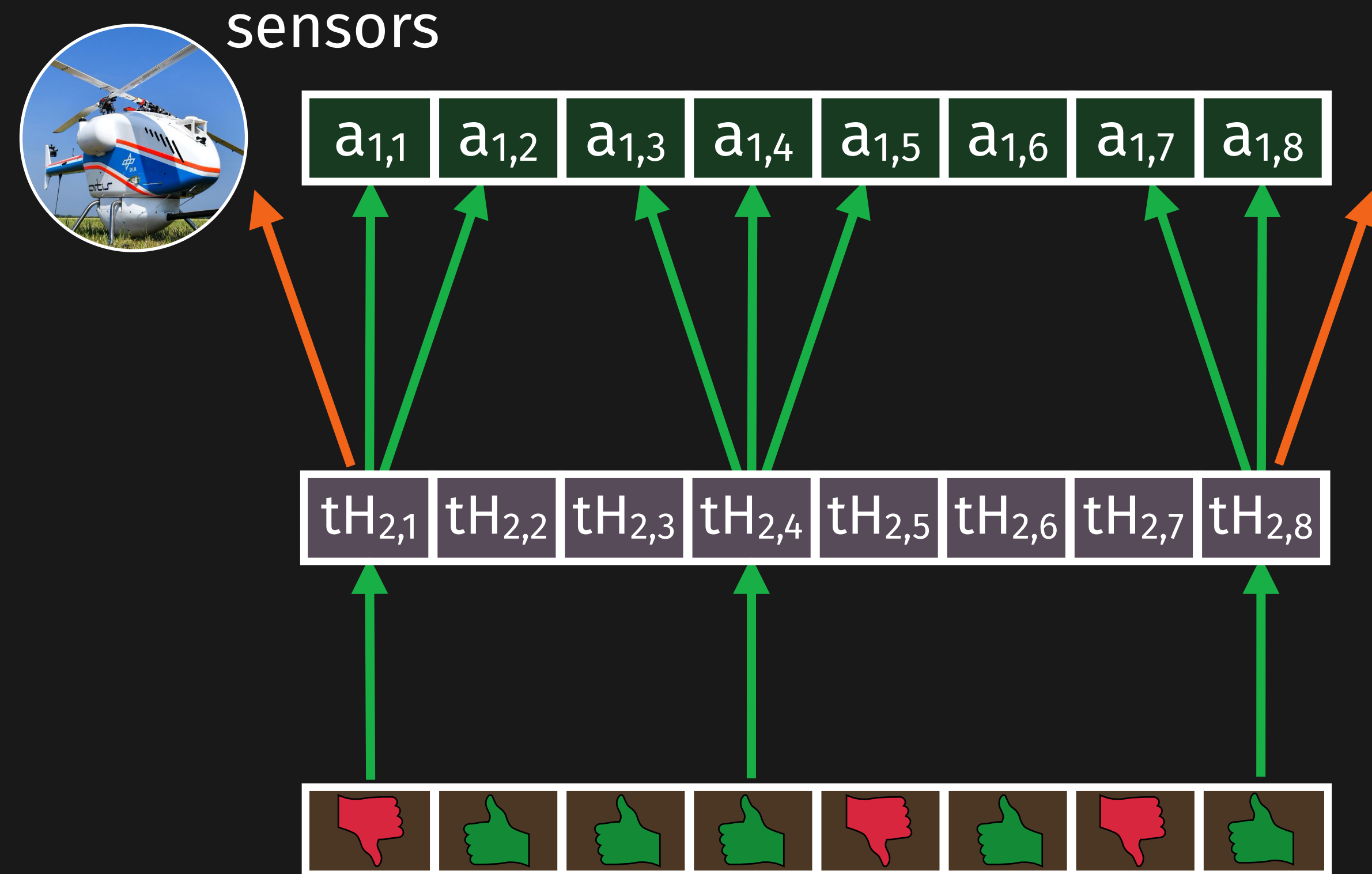
`^ alt > 500`

`^ alt.offset(by: +1, dft: 0) > 500`

fails @ t=|σ|

trigger tooHigh

BLOCK II (IN-)FALLIBLE ACCESSSES



input alt

output tooHigh :=

`alt.offset(by: -1, dft: 0) > 500` **fails @ t=1**

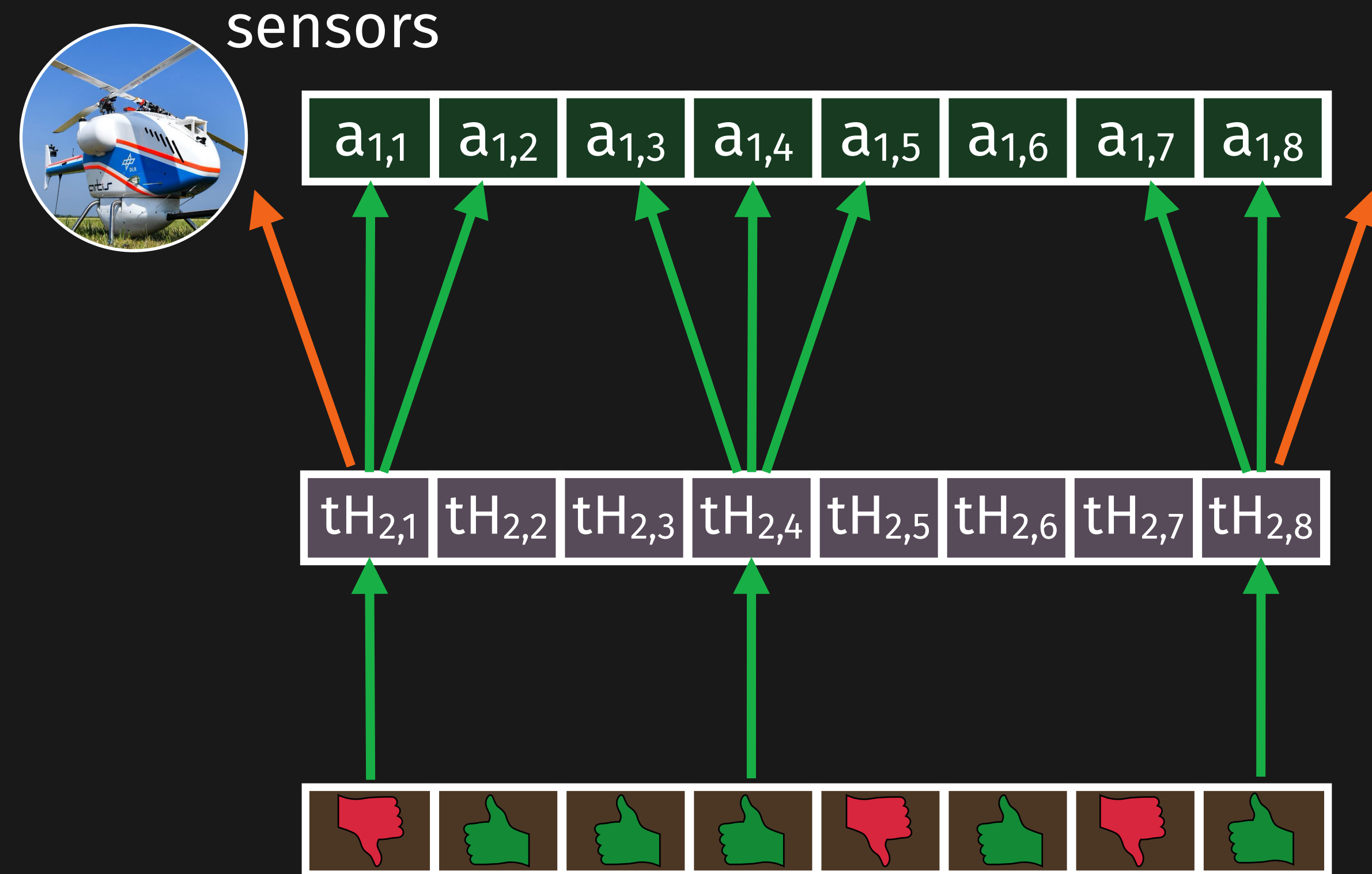
`^ alt > 500` **never fails**

`^ alt.offset(by: +1, dft: 0) > 500`

fails @ t=|σ|

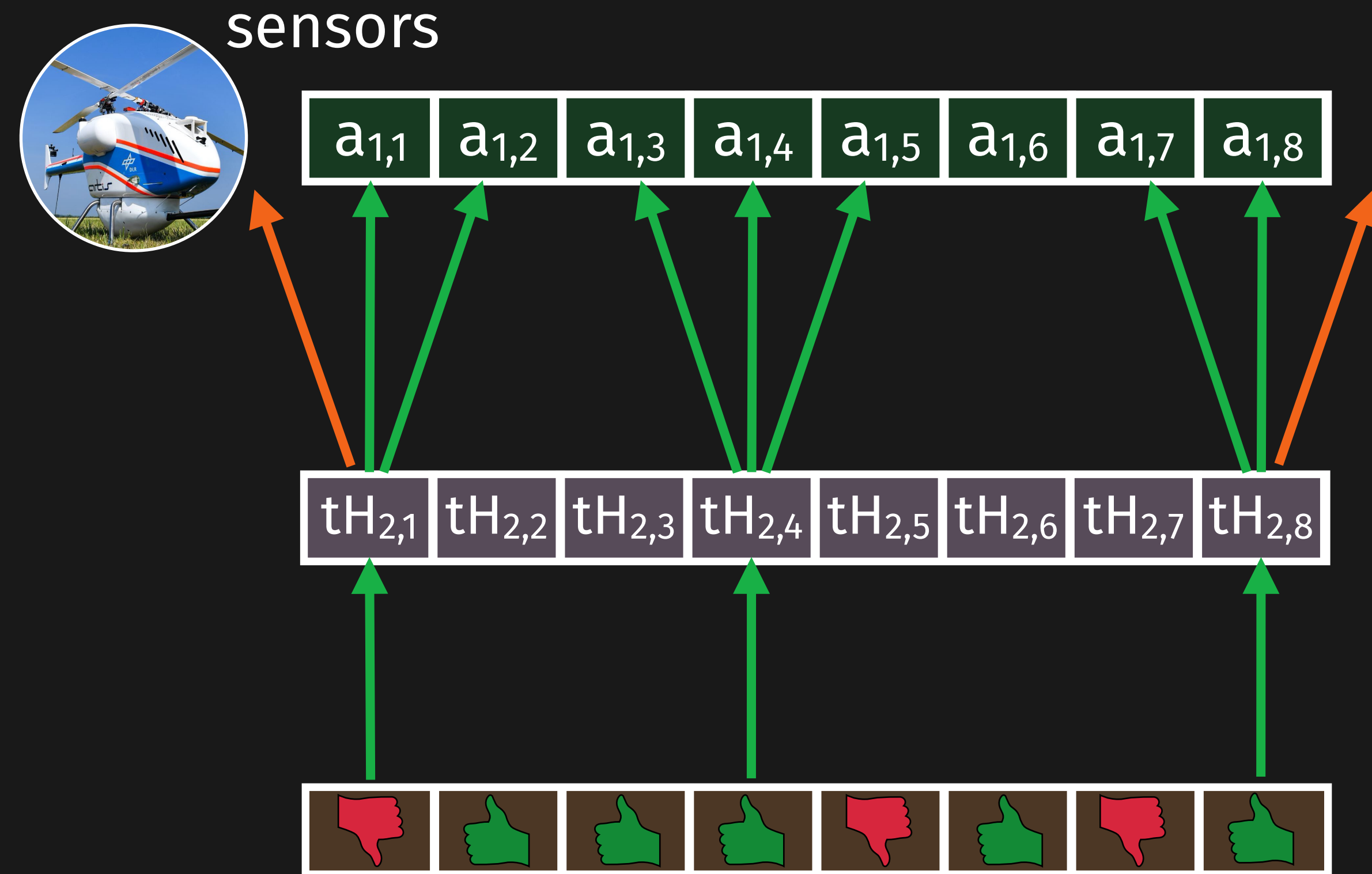
trigger tooHigh

BLOCK II (IN-)FALLIBLE ACCESSSES



```
let alt_past =  
    mem.get_alt(-1).unwrap_or(0);  
  
let alt_future =  
    mem.get_alt(+1).unwrap_or(0);  
  
let alt_current = mem.get_alt_sync(0);  
  
let tooHigh =  
    alt_past > 500  
    && alt_current > 500  
    && alt_future > 500
```

BLOCK II (IN-)FALLIBLE ACCESSSES



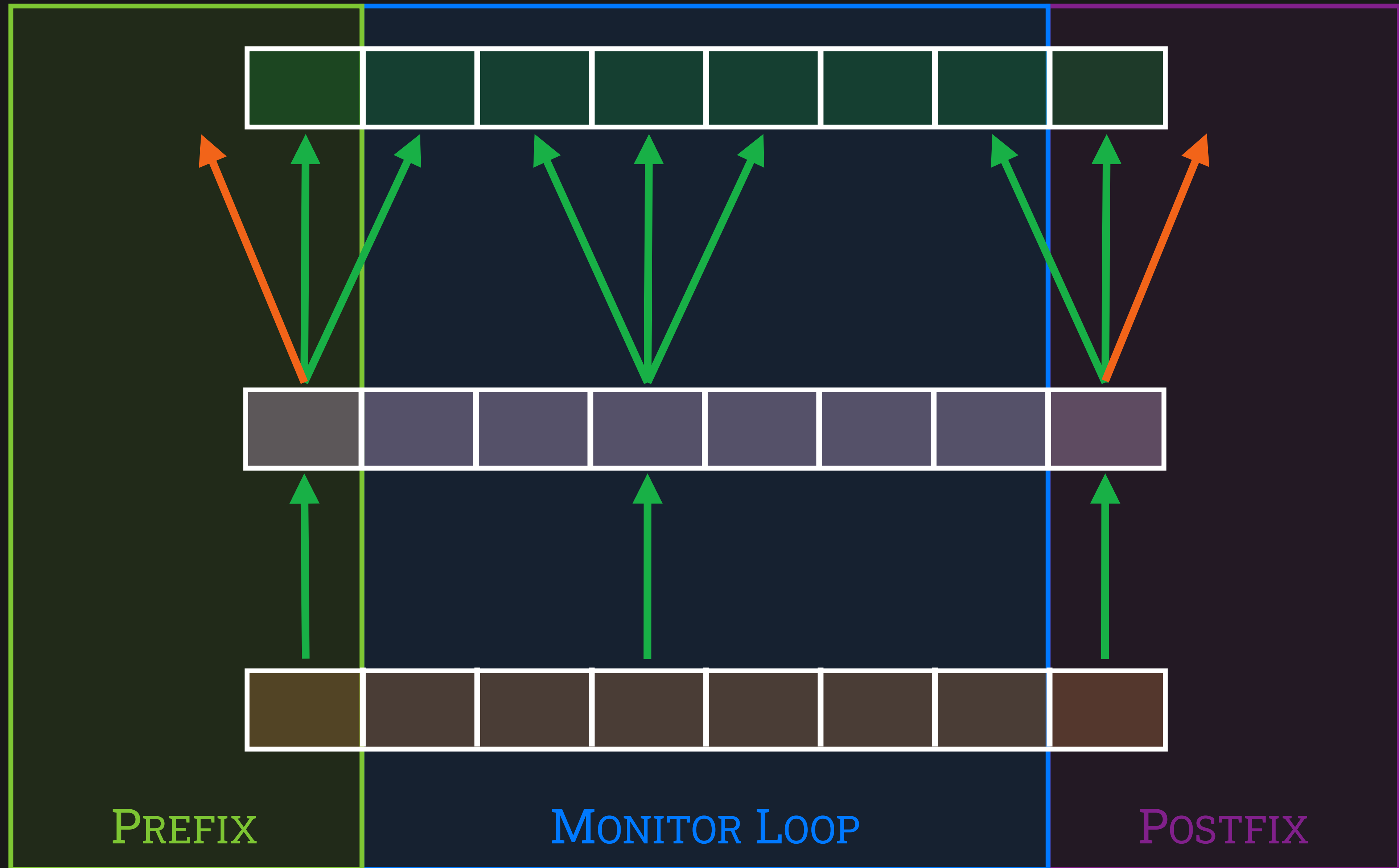
```
let alt_past =  
    mem.get_alt(-1).unwrap_or(0);
```

```
let alt_future =  
    mem.get_alt(+1).unwrap_or(0);
```

```
let alt_current = mem.get_alt_sync(0);
```

```
let tooHigh =  
    alt_past > 500  
    && alt_current > 500  
    && alt_future > 500
```

