

# Automata, Games & Verification

Summary #3

Don't forget to register through HISPOS.

**Deadline: TOMORROW May 16**

Today at 4:00pm in SR 014: First meeting of the seminar.

**Games in Verification and Synthesis**

Piotr Danilewski: *Algorithms for solving parity games*

## Complementation

**Theorem 1.** *For any deterministic Büchi automaton  $\mathcal{A}$ , there exists a Büchi automaton  $\mathcal{A}'$  such that  $\mathcal{L}(\mathcal{A}') = \Sigma^\omega \setminus \mathcal{L}(\mathcal{A})$ .*

*Proof:* We construct  $\mathcal{A}'$  as follows:

- $S' = (S \times \{0\}) \cup ((S \setminus F) \times \{1\})$ .
- $I' = I \times \{0\}$ .
- $T' = \{((s, 0), \sigma, (s', 0)) \mid (s, \sigma, s') \in T\}$   
 $\quad \cup \quad \{((s, 0), \sigma, (s', 1)) \mid (s, \sigma, s') \in T\}$   
 $\quad \cup \quad \{((s, 1), \sigma, (s, 1)) \mid (s, \sigma, s') \in T, s' \in S - F\}$ .
- $F' = (S - F) \times \{1\}$ .

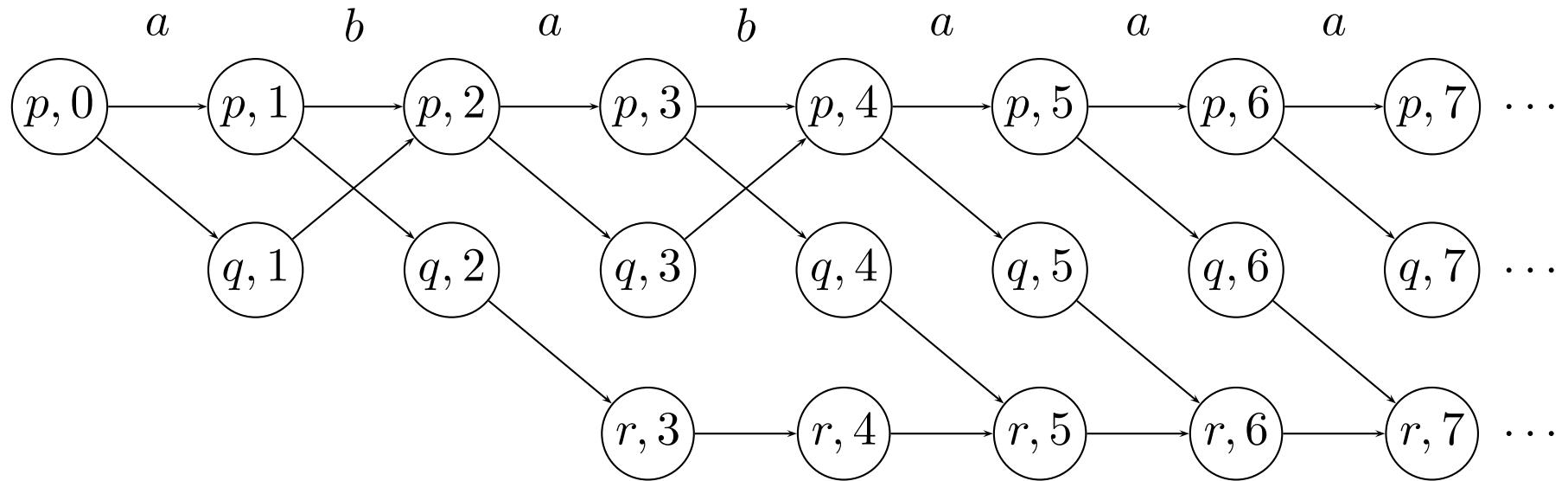
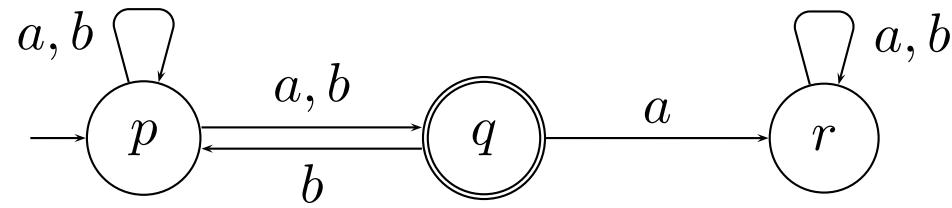
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**Definition 1.** Let  $\mathcal{A} = (S, I, T, F)$  be a nondeterministic Büchi automaton. The *run DAG* of  $\mathcal{A}$  on a word  $\alpha \in \Sigma^\omega$  is the directed acyclic graph  $G = (V, E)$  where

