# Automata, Games, and Verification

Please send a mail to agv15@react.uni-saarland.de if you can't make it to the discussion session.

# 1. LTL to Alternating Büchi (presented by Group 10)

Construct an alternating Büchi automaton  $\mathcal{A}$  such that  $\mathcal{L}(\mathcal{A}) = \mathcal{L}((\diamondsuit p)\mathcal{U}(\Box q))$ . Use the construction from the lecture to obtain  $\mathcal{A}$ .

# 2. LTL to Alternating co-Büchi (presented by Group 14)

Give a construction to translate an LTL formula  $\varphi$  into an alternating co-Büchi automaton  $\mathcal{A}_{\varphi}$  and prove that  $\mathcal{L}(\varphi) = \mathcal{L}(\mathcal{A}_{\varphi})$ . The number of states of  $\mathcal{A}_{\varphi}$  should not increase more than linear in the number of subformulas of  $\varphi$ .

# 3. Alternating Muller Automata (presented by Group 09)

Prove or give a counter example to the following statement: If an alternating Muller automaton  $\mathcal{A}$  accepts some word  $\alpha \in \Sigma^{\omega}$ , then there is an accepting *memoryless* run tree of  $\mathcal{A}$  on  $\alpha$ .

### 4. Very Weak Alternating Büchi Automata (presented by Group 07)

A very weak alternating automaton  $\mathcal{A}$  is an alternating automaton whose transition relation describes a DAG equipped with possibly additional self loops, i.e., there is some total ordering  $\leq$  on the states of  $\mathcal{A}$  such that from every state q only states q' with  $q \leq q'$  are reachable (including q itself).

Prove or give a counter example to the following statement: Each language recognizable by some very weak alternating Büchi automaton is non-counting.

### 5. Alternating Büchi vs. Alternating co-Büchi Automata (Challenge)

Prove or give a counter example to the following statement: An  $\omega$ -language L is recognizable by some alternating Büchi automaton if and only if L is recognizable by some alternating co-Büchi automaton.