BLOCK II THREE PHASES



BLOCK II THREE PHASES

```
fn prefix() {  
  a-1 > 500  
  ∧ a0 > 500  
  ∧ a+1 > 500  
}
```

PREFIX

```
while let Some(...)  
  = get_input() {  
  a-1 > 500  
  ∧ a0 > 500  
  ∧ a+1 > 500  
}
```

MONITOR LOOP

```
fn postfix() {  
  a-1 > 500  
  ∧ a0 > 500  
  ∧ a+1 > 500  
}
```

POSTFIX

BLOCK II THREE PHASES

```
fn prefix() {  
  0 > 500  
  ^ a0 > 500  
  ^ a+1 > 500  
}
```

PREFIX

```
while let Some(...)  
  = get_input() {  
  a-1 > 500  
  ^ a0 > 500  
  ^ a+1 > 500  
}
```

MONITOR LOOP

```
fn postfix() {  
  a-1 > 500  
  ^ a0 > 500  
  ^ a+1 > 500  
}
```

POSTFIX

BLOCK II THREE PHASES

```
fn prefix() {  
  a > 500  
  ^ a0 > 500  
  ^ a+1 > 500  
}
```

PREFIX

```
while let Some(...)  
  = get_input() {  
  a-1 > 500  
  ^ a0 > 500  
  ^ a+1 > 500  
}
```

MONITOR LOOP

```
fn postfix() {  
  a-1 > 500  
  ^ a0 > 500  
  ^ a+1 > 500  
}
```

POSTFIX

BLOCK II THREE PHASES

```
fn prefix() {  
  0 > 500  
  ^ a0 > 500  
  ^ a+1 > 500  
}
```

PREFIX

```
while let Some(...)  
  = get_input() {  
  a-1 > 500  
  ^ a0 > 500  
  ^ a+1 > 500  
}
```

MONITOR LOOP

```
fn postfix() {  
  a-1 > 500  
  ^ a0 > 500  
  ^ 0 > 500  
}
```

POSTFIX

BLOCK II THREE PHASES

- I. ERADICATE MOST CONDITIONALS
- II. REPLACE MEMORY ACCESSES WITH CONSTANTS

```
fn prefix() {  
  0 > 500  
  ^ a0 > 500  
  ^ a+1 > 500  
}
```

PREFIX

```
while let Some(...)  
  = get_input() {  
  a-1 > 500  
  ^ a0 > 500  
  ^ a+1 > 500  
}
```

MONITOR LOOP

```
fn postfix() {  
  a-1 > 500  
  ^ a0 > 500  
  ^ 0 > 500  
}
```

POSTFIX

BLOCK II PERFORMANCE BENEFIT



Interpreter

438ns

1.535 μ s

Compilation

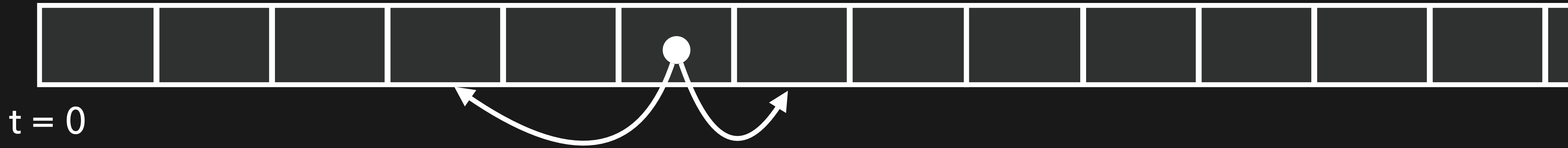
6ns
(1.4%)

63ns
(4%)

BLOCK II VERIFICATION — IDEA

stream \triangleq infinite sequence of values

LOLA

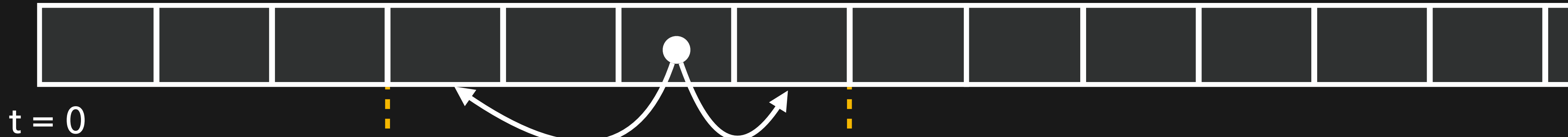


RUST

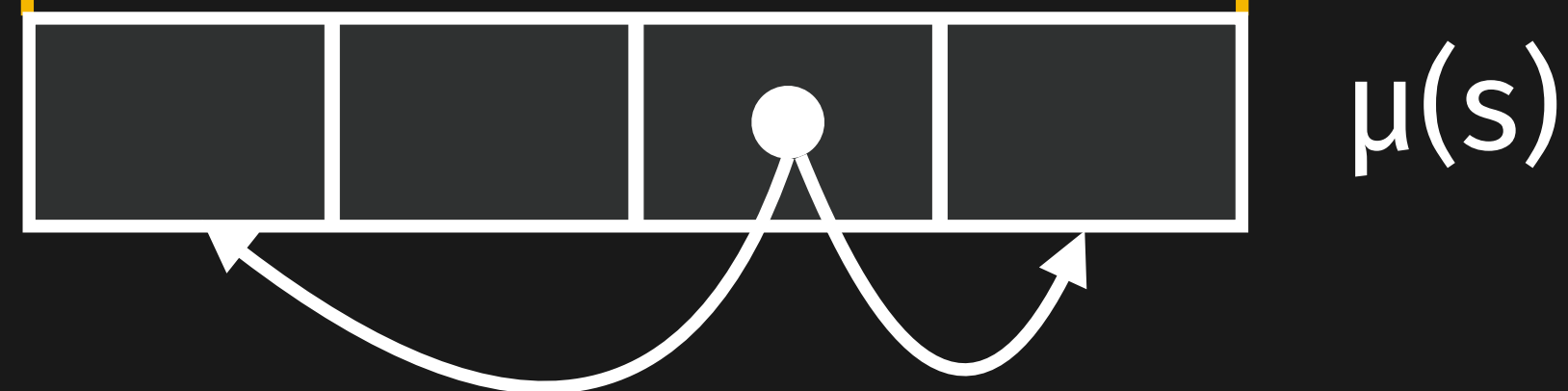
BLOCK II VERIFICATION — IDEA

stream \triangleq infinite sequence of values

LOLA



RUST

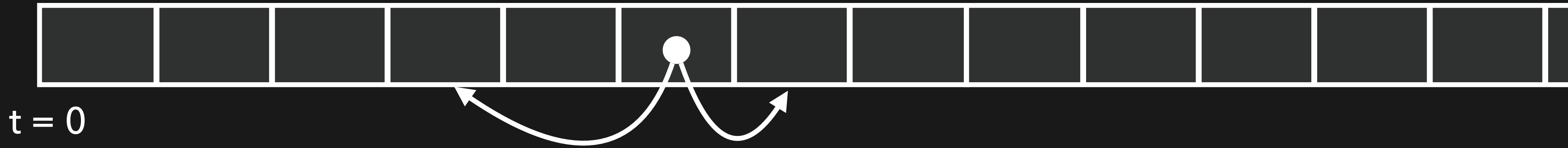


memory \triangleq finite excerpt of stream

BLOCK II VERIFICATION — IDEA

stream \triangleq infinite sequence of values

LOLA

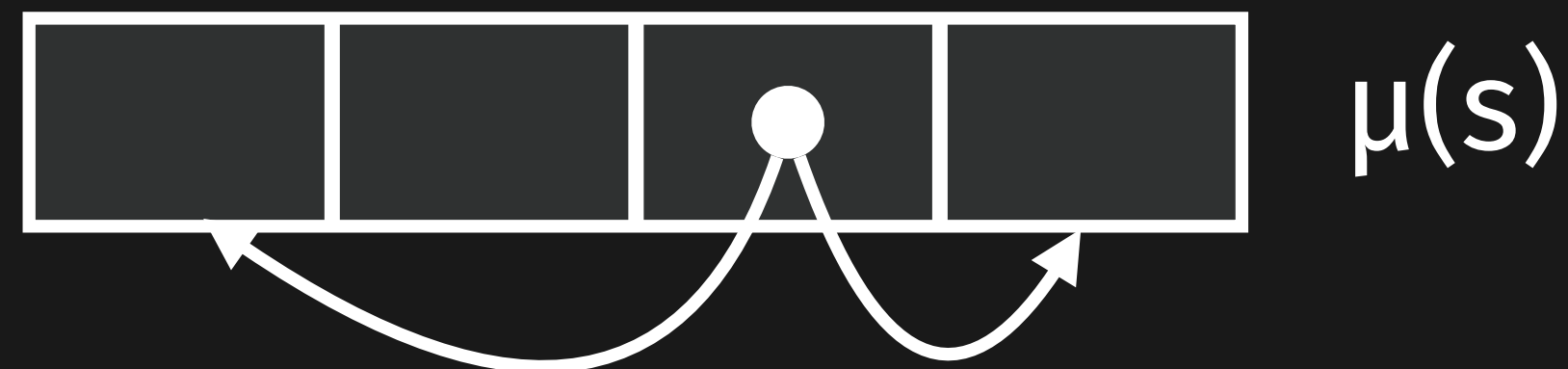


VIPER



**GHOST
MEMORY**

RUST

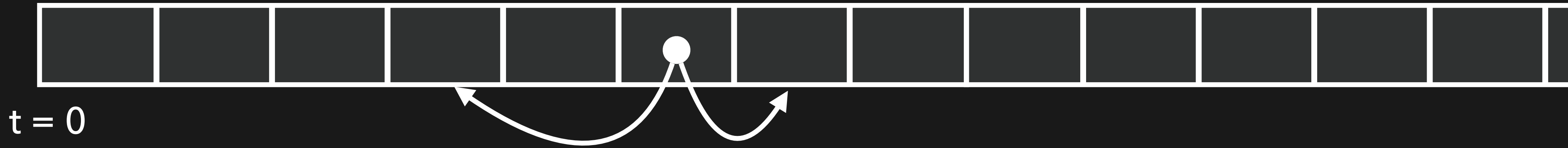


memory \triangleq finite excerpt of stream

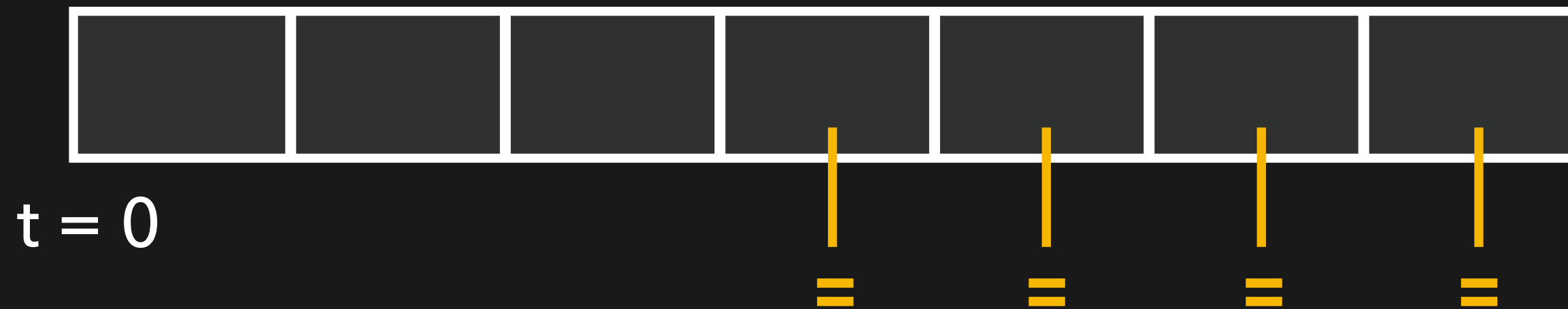
BLOCK II VERIFICATION — IDEA

stream \triangleq infinite sequence of values

LOLA



VIPER



GHOST
MEMORY

RUST



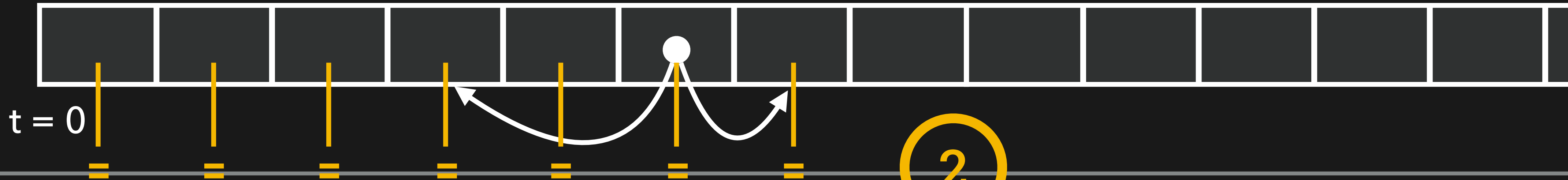
memory \triangleq finite excerpt of stream

1

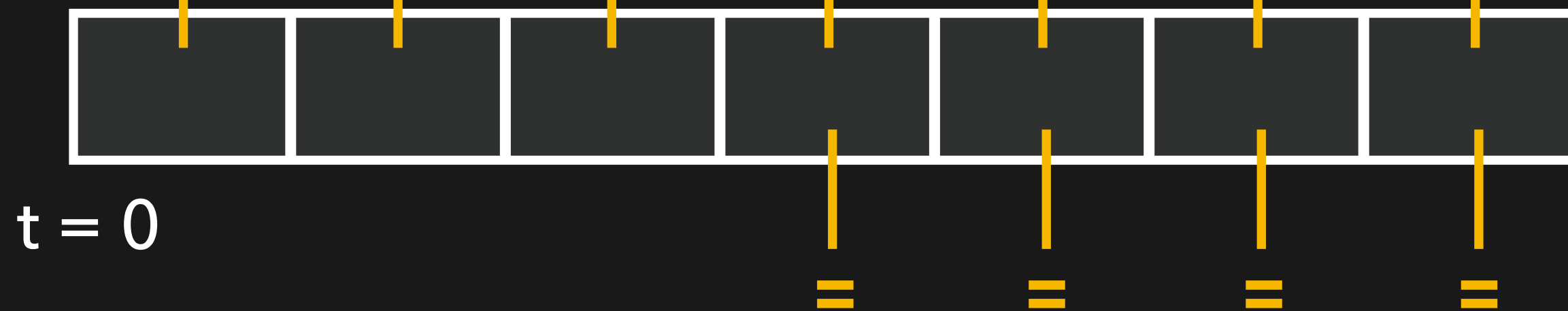
BLOCK II VERIFICATION — IDEA

stream \triangleq infinite sequence of values

LOLA

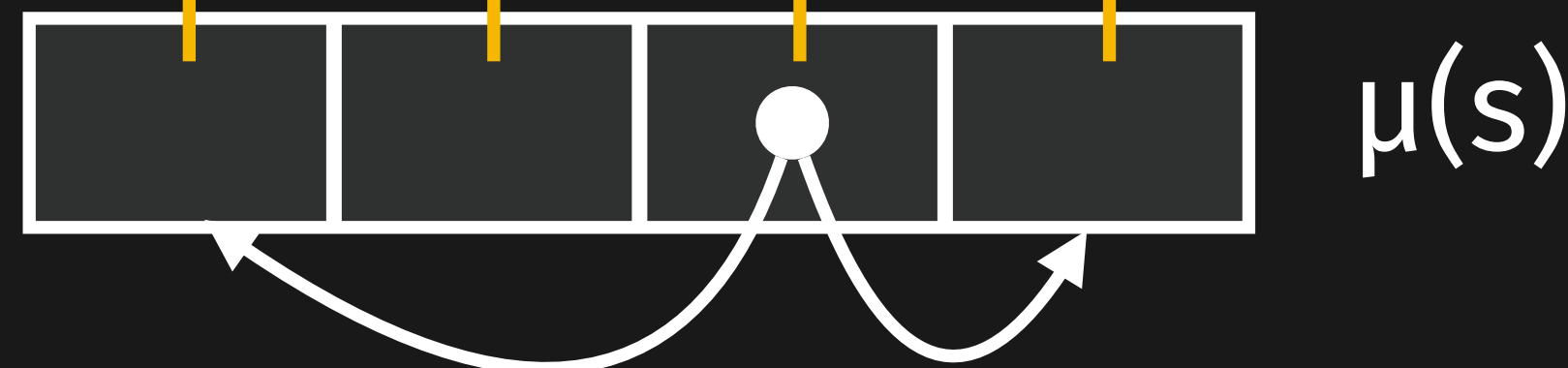


VIPER



GHOST
MEMORY

RUST



memory \triangleq finite excerpt of stream

BLOCK II VERIFICATION — REALIZATION

```
while let Some(input) = get_input() {  
    mem.add_input(&input);  
    [[ EVALUATION LOGIC ]]  
    mem.store(new_tooHigh);  
    gm.store(new_tooHigh);  
    if trigger_1 { emit( trigger_1_msg) }  
}
```