- $V = \bigcup_{l \geq 0} (S_l \times \{l\})$  where  $S_0 = I$  and  $S_{l+1} = \bigcup_{s \in S_l, (s, \alpha(l), s') \in T} \{s'\}$
- $E = \{(\langle s, l \rangle, \langle s', l+1 \rangle) \mid l \geq 0, (s, \alpha(l), s') \in T\}$

A path in a run DAG is accepting iff it visits  $F$  infinitely often.

The automaton accepts  $\alpha$  if some path is accepting.



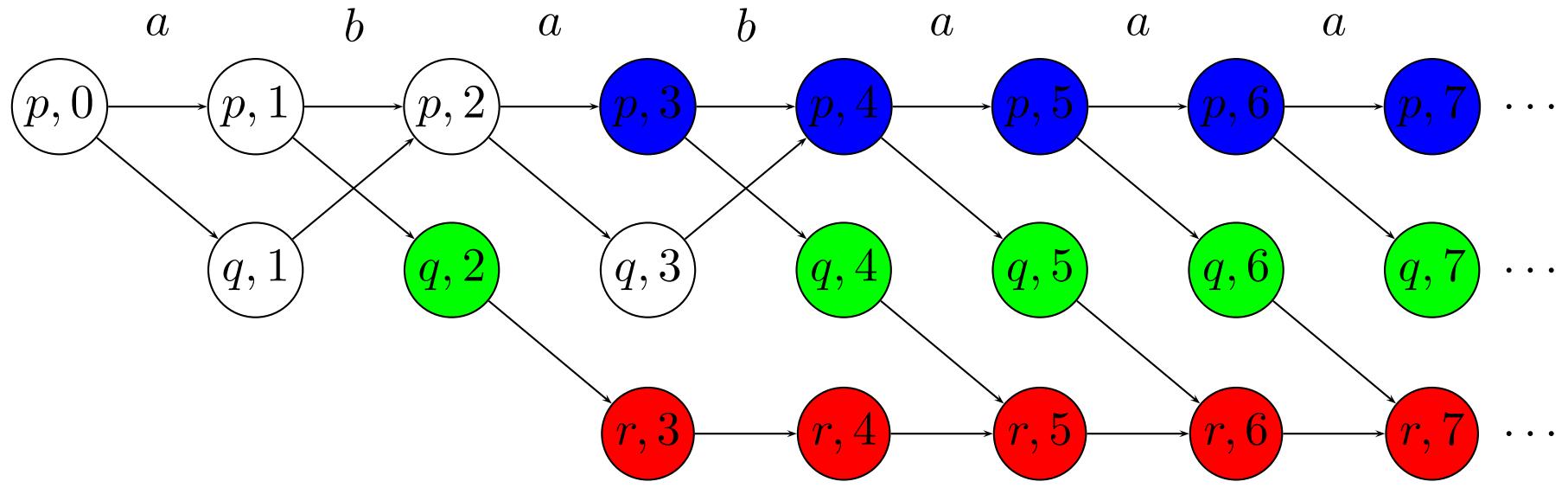
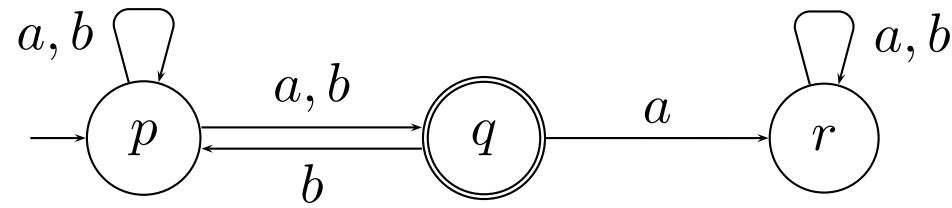
**Definition 2.** A *ranking* for  $G$  is a function  $f : V \rightarrow \{0, \dots, 2 \cdot |S|\}$  such that

- for all  $\langle s, l \rangle \in V$ , if  $f(\langle s, l \rangle)$  is odd then  $s \notin F$ ;
- for all  $(\langle s, l \rangle, \langle s', l' \rangle) \in E$ ,  $f(\langle s', l' \rangle) \leq f(\langle s, l \rangle)$ .

