

Automata, Games & Verification

Summary #12

Today at 2:15pm in SR 016

Seminar “Games, Synthesis, and Robotics”

*Design and Synthesis of Synchronization Skeletons
using Branching Time Temporal Logic*

Complementation of Parity Tree Automata

Theorem 1. For each parity tree automaton \mathcal{A} over Σ there is a parity tree automaton \mathcal{A}' with $\mathcal{L}(\mathcal{A}') = T_\Sigma - \mathcal{L}(\mathcal{A})$.

\mathcal{A} does not accept t iff

(1) there is a $(M \rightarrow \{0, 1\})$ -tree v such that

(2) for all $i_0, i_1, i_2, \dots \in \{0, 1\}^\omega$

(3) for all $\tau_0, \tau_1, \dots \in M^\omega$

(4) if

• for all j ,

$$\tau_j = (q, a, q_0^j, q_1^j)$$

$$\Rightarrow a = t(i_0, i_1, \dots, i_j) \text{ and}$$

• $i_0 i_1 \dots = v(\varepsilon)(\tau_0)v(i_0)(\tau_1) \dots$

then the generated state sequence $q_0 q_1 \dots$

$$\text{with } q_0 = s_0, (q_j, a, q_0^j, q_1^j) = \tau_j,$$

$$q_{j+1} = q^{v(i_0, \dots, i_{j-1})(\tau_j)}$$

violates c .

Monadic Second-Order Theory of Two Successors (S2S)

Syntax:

- first-order variable set $V_1 = \{x_0, x_1, \dots\}$
- second-order variable set $V_2 = \{X_0, X_1, \dots\}$
- Terms: $t ::= \epsilon \mid x \mid t0 \mid t1$
- Formulas $\varphi ::= t \in X \mid t_1 = t_2 \mid \neg\varphi \mid \varphi_0 \vee \varphi_1 \mid \exists x.\varphi \mid \exists X.\varphi$

Semantics:

- first-order valuation $\sigma_1 : V_1 \rightarrow \mathbb{B}^*$
- second-order valuation $\sigma_2 : V_2 \rightarrow 2^{\mathbb{B}^*}$
- terms: $\llbracket \epsilon \rrbracket = \epsilon$, $\llbracket t0 \rrbracket_{\sigma_1} = \llbracket t \rrbracket_{\sigma_1} 0$, etc.
- formulas: $\sigma_1, \sigma_2 \models \exists x_i.\varphi$ iff there is a $a \in \mathbb{B}^*$ s.t.

$$\sigma'_1(y) = \begin{cases} \sigma_1(y) & \text{if } x \neq y, \\ a & \text{otherwise;} \end{cases} \quad \text{and } \sigma'_1, \sigma_2 \models \varphi$$

etc.

Theorem 2. For each Muller tree automaton $\mathcal{A} = (S, s_0, M, \mathcal{F})$ over $\Sigma = 2^{V_2}$ there is a S2S formula φ over V_2 s.t. $t \in \mathcal{L}(\mathcal{A})$ iff $\sigma_2 \models \varphi$ where $\sigma_2(P) = \{q \in \{0, 1\}^* \mid P \in t(q)\}$.

Theorem 3. For every S2S formula φ over V_1, V_2 there is a Muller tree automaton \mathcal{A} over $\Sigma = 2^{V_1 \cup V_2}$ such that $t \in \mathcal{L}(\mathcal{A})$ iff $\sigma_1, \sigma_2 \models \varphi$ where

$$\begin{aligned}\sigma_1(x) &= q \text{ iff } x \in t(q); \\ \sigma_2(X) &= \{q \in \{0, 1\}^* \mid X \in t(q)\}.\end{aligned}$$

Corollary 1.

S2S is decidable.

- S_nS is the monadic second order theory of n successors.

Corollary 2.

S_nS is decidable.

- $S_\omega S$ is the monadic second order theory of ω successors.

Theorem 4. *$S_\omega S$ is decidable.*

- WS2S is the weak monadic second order theory of two successors.

$\sigma_1, \sigma_2 \models \exists X. \varphi$ iff there is a **finite** $A \subseteq \mathbb{B}^*$ s.t.

$$\sigma'_2(Y) = \begin{cases} \sigma_2(Y) & \text{if } X \neq Y \\ A & \text{otherwise} \end{cases} \quad \text{and} \quad \sigma_1, \sigma'_2 \models \varphi.$$

Corollary 3.

WS2S is decidable.

Theorem 5. *For a language $L \subseteq T_\Sigma$, the following are equivalent:*

- 1. Both L and its complement are recognizable by a Büchi tree automaton.*
- 2. L is WS2S-definable.*

Corollary 4.

WS2S is strictly weaker than S2S.