BLOCK II VERIFICATION — REALIZATION

```
#[invariant="forall i: usize :: 1  
  (0 ≤ i && i < μ(a))  
    ⇒ mem.get_a(i) = gm.get_a(iter - i)  
"]
```

```
while let Some(input) = get_input() {  
  mem.add_input(&input);  
  [[ EVALUATION LOGIC ]]  
  mem.store(new_tooHigh);  
  gm.store(new_tooHigh);  
  if trigger_1 { emit( trigger_1_msg) }  
}
```


BLOCK II VERIFICATION — REALIZATION

```
#[invariant="forall i: usize ::  
    (0 ≤ i && i < μ(a))  
    ⇒ mem.get_a(i) = gm.get_a(iter - i)  
"]
```

1

```
#[invariant="new_tooHigh = gm.get_a(iter - 2) > 500 ∧ ..."]
```

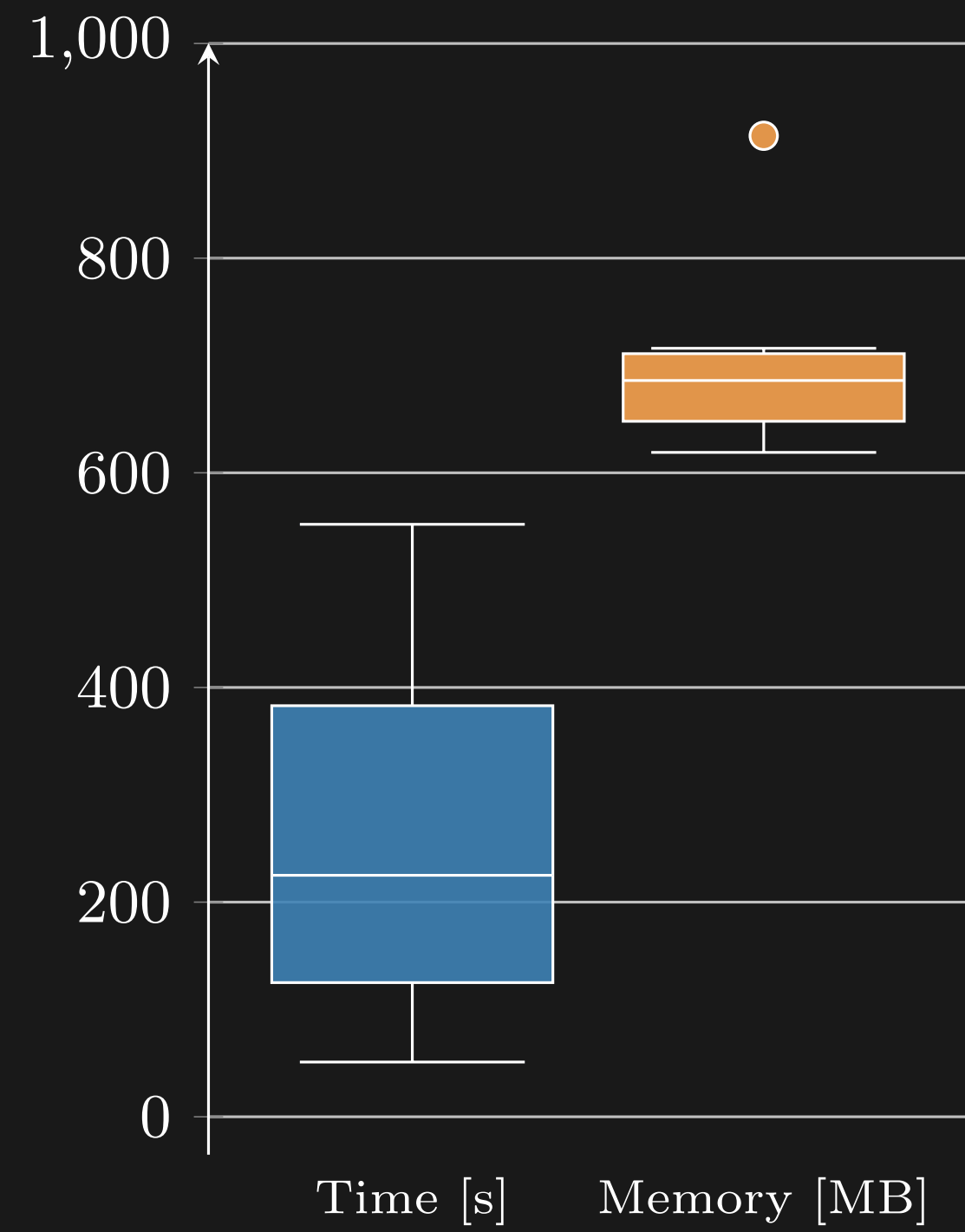
2

```
while let Some(input) = get_input() {  
    mem.add_input(&input);  
    [[ EVALUATION LOGIC ]]  
    mem.store(new_tooHigh);  
    gm.store(new_tooHigh);  
    if trigger_1 { emit( trigger_1_msg) }  
}
```

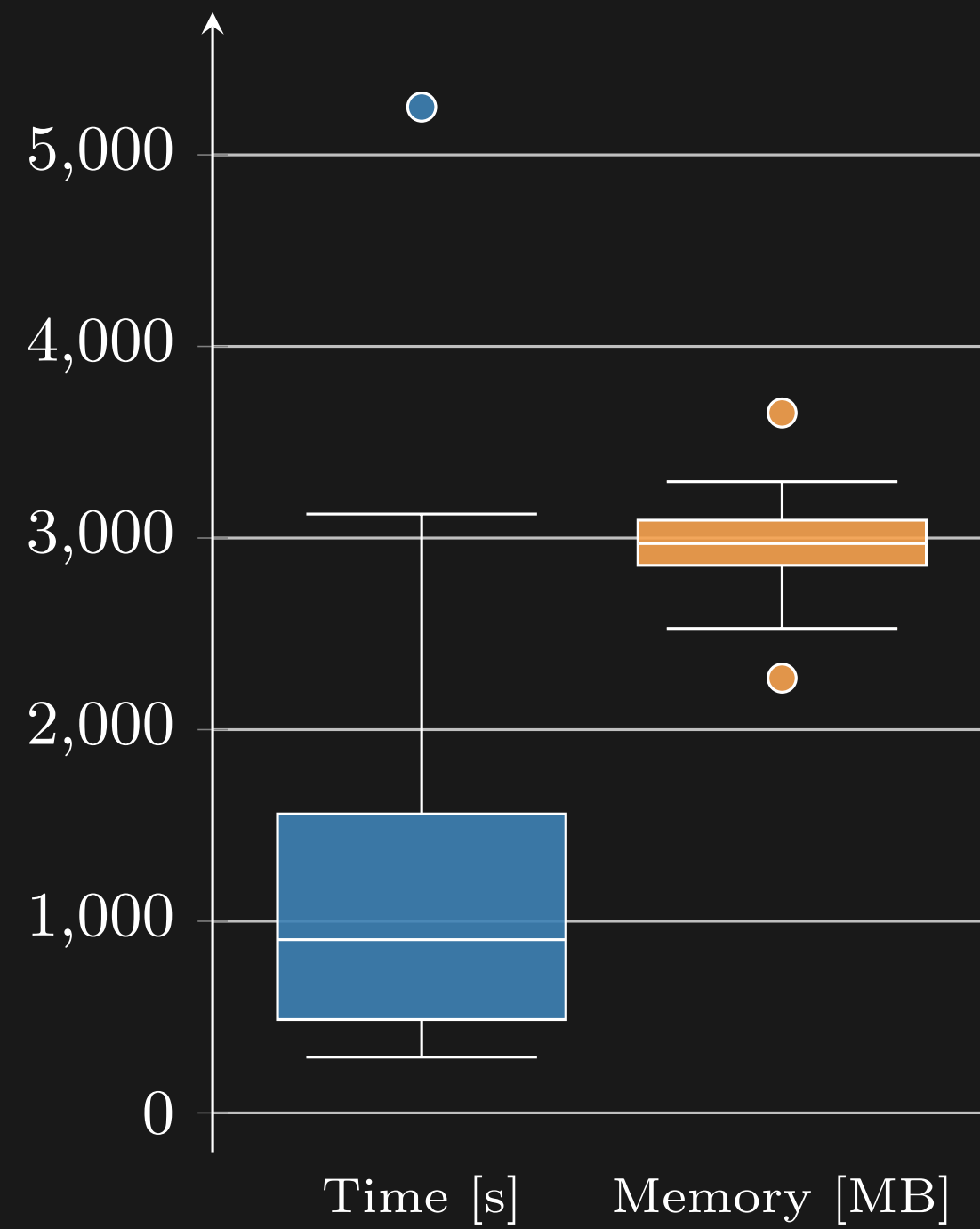
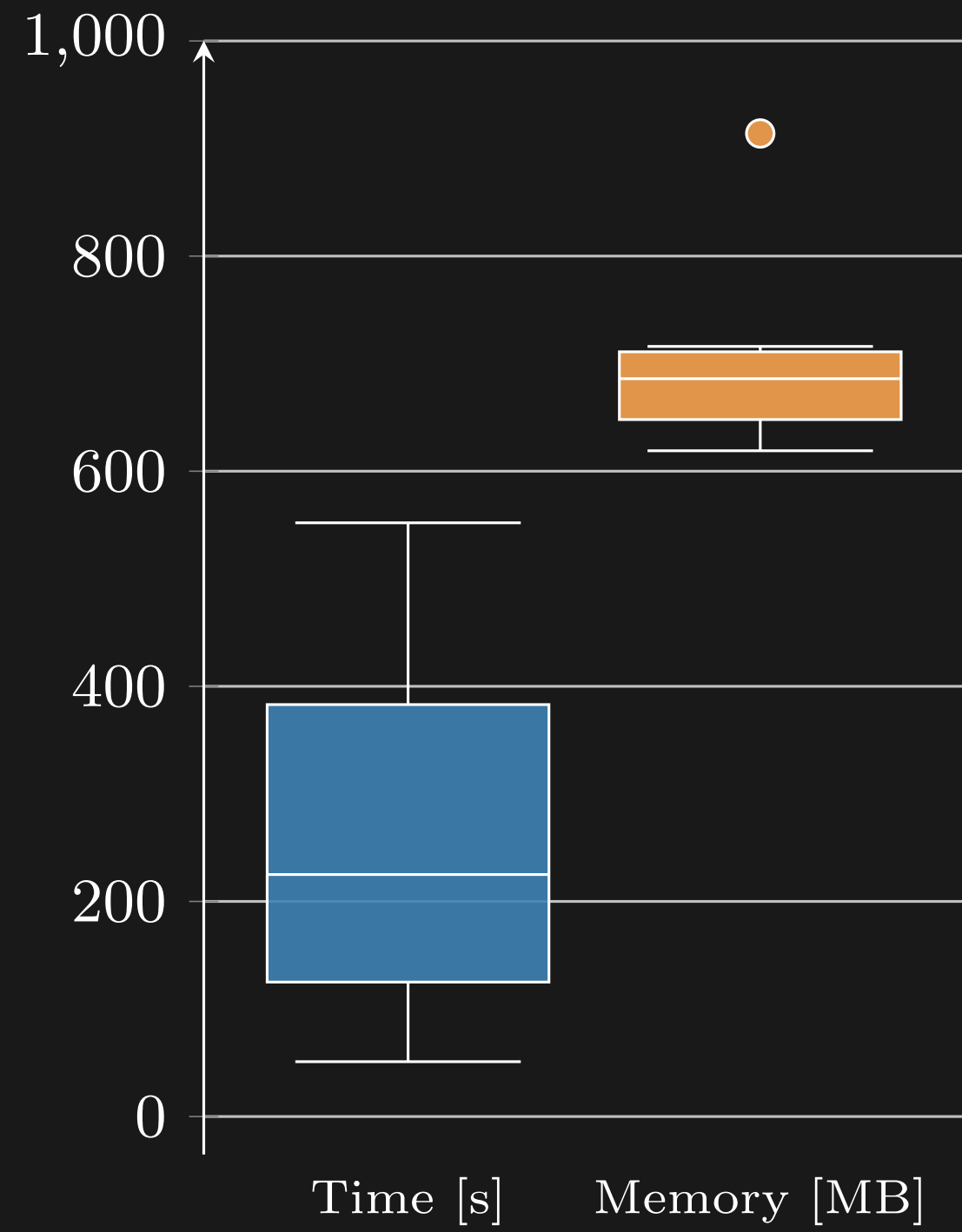
BLOCK II VIABILITY