A ranking is *odd* iff for all paths  $\langle s_0, l_0 \rangle, \langle s_1, l_1 \rangle, \langle s_2, l_2 \rangle, \dots$  in  $G$ , there is a  $i \geq 0$  such that  $f(\langle s_i, l_i \rangle)$  is odd and, for all  $j \geq 0$ ,  $f(\langle s_{i+j}, l_{i+j} \rangle) = f(\langle s_i, l_i \rangle)$ .

**Lemma 1.**

If there exists an odd ranking for  $G$ , then  $\mathcal{A}$  does not accept  $\alpha$ .



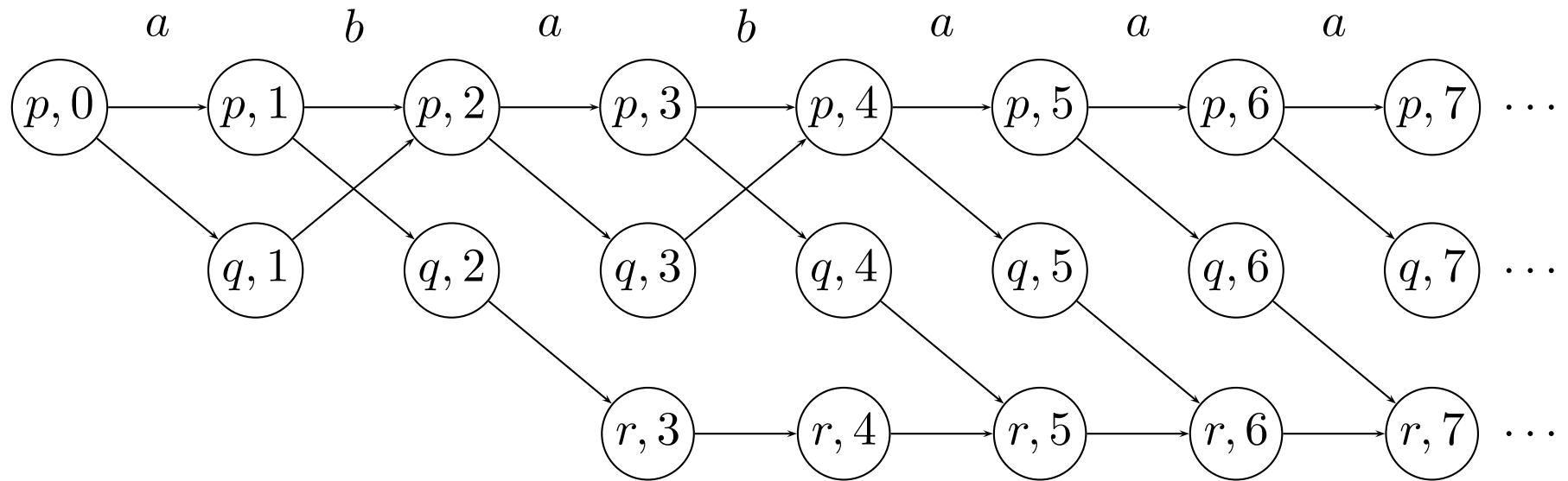
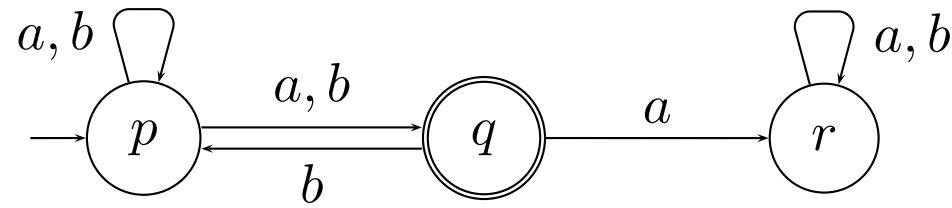
rank 1 — rank 2 — rank 3 — rank 4

