

# Lineare Speicher

```
signature HEAP = sig
  exception Address
  exception OutOfMemory
  type address = int
  type index = int
  val new : int -> address
  val sub : address -> index -> int
  val update : address -> index -> int -> unit
  val release : address -> unit
  val show : unit -> (address * int) list
end
```

# Darstellung von Listen

```
fun putList nil = ~1
  | putList (x::xr) = dump [x, putList xr]
```

```
fun getList a = if a = ~1 then nil
  else sub a 0 :: getList (sub a 1)
```

**Beispiel:** putList [1,2,3]

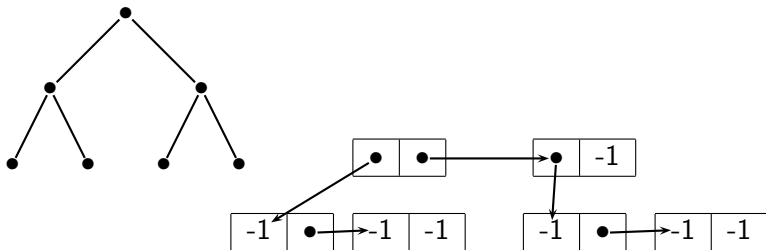
3	-1	2	0	1	2
0	1	2	3	4	5

# Darstellung von Bäumen

```
fun putList nil = ~1
  | putList (x::xr) = dump [x, putList xr]
fun getList a = if a = ~1 then nil
  else sub a 0 :: getList (sub a 1)
```

```
datatype tree = T of tree list
```

```
fun putTree (T ts) = putList (map putTree ts)
fun getTree a = T (map getTree (getList a))
```



# Speicherplatzbedarf

```
rev nil = nil  
rev (x::xr) = rev xr @ [x]
```

- ▶ Sei  $sn$  die Anzahl der Zellen die `rev` für eine Liste der Länge  $n$  alloziert. Dann:  
 $s_0 = 0$   
 $sn = s(n-1) + 2 + 2(n-1) = s(n-1) + 2n$  für  $n > 0$   
 $\Rightarrow sn = n(n+1)$ . Also  $O(s) = O(n^2)$ .
- ▶ Für Reversion einer Liste der Länge 10 werden 110 Zellen alloziert
- ▶ Nur 20 für Ergebnis erforderlich
- ▶ Rest räumt der Speicherbereiniger (garbage collector) weg.