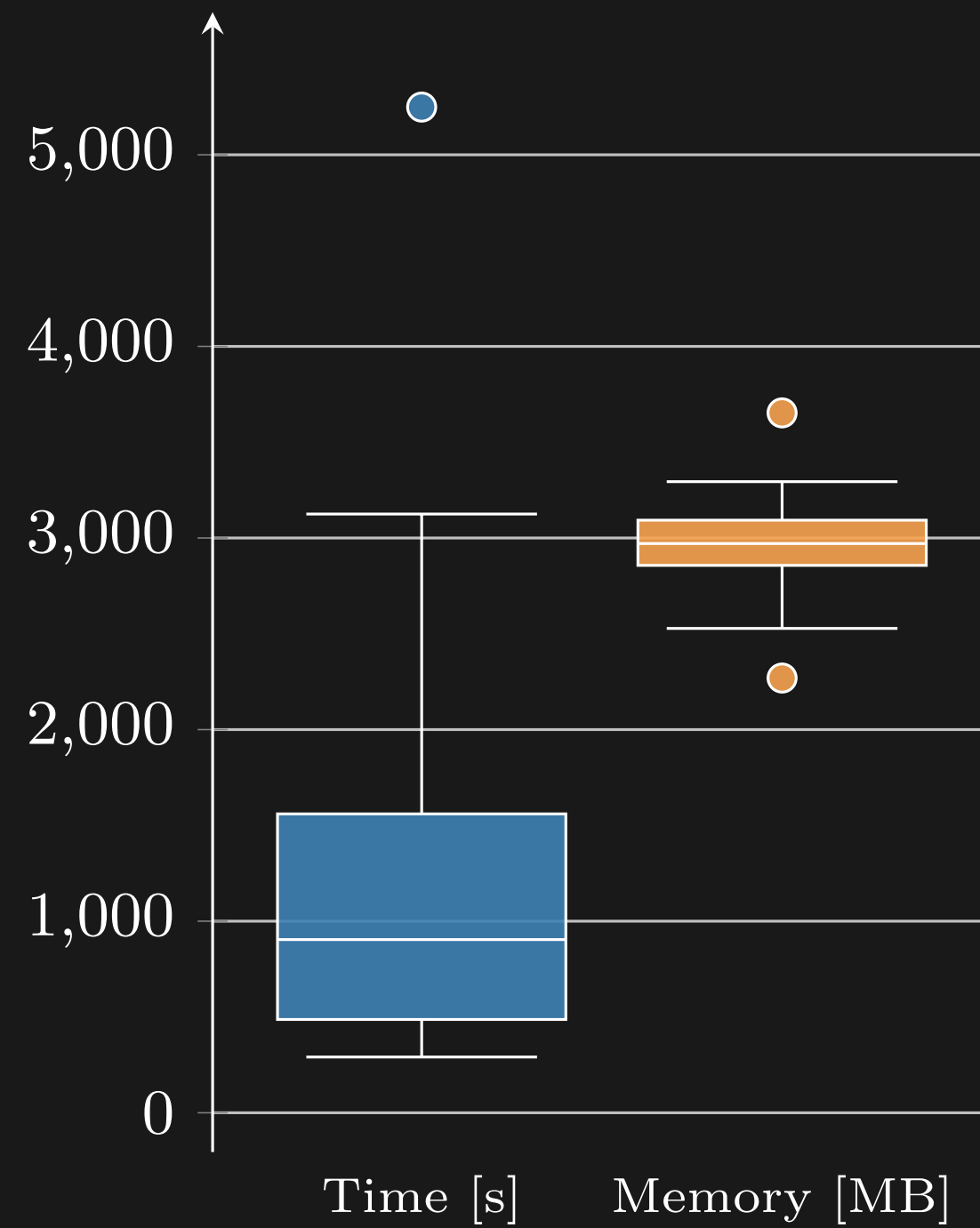
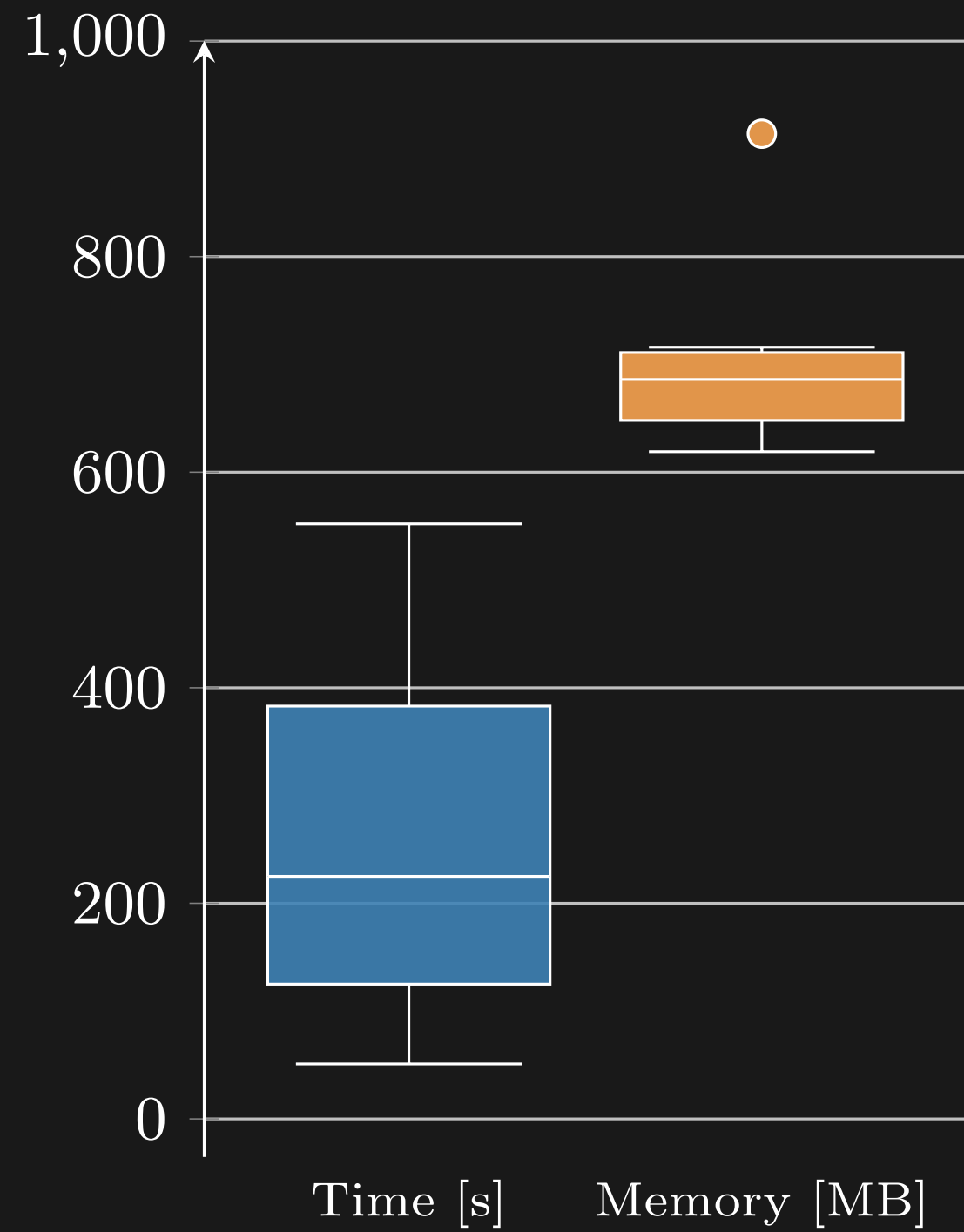
BLOCK II VIABILITY



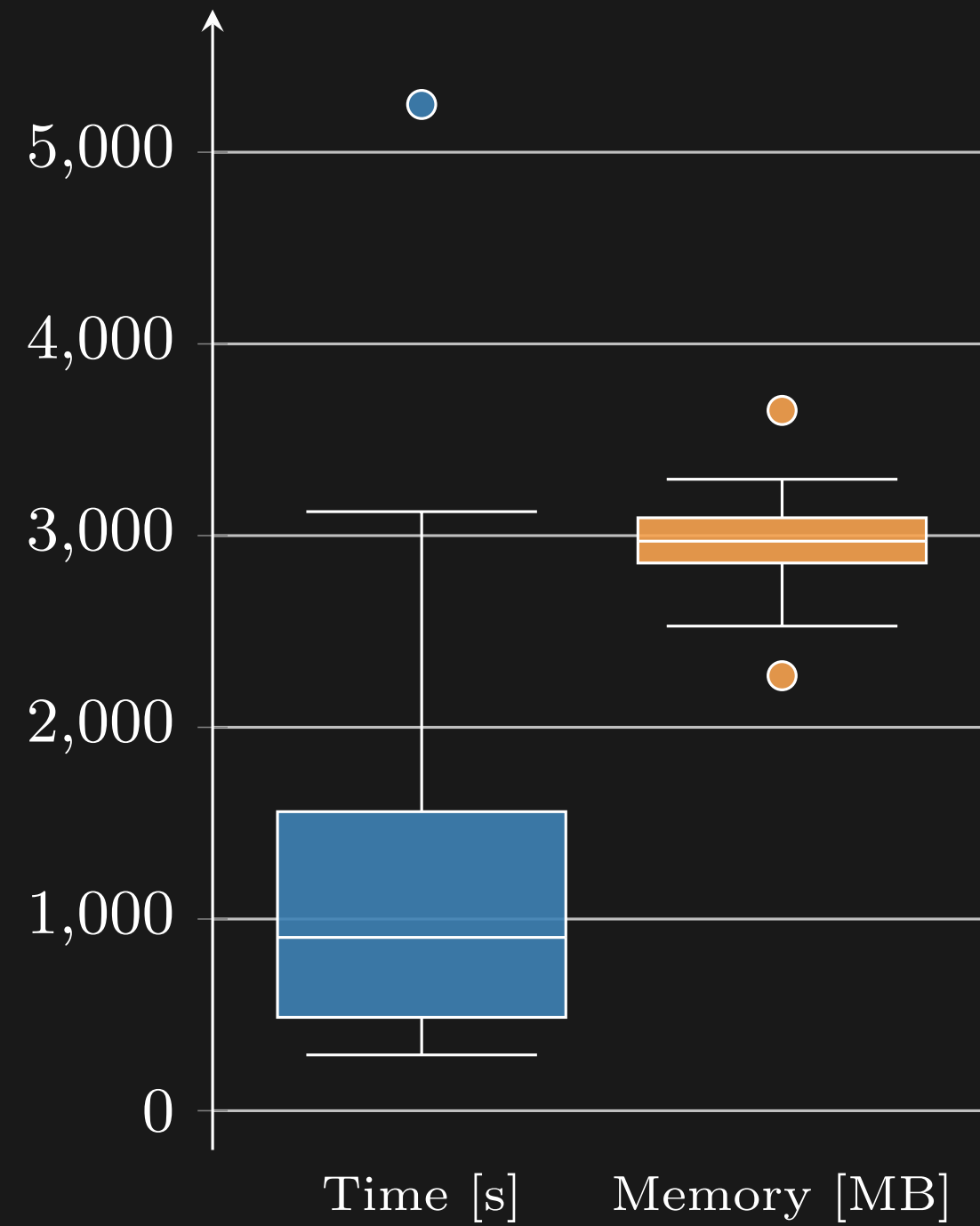
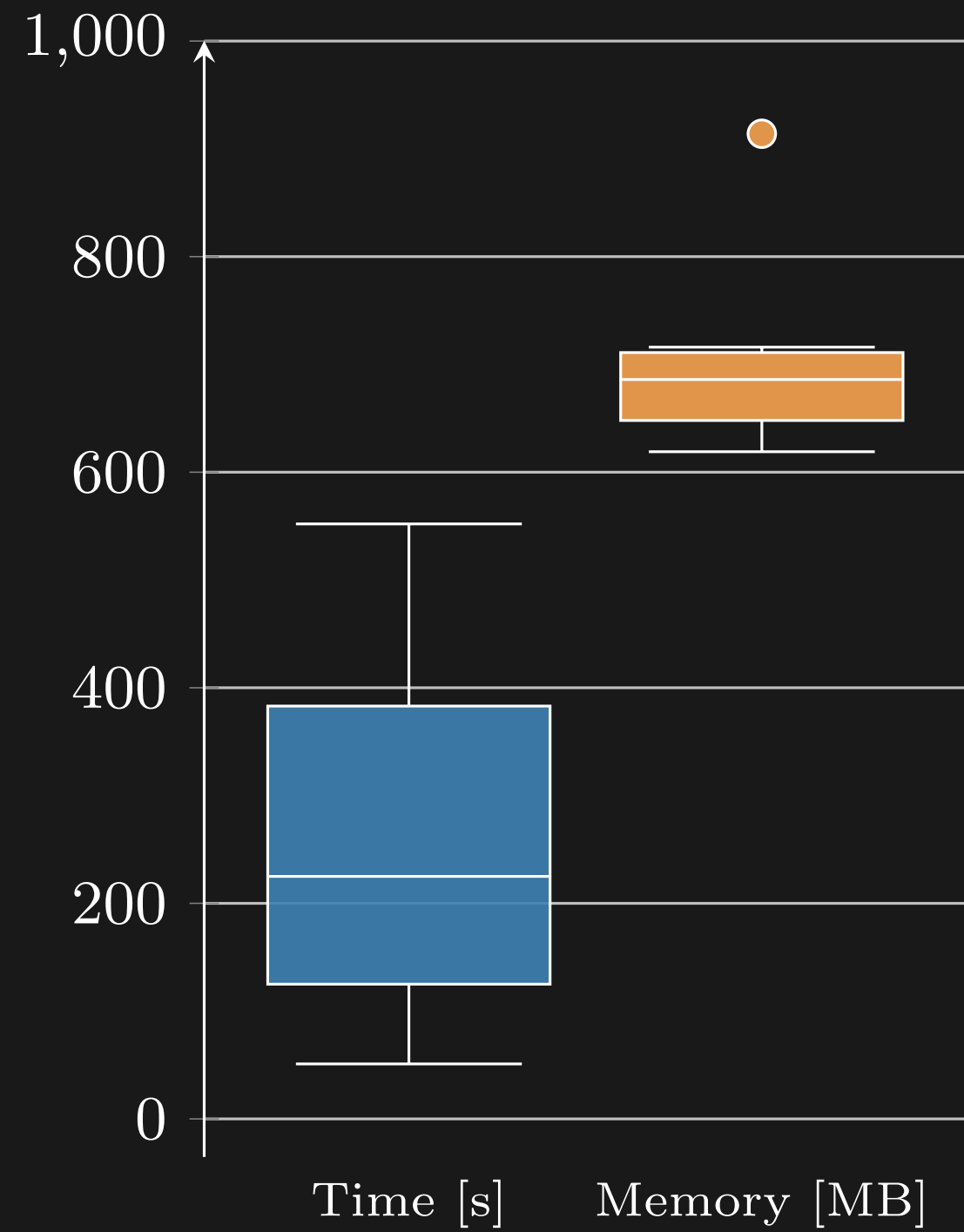
BLOCK II VIABILITY



BLOCK II VIABILITY



BLOCK II VIABILITY



**Detected implicit assumption
on input stream!**

BLOCK II VIABILITY



```
input time
input sensor
```

```
output  $\delta$ time :=
    abs(time - time.offset(by: -1, dft: 0))
output  $\delta$ sensor :=
    abs(sensor - sensor.offset(by: -1, dft: 0))
output diff :=  $\delta$ sensor /  $\delta$ time
```

**Detected implicit assumption
on input stream!**

BLOCK II VIABILITY

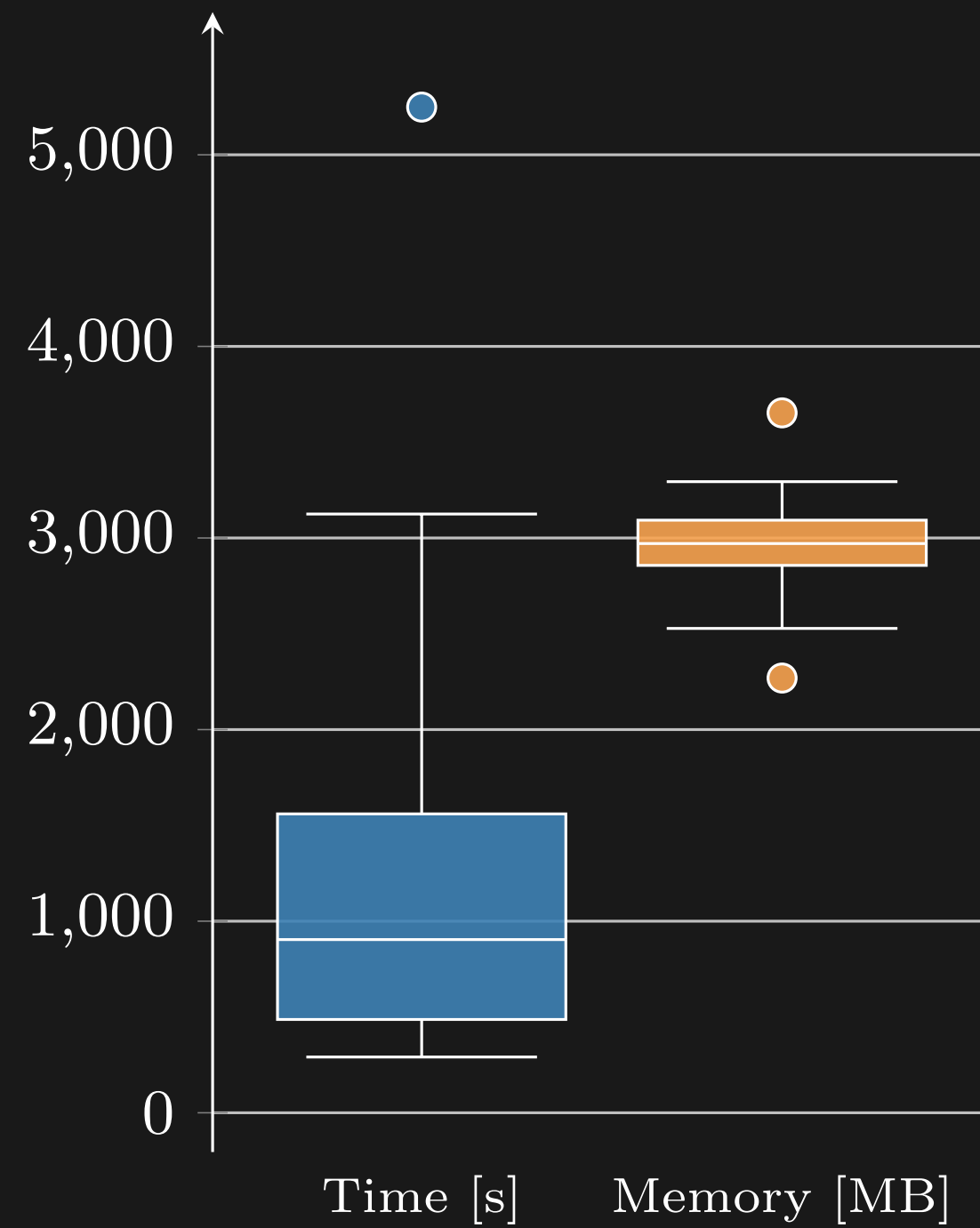
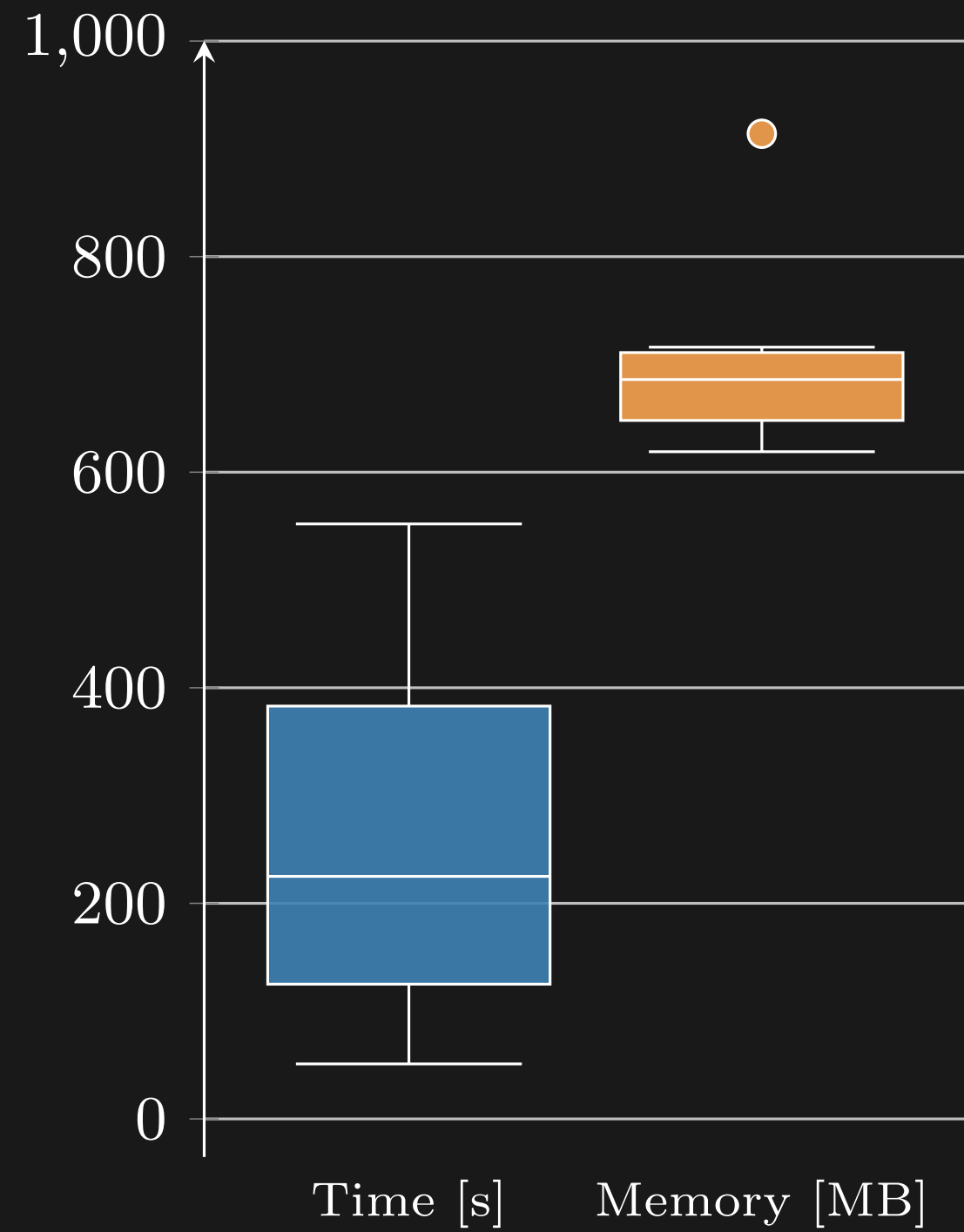


```
input time
input sensor
```

```
output  $\delta$ time :=
    abs(time - time.offset(by: -1, dft: 0))
output  $\delta$ sensor :=
    abs(sensor - sensor.offset(by: -1, dft: 0))
output diff :=  $\delta$ sensor /  $\delta$ time
```