Let  $G'$  be a subgraph of  $G$ . We call a vertex  $\langle s, l \rangle$

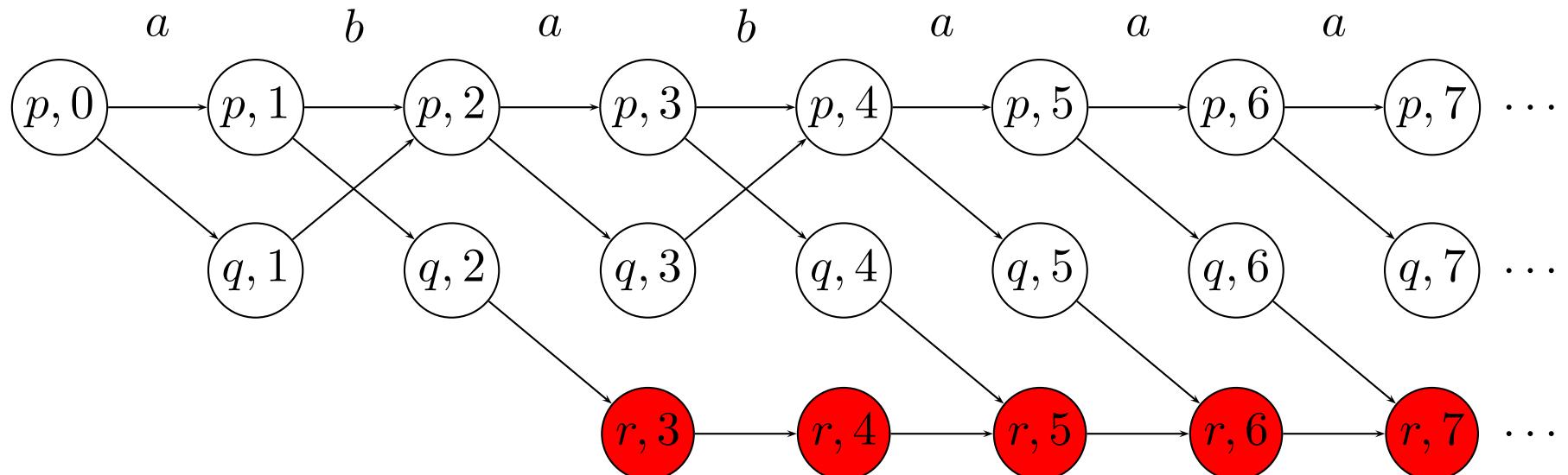
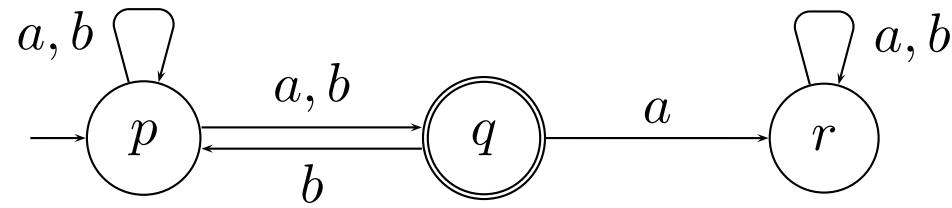
- **safe** in  $G'$  if for all vertices  $\langle s', l' \rangle$  reachable from  $\langle s, l \rangle$ ,  $s' \notin F$ , and
- **endangered** in  $G'$  if only finitely many vertices are reachable.