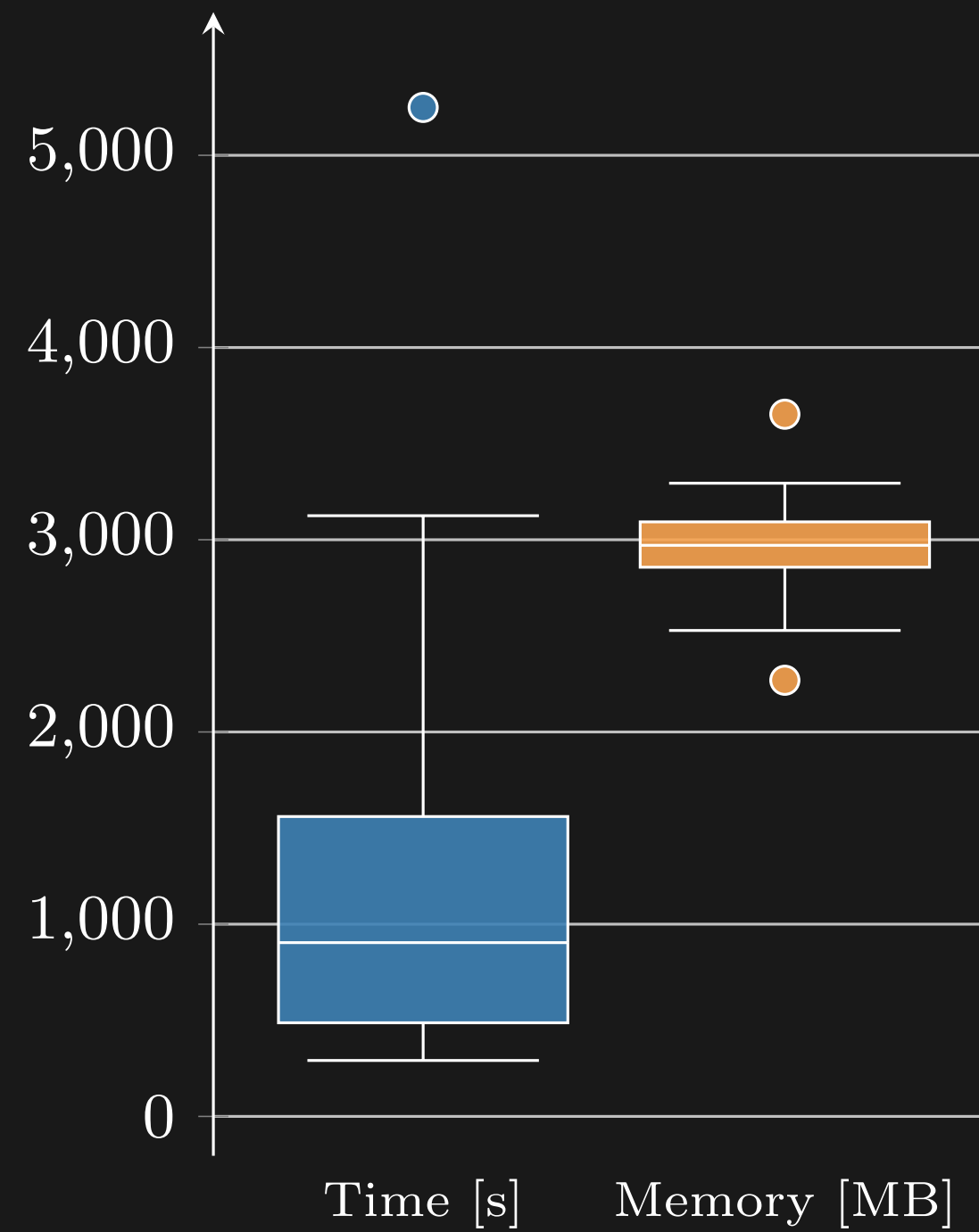
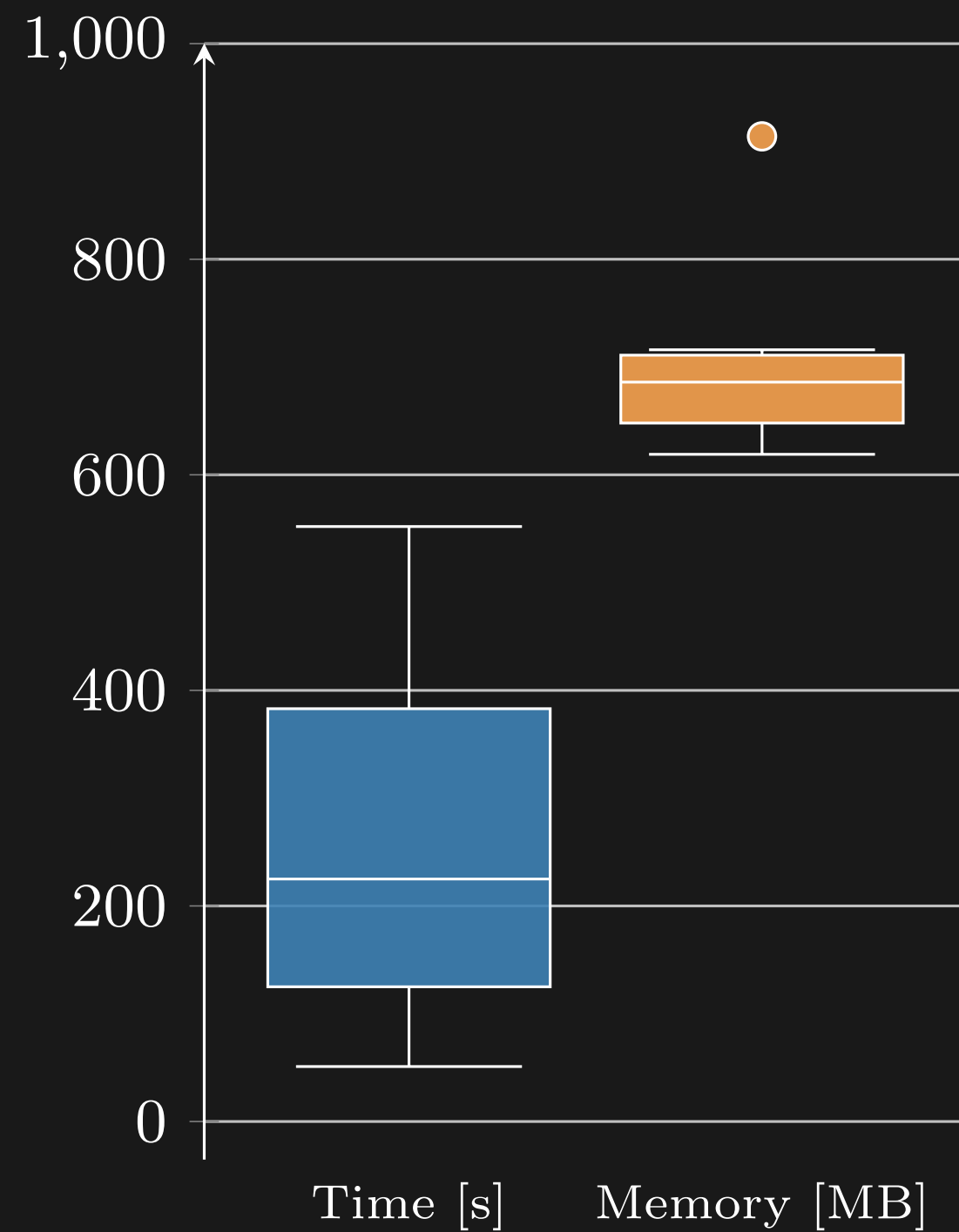
**Detected implicit assumption
on input stream!**

BLOCK II VIABILITY



**Detected implicit assumption
on input stream!**

BLOCK II VIABILITY



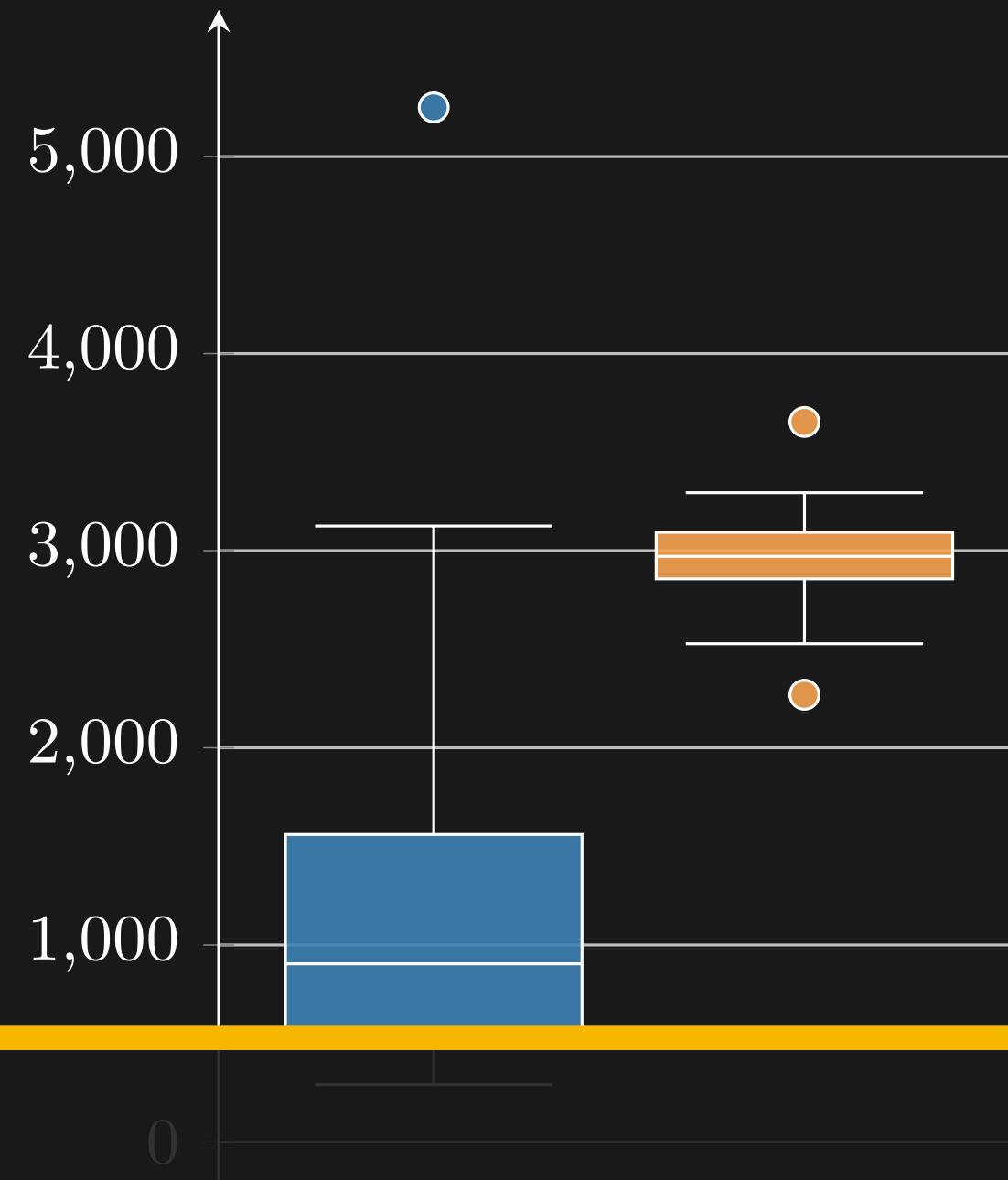
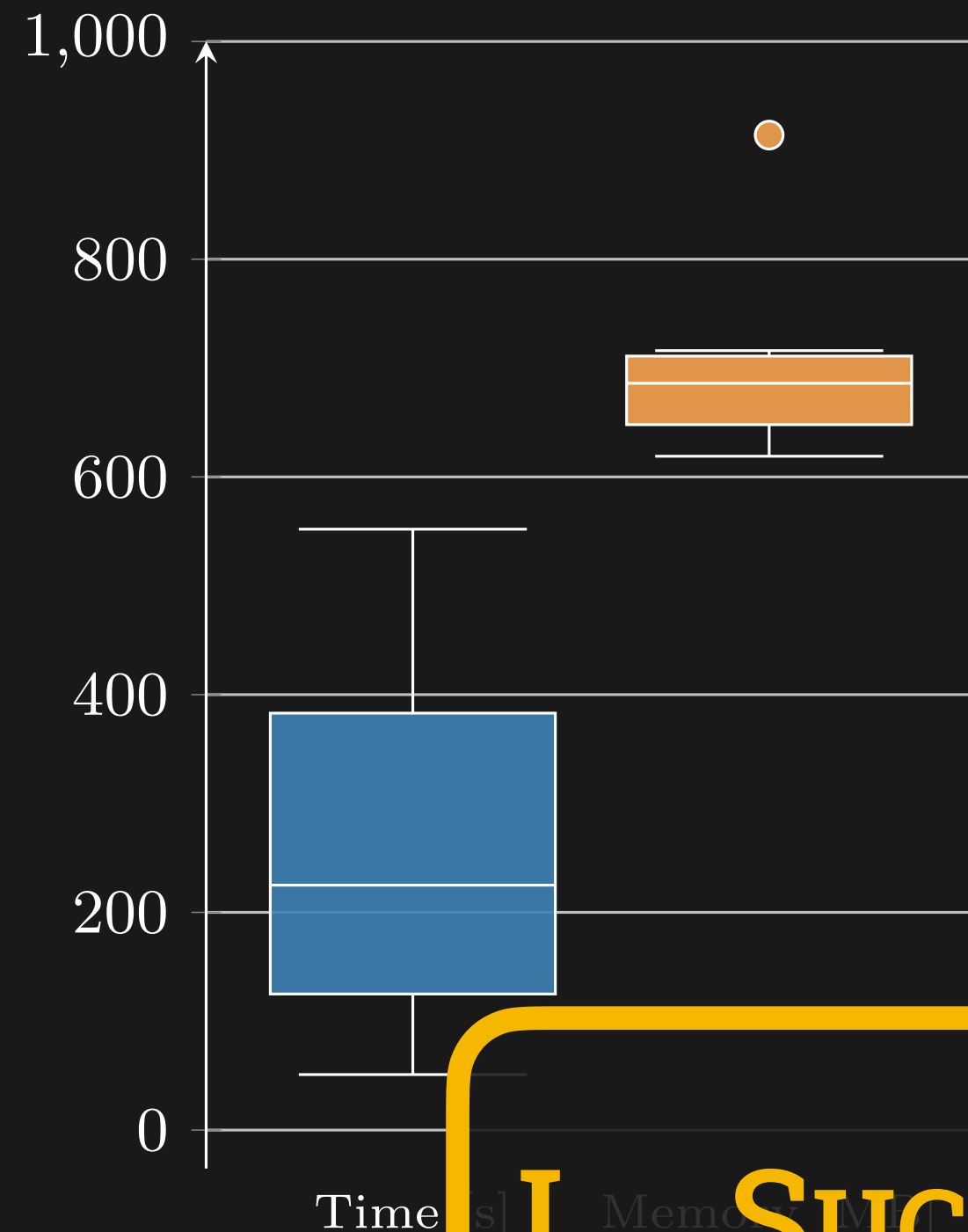
**Detected implicit assumption
on input stream!**