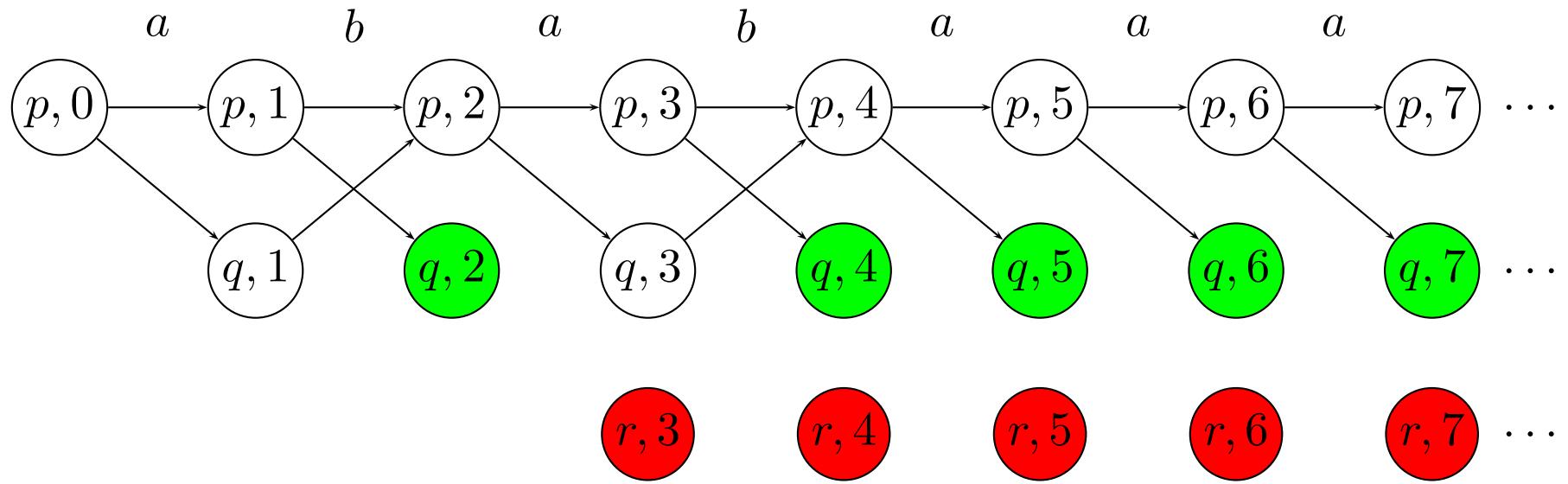
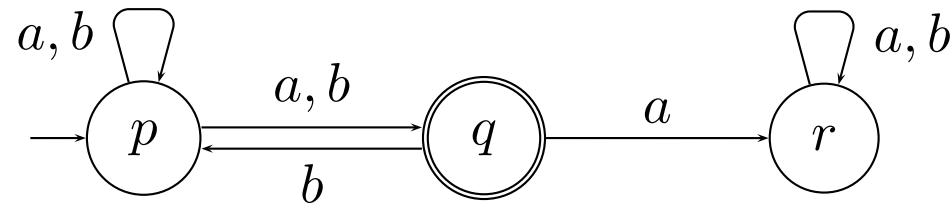
We define an infinite sequence  $G_0 \supseteq G_1 \supseteq G_2 \supseteq \dots$  of DAGs inductively as follows:

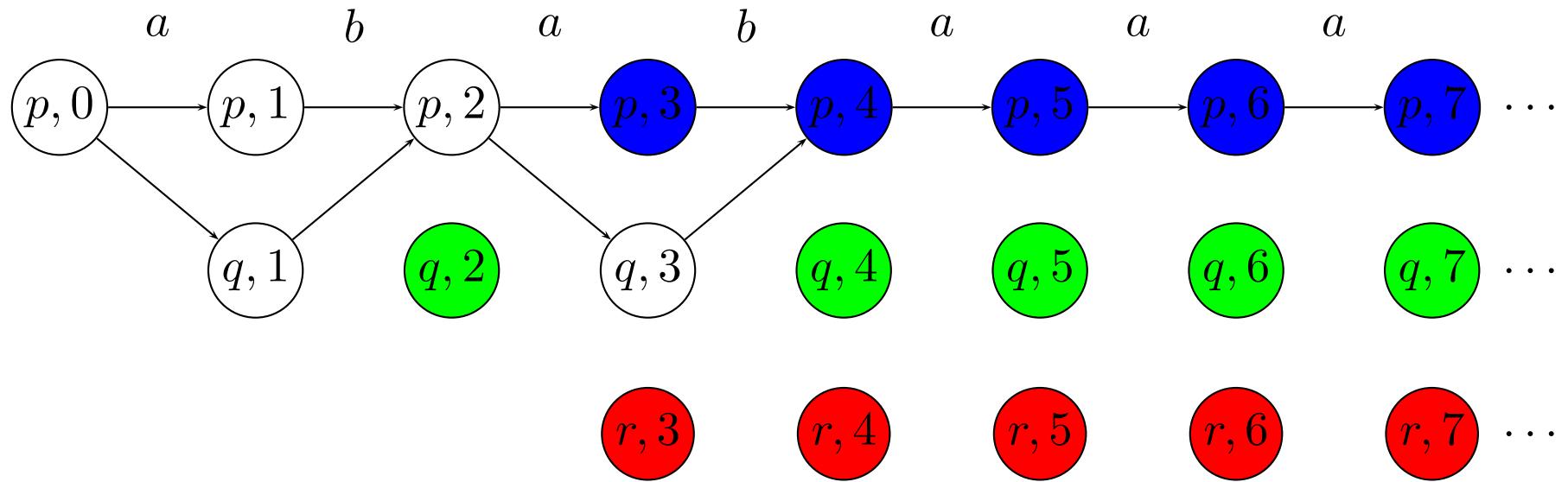
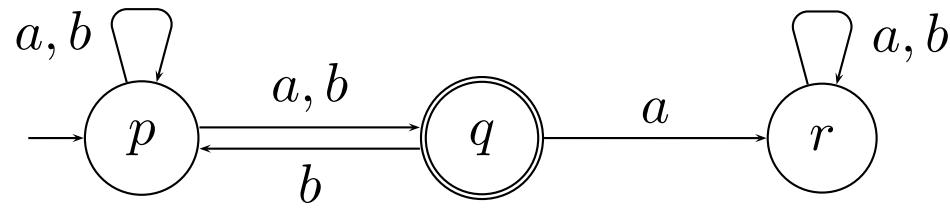
- $G_0 = G$
- $G_{2i+1} = G_{2i} \setminus \{\langle s, l \rangle \mid \langle s, l \rangle \text{ is endangered in } G_{2i}\}$
- $G_{2i+2} = G_{2i+1} \setminus \{\langle s, l \rangle \mid \langle s, l \rangle \text{ is safe in } G_{2i}\}.$

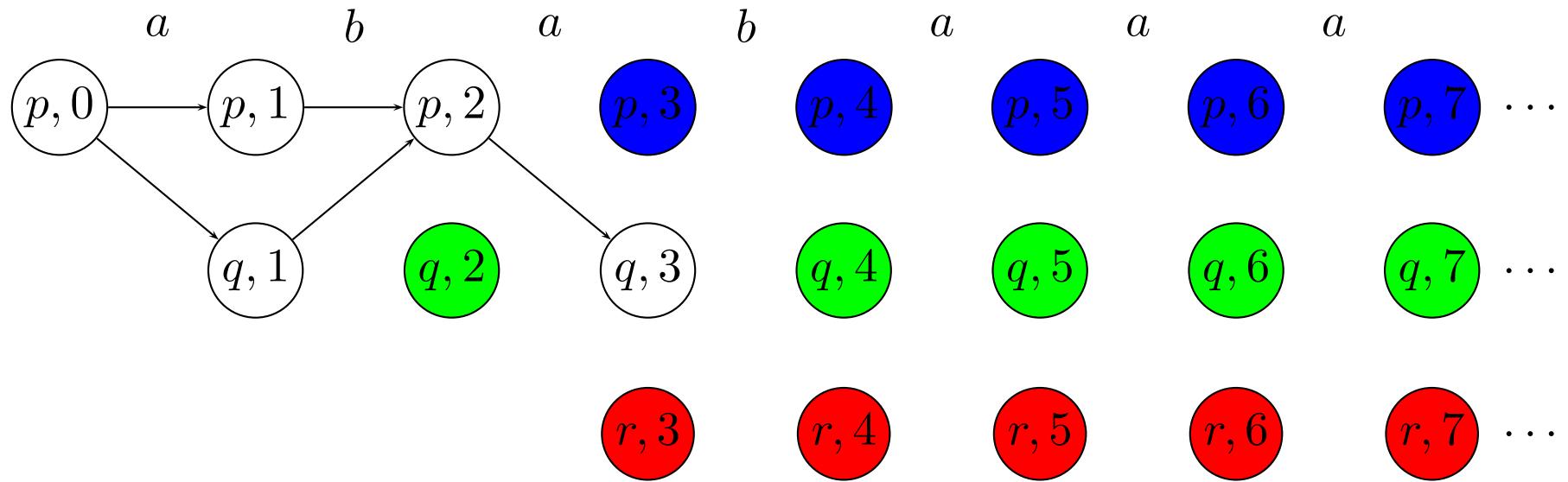
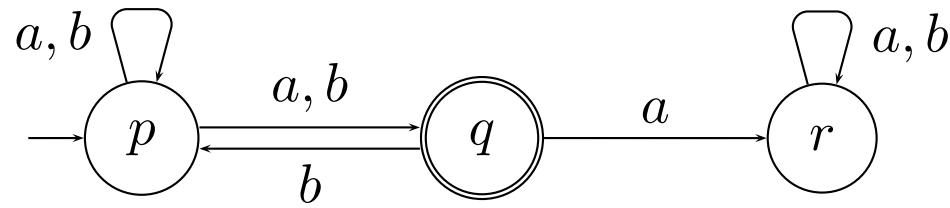