On corrected spec:

**6 – 16min
1.38 – 1.66GB**

**2 T/O (10%)
4 fails (20%)**

BLOCK II VIABILITY



**Detected implicit assumption
on input stream!**

On corrected spec:

6 – 16min

1.38 – 1.66GB

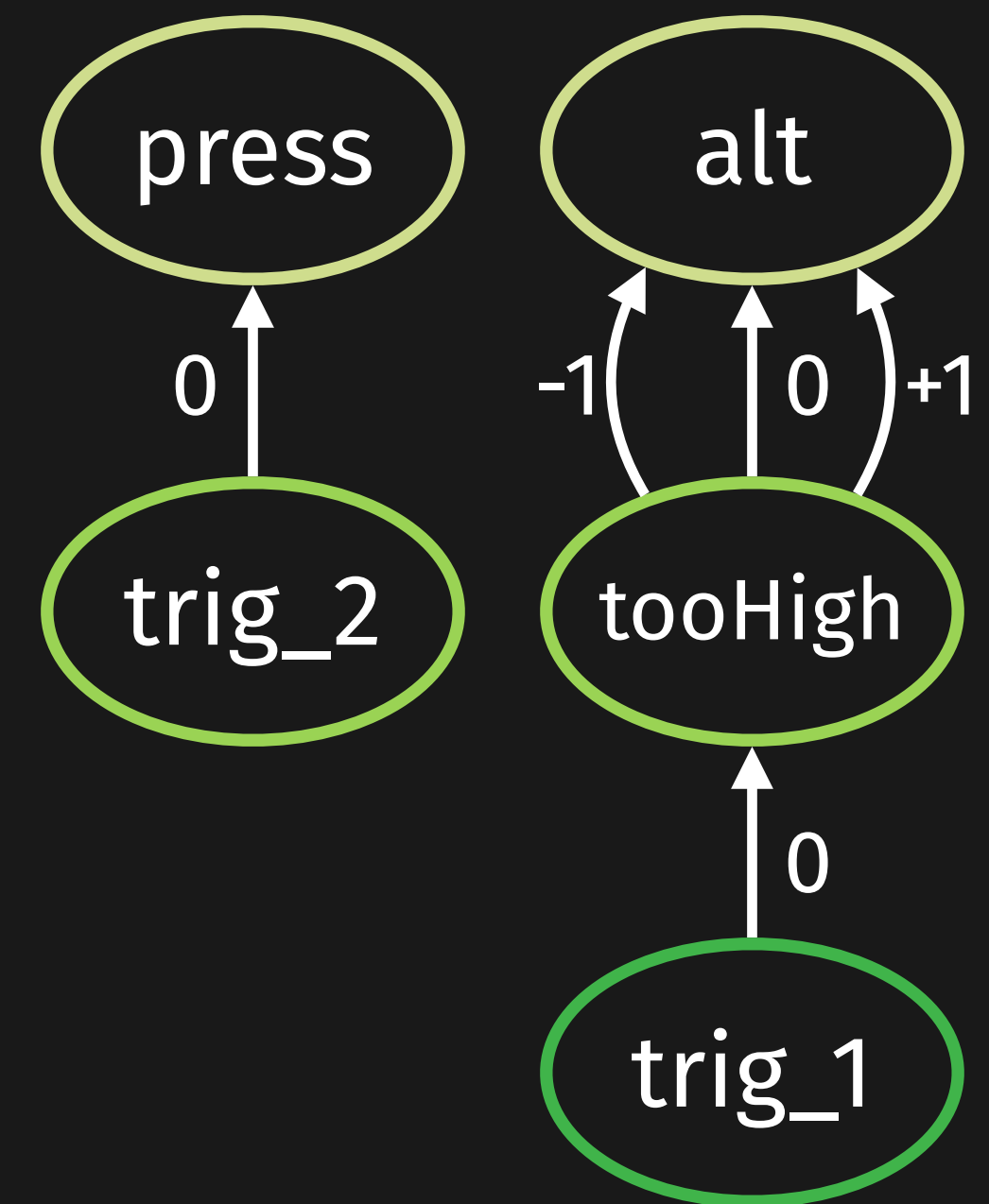
- I. SUCCESSFULLY DETECTED SPECIFICATION ERROR**
- II. VERIFIED MONITORS FOR COMPLEX SPECIFICATIONS**

BLOCK II CONCURRENT EVALUATION

```
input alt
input pressure

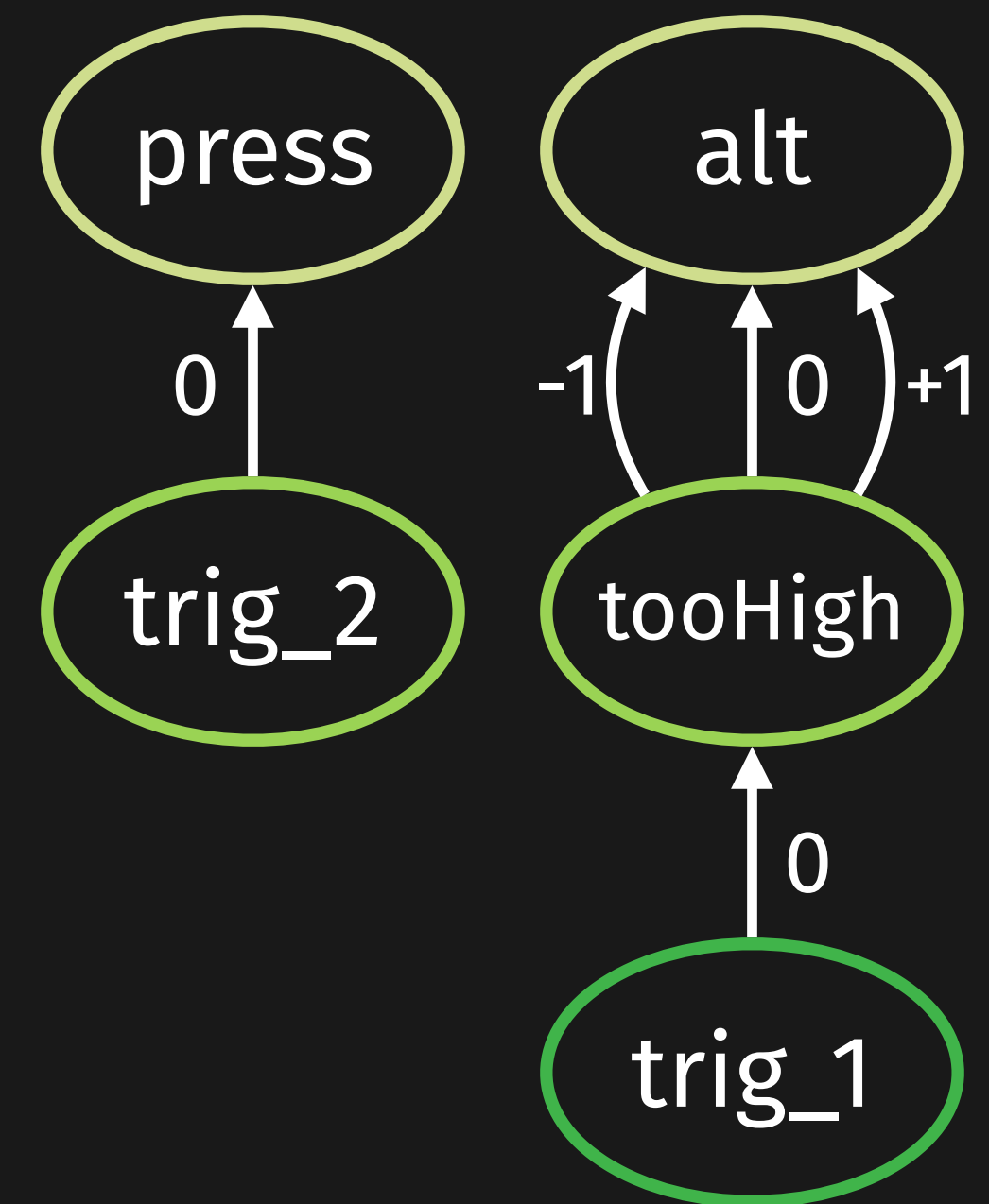
output tooHigh :=
  alt.offset(by: -1, dft: 0) > 500
  ^ alt > 500
  ^ alt.offset(by: +1, dft: 0) > 500

trigger tooHigh
trigger pressure < 0
```

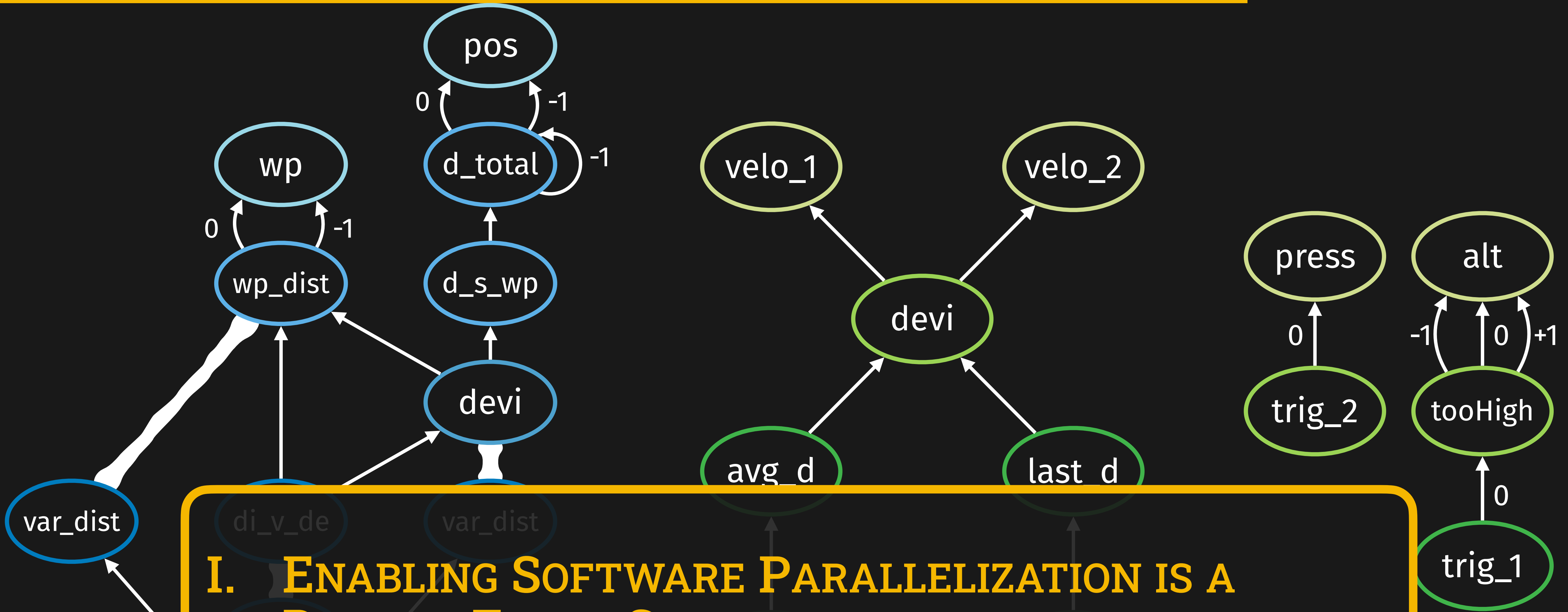


BLOCK II CONCURRENT EVALUATION

```
let (v_1, ..., v_n) = crossbeam::scope(|scope| {
  let handle_tooHigh = scope.spawn(move |_| {
    eval_tooHigh(&memory)
  });
  let handle_trigger_2 = scope.spawn(move |_| {
    eval_trigger_2(&memory)
  });
  (
    handle_s1.join().unwrap(),
    ...,
    handle_sn.join().unwrap()
  )
}).unwrap()
```



BLOCK II A DOUBLE-EDGED SWORD



I. ENABLING SOFTWARE PARALLELIZATION IS A DOUBLE-EDGED SWORD.
II. HARDWARE PARALLELIZATION IS A NO-BRAINER.

BLOCK II SUMMARY SW COMPILATION

VIPER



verifies

observes

MONITOR



Lola Specification

Compilation
+ Annotation Generation

```
Impl Monitor {  
  #[invariant = ... ]  
  while let Some(i)  
    = get_input() {  
    ...  
  }  
}
```

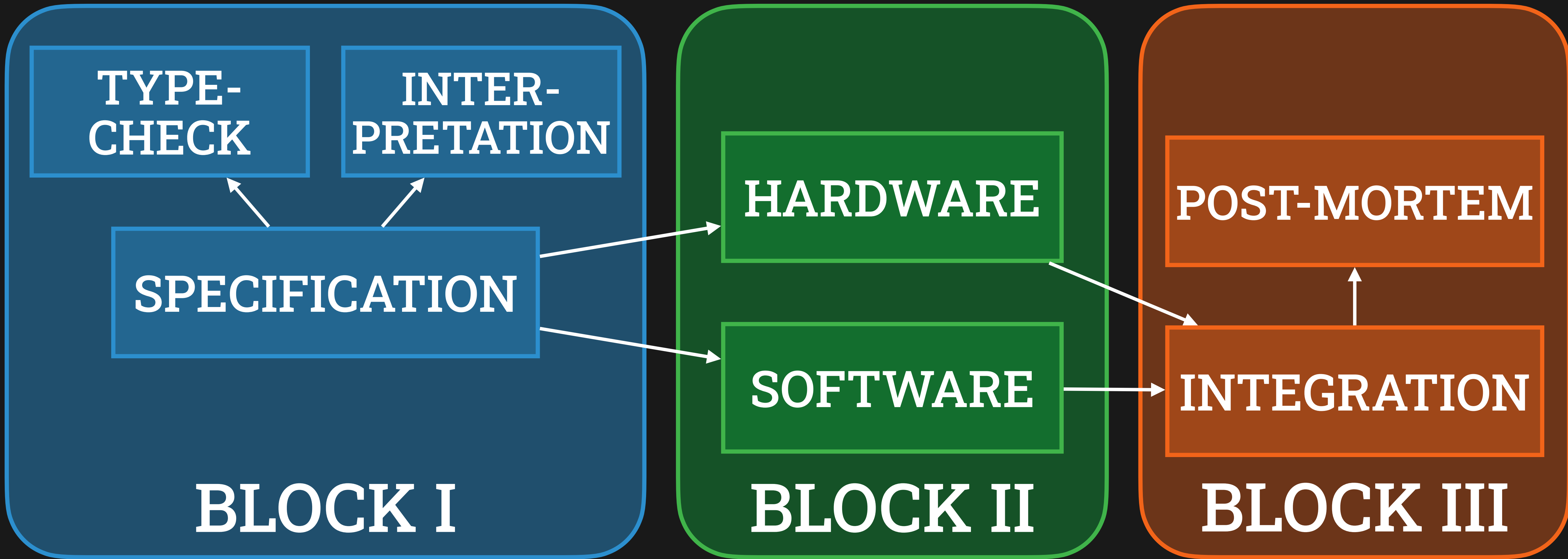
Rust Code



```
01010010  
01010110  
00110010  
00110000
```