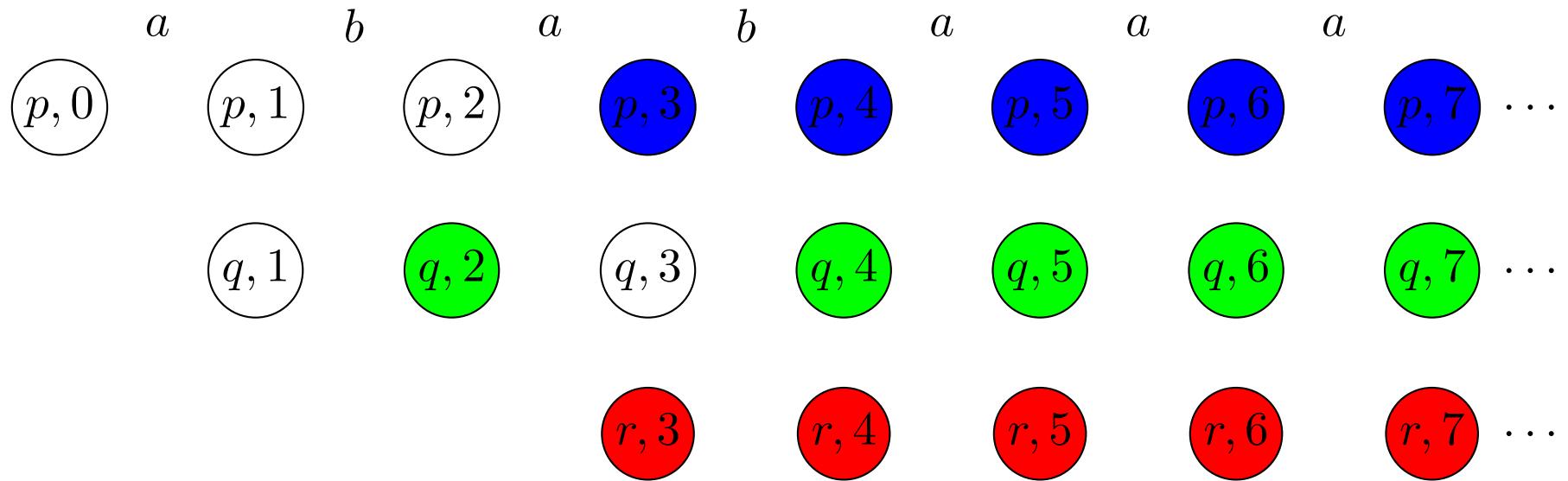
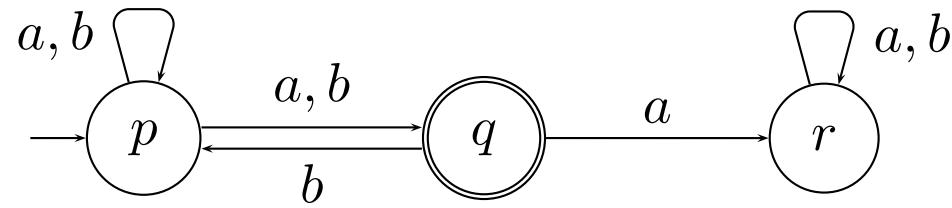
$$G = G_0 = G_1$$


 $G_1$






 $G_4$



$G_5$

### **Lemma 2.**

*If  $\mathcal{A}$  does not accept  $\alpha$ , then the following holds:*

*For every  $i \geq 0$  there exists an  $l_i$  such that*

*for all  $j \geq l_i$  at most  $|S| - i$  vertices of the form  $\langle \_, j \rangle$  are in  $G_{2i}$ .*

### **Lemma 3.**

*If  $\mathcal{A}$  does not accept  $\alpha$ , then there exists an odd ranking for  $G$ .*