BLOCK III INTEGRATION



BLOCK III: DLR'S SUPERARTIS



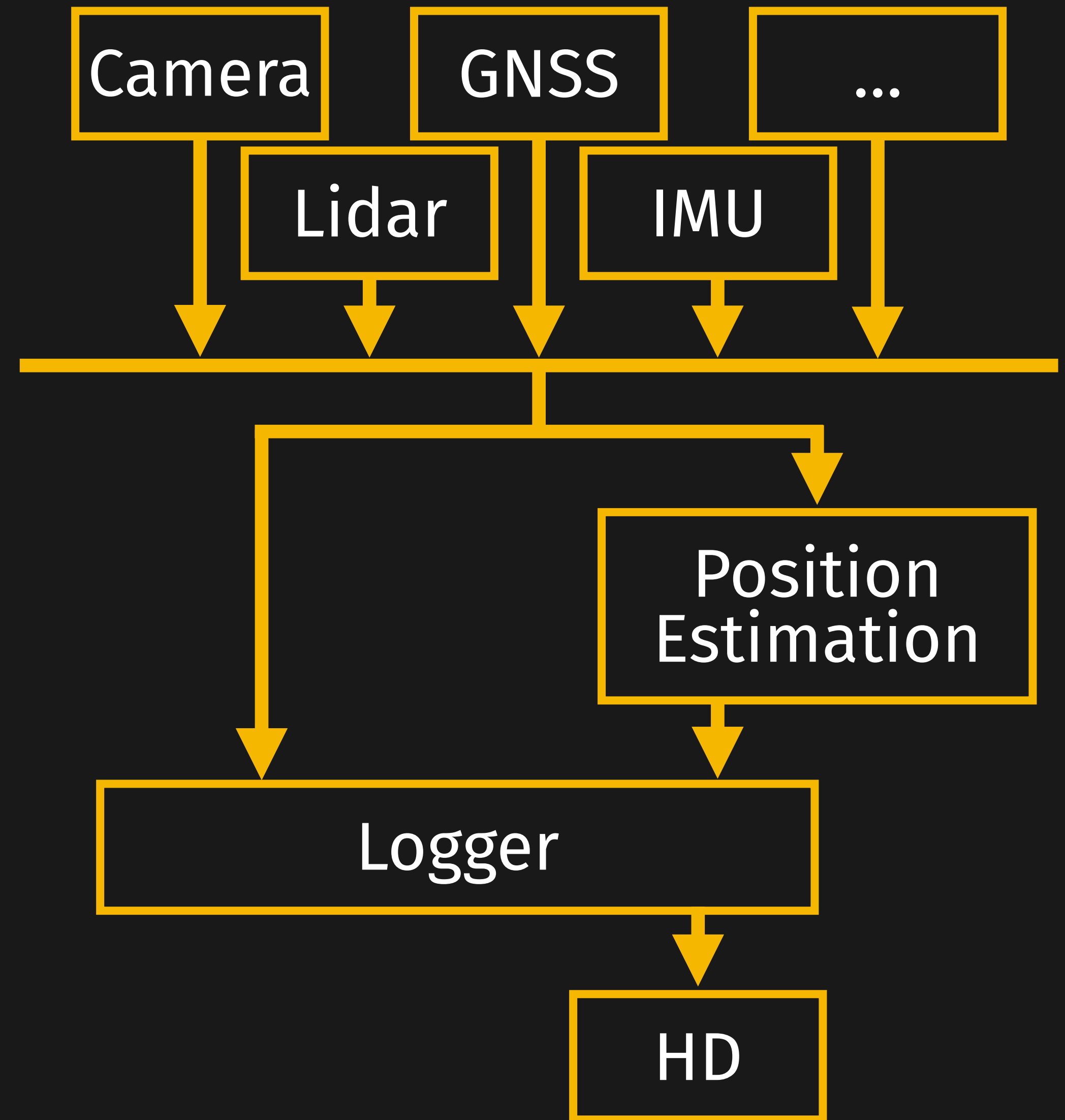


BLOCK III: DLR'S SUPERARTIS

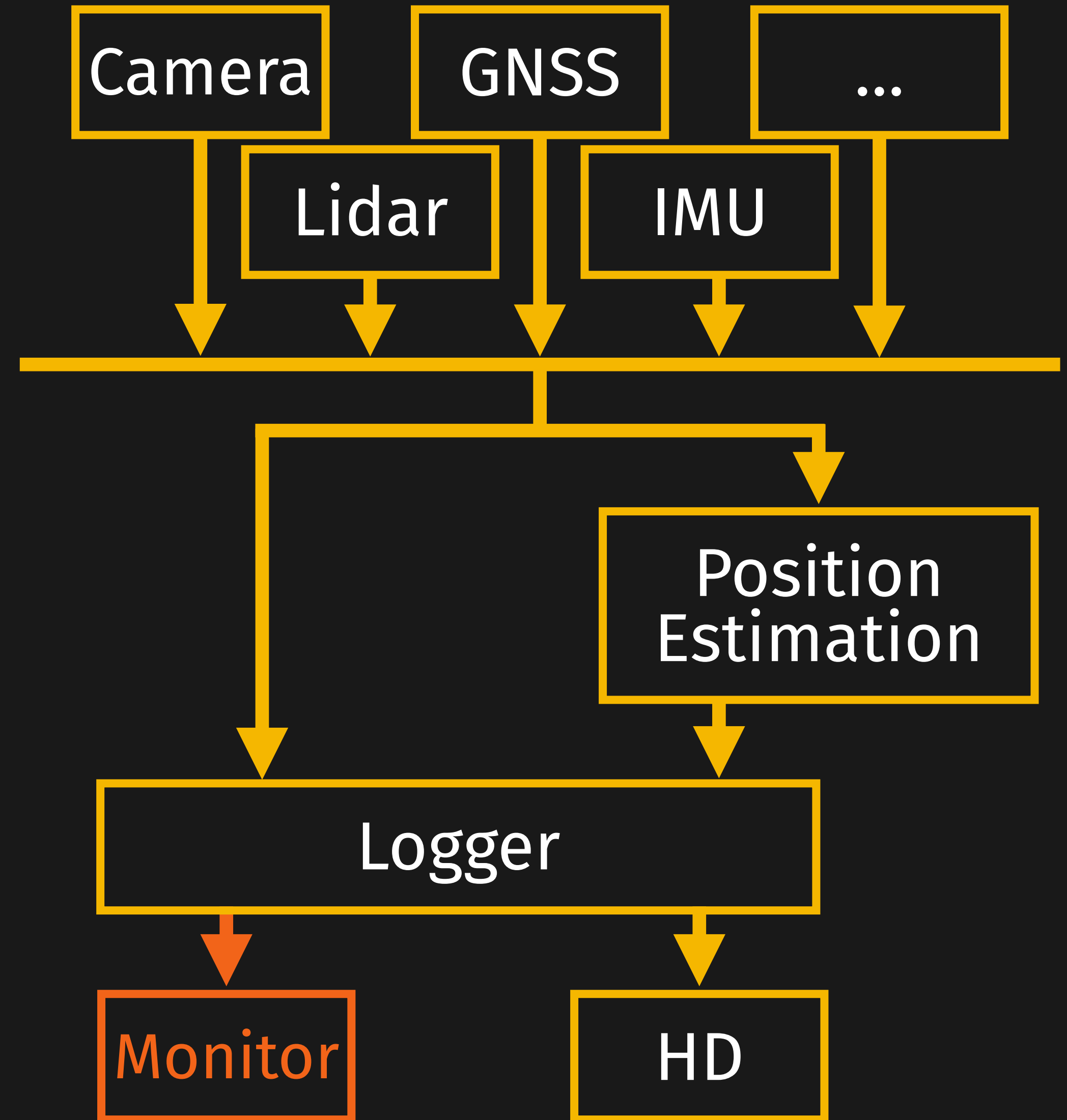




BLOCK III DLR'S SUPERARTIS



BLOCK III DLR'S SUPERARTIS

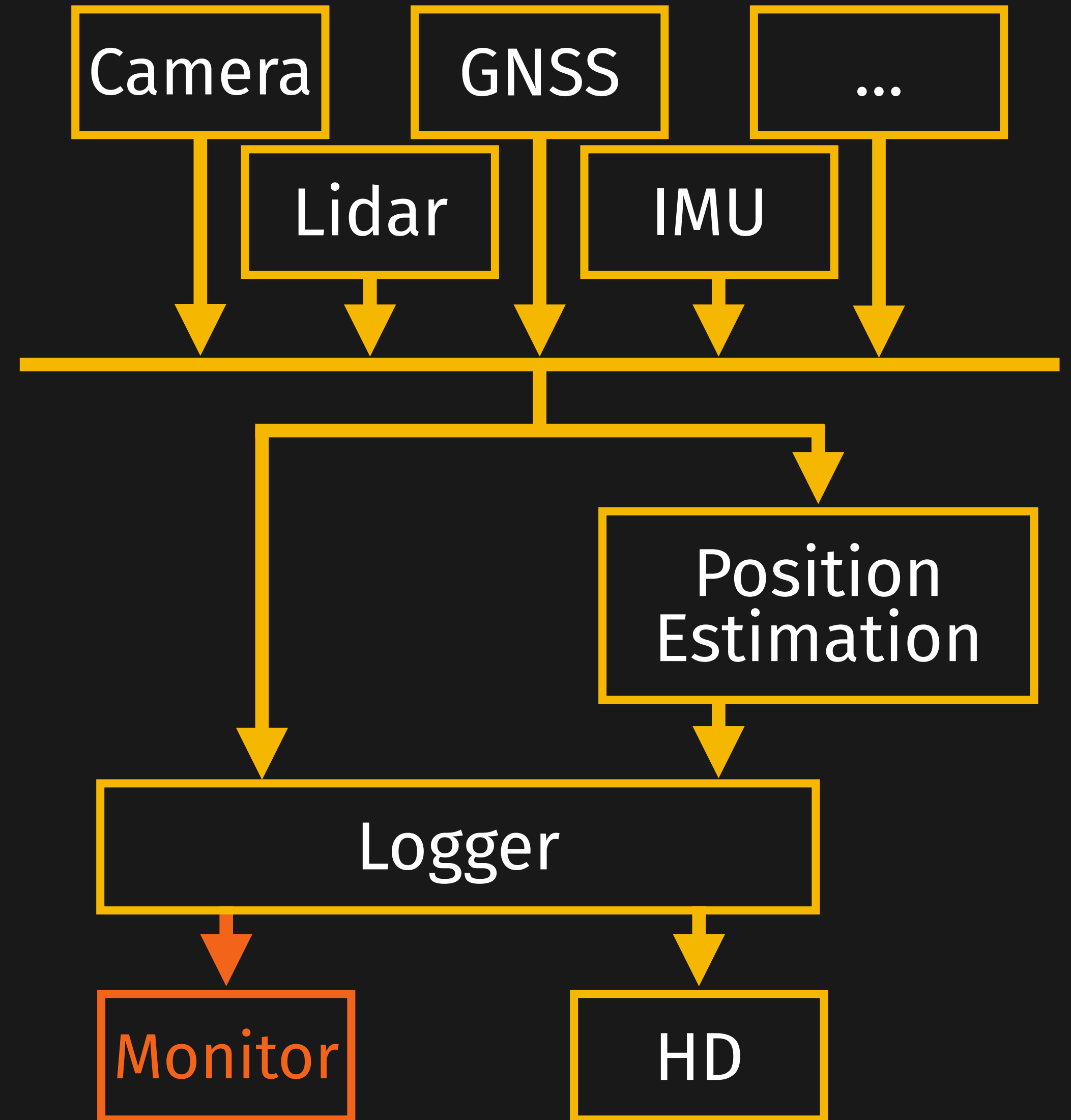


BLOCK III INSTRUMENTATION

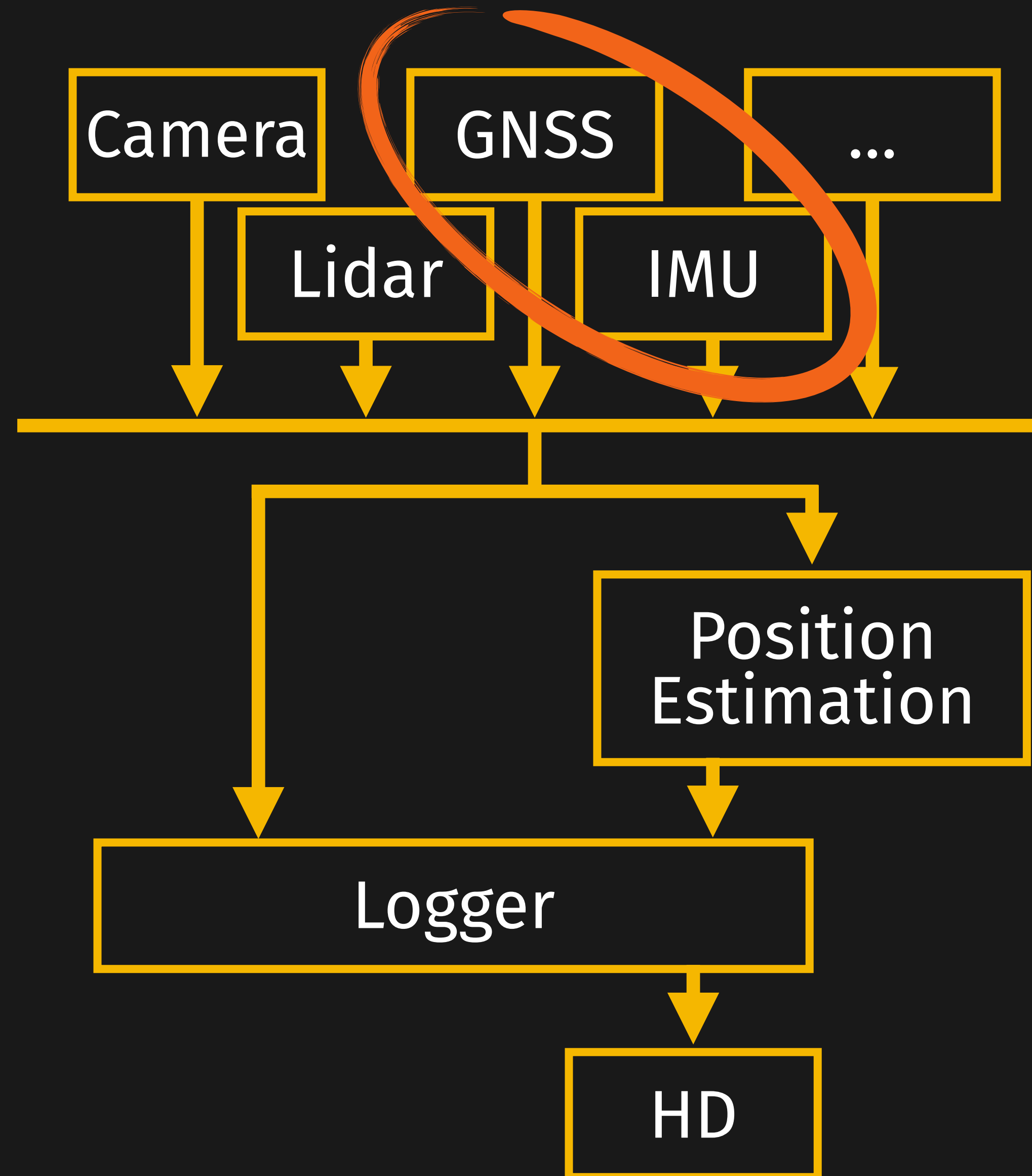
Snooping v Messages

Factors:

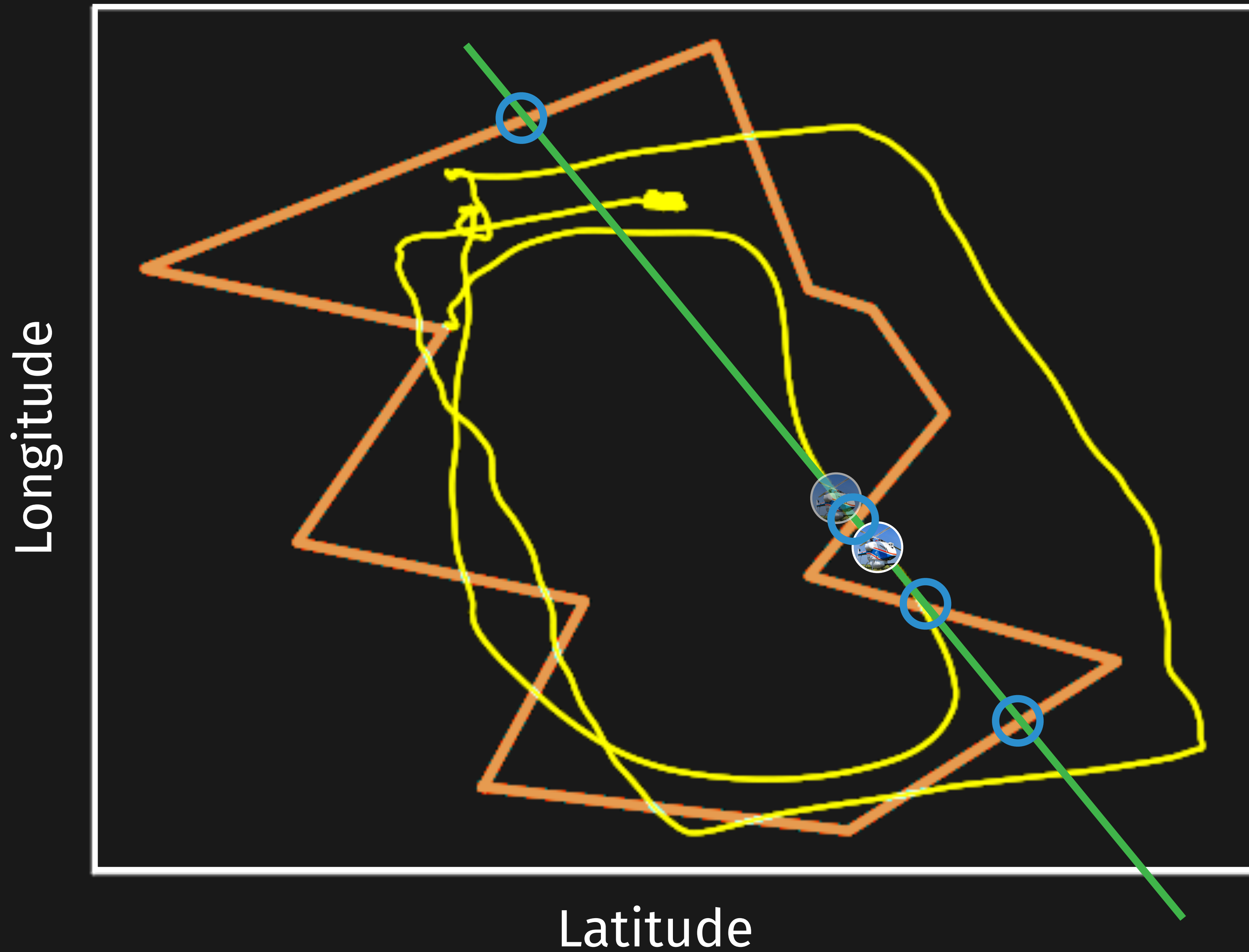
- ❖ Bus Utilization / Bus Allocation
- ❖ Resource Availability



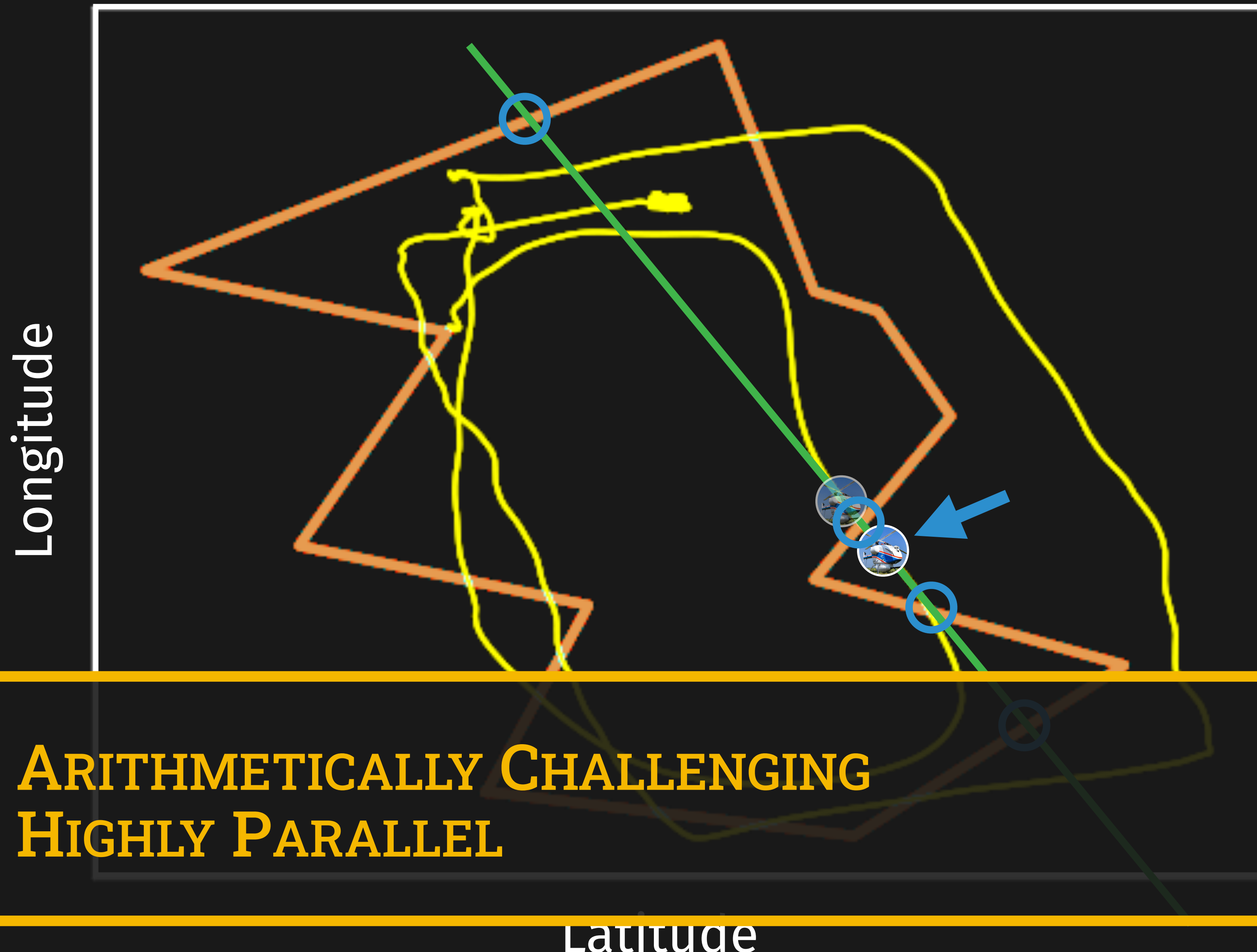
BLOCK III SPECS I: (CROSS-) VALIDATION



BLOCK III SPECS II: GEO-FENCING

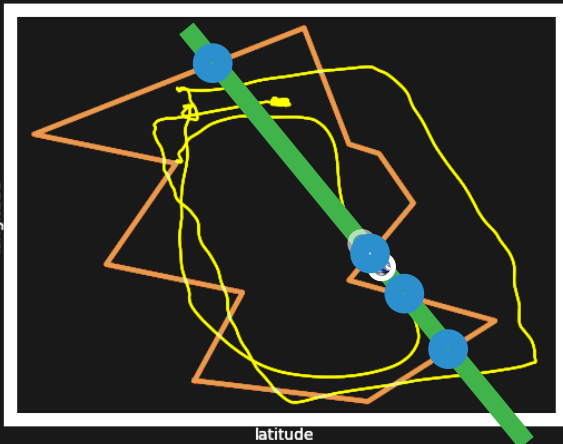




BLOCK III SPECS II: GEO-FENCING

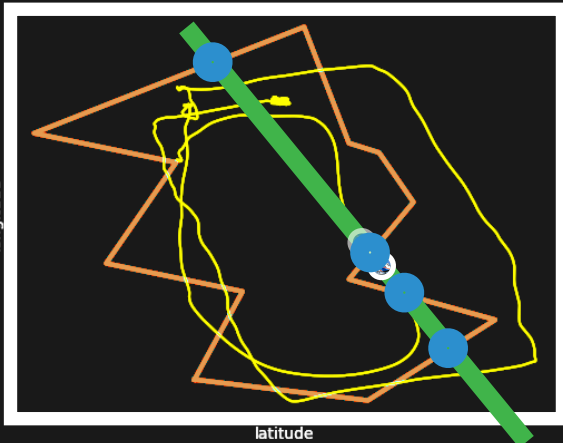




- I. ARITHMETICALLY CHALLENGING
- II. HIGHLY PARALLEL

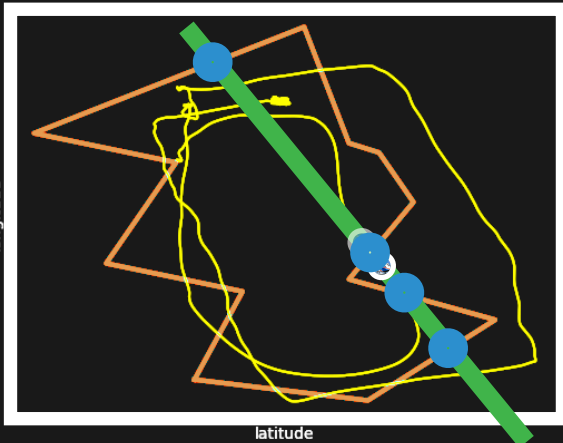


BLOCK III RESOURCE CONSUMPTION

	FF (%)	LUT	MUX	Pwr Idle [mW]	Pwr Peak [W]
	2,853 (3)	26,181 (71)	4	149	1.871
	4,792 (5)	34,630 (67)	104	156	2.085
	3,441 (4)	23,261 (46)	99	150	1.911

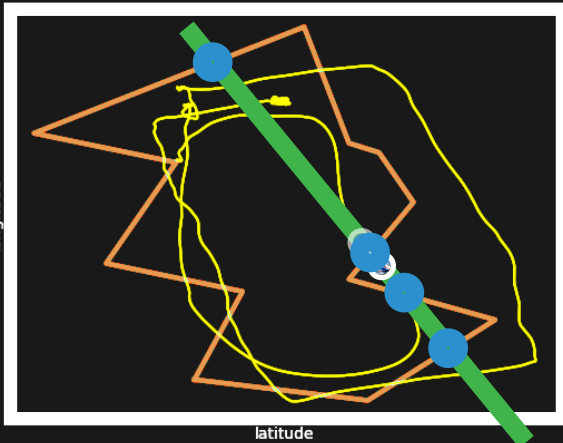


BLOCK III RESOURCE CONSUMPTION

	FF (%)	LUT	MUX	Pwr Idle [mW]	Pwr Peak [W]
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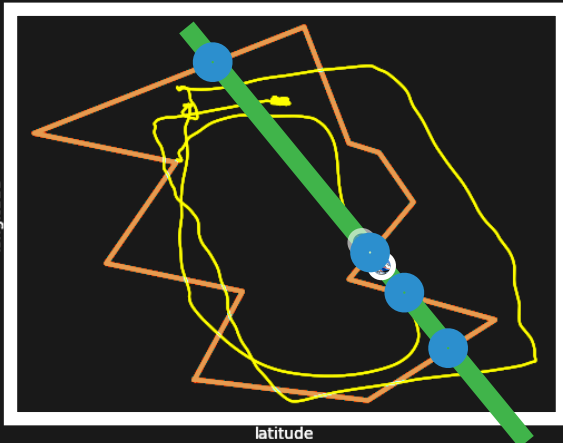


BLOCK III RESOURCE CONSUMPTION

	FF (%)	LUT	MUX	Pwr Idle [mW]	Pwr Peak [W]
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	4,792 (5)	34,630 (67)	104	156	2.085
	3,441 (4)	23,261 (46)	99	150	1.911

BLOCK III RESOURCE CONSUMPTION

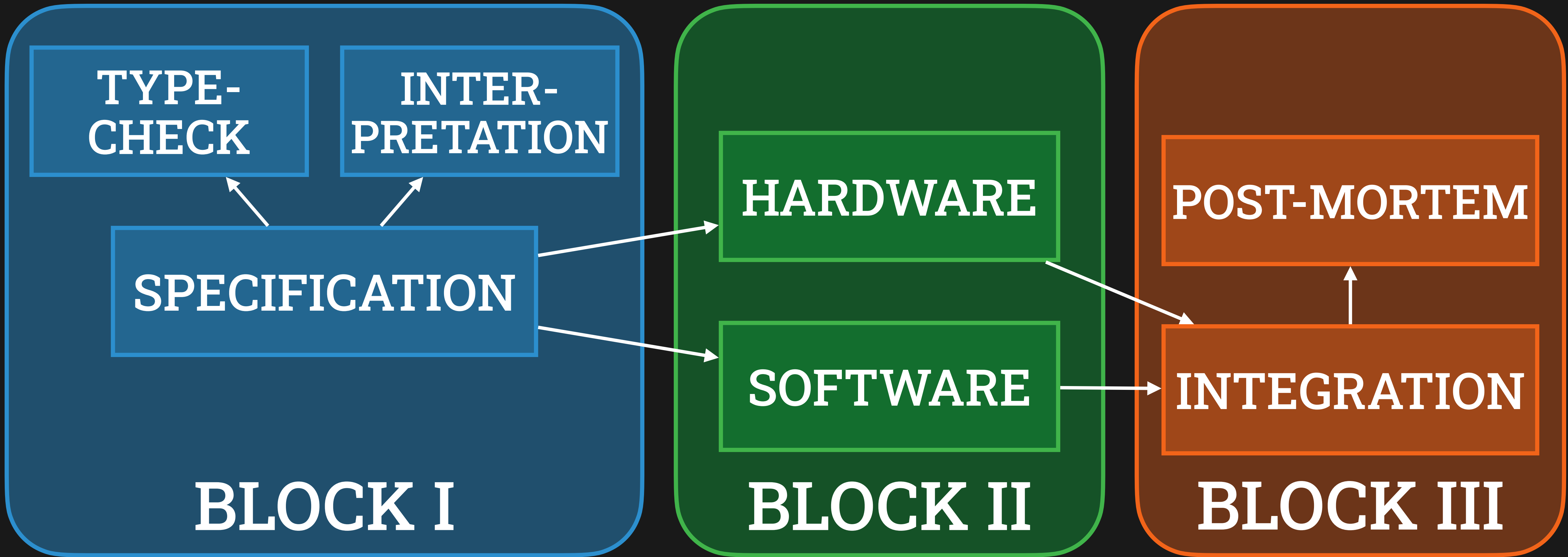
	FF (%)	LUT	MUX	Pwr Idle [mW]	Pwr Peak [W]
	2,853 (3)	26,181 (71)	4	149	1.871
	4,792 (5)	34,630 (67)	104	156	2.085
	3,441 (4)	23,261 (46)	99	150	1.911

BLOCK III POST-MORTEM ANALYSIS

BLOCK III POST-MORTEM ANALYSIS

- I. (QUANTITATIVE) STREAM-BASED RV SUPERIOR TO BOOLEAN VERDICTS
- II. MONITOR NATURALLY REFINES AND FILTERS DATA.
- III. ACCESS TO CRUCIAL DATA.

BLOCK III CONCLUSION



BLOCK III CONCLUSION

TYPE
CHECK

INTER
PRETATION

HARDWARE

POST-MORTEM

For a Monitor To Show its Full Potential, It Needs To Be Co-Developed With the CPS!

ON

III

