

# Verification

## Lecture 15

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## REVIEW: Bisimulation equivalence

Let  $TS_i = (S_i, Act_i, \rightarrow_i, l_i, AP, L_i)$ ,  $i=1, 2$ , be transition systems

A bisimulation for  $(TS_1, TS_2)$  is a binary relation  $\mathcal{R} \subseteq S_1 \times S_2$  such that:

1.  $\forall s_1 \in I_1 \exists s_2 \in I_2. (s_1, s_2) \in \mathcal{R}$  and  $\forall s_2 \in I_2 \exists s_1 \in I_1. (s_1, s_2) \in \mathcal{R}$

2. for all states  $s_1 \in S_1, s_2 \in S_2$  with  $(s_1, s_2) \in \mathcal{R}$  it holds:

2.1  $L_1(s_1) = L_2(s_2)$

2.2 if  $s'_1 \in Post(s_1)$  then there exists  $s'_2 \in Post(s_2)$  with  $(s'_1, s'_2) \in \mathcal{R}$

2.3 if  $s'_2 \in Post(s_2)$  then there exists  $s'_1 \in Post(s_1)$  with  $(s'_1, s'_2) \in \mathcal{R}$

$TS_1$  and  $TS_2$  are bisimilar, denoted  $TS_1 \sim TS_2$ , if there exists a bisimulation for  $(TS_1, TS_2)$

## REVIEW: Bisimulation on states

$\mathcal{R} \subseteq S \times S$  is a bisimulation on  $TS$  if for any  $(q_1, q_2) \in \mathcal{R}$ :

- ▶  $L(q_1) = L(q_2)$
- ▶ if  $q'_1 \in Post(q_1)$  then there exists an  $q'_2 \in Post(q_2)$  with  $(q'_1, q'_2) \in \mathcal{R}$
- ▶ if  $q'_2 \in Post(q_2)$  then there exists an  $q'_1 \in Post(q_1)$  with  $(q'_1, q'_2) \in \mathcal{R}$

$q_1$  and  $q_2$  are bisimilar,  $q_1 \sim_{TS} q_2$ , if  $(q_1, q_2) \in \mathcal{R}$  for some bisimulation  $\mathcal{R}$  for  $TS$

$q_1 \sim_{TS} q_2$  if and only if  $TS_{q_1} \sim TS_{q_2}$

## REVIEW: CTL\* equivalence

States  $q_1$  and  $q_2$  in  $TS$  (over  $AP$ ) are **CTL\*-equivalent**:

$$q_1 \equiv_{CTL^*} q_2 \quad \text{if and only if} \quad (q_1 \models \Phi \text{ iff } q_2 \models \Phi)$$

for all CTL\* state formulas over  $AP$

$$TS_1 \equiv_{CTL^*} TS_2 \quad \text{if and only if} \quad (TS_1 \models \Phi \text{ iff } TS_2 \models \Phi)$$

for any sublogic of CTL\*, logical equivalence is defined analogously

## Bisimulation vs. CTL\* and CTL equivalence

Let  $TS$  be a finite transition system and  $s, s'$  states in  $TS$

The following statements are equivalent:

- (1)  $s \sim_{TS} s'$
- (2)  $s$  and  $s'$  are CTL-equivalent, i.e.,  $s \equiv_{CTL} s'$
- (3)  $s$  and  $s'$  are CTL\*-equivalent, i.e.,  $s \equiv_{CTL^*} s'$

this is proven in three steps:  $\equiv_{CTL} \subseteq \sim \subseteq \equiv_{CTL^*} \subseteq \equiv_{CTL}$

important: equivalence is also obtained for any sub-logic containing  $\neg, \wedge$  and  $X$

## REVIEW: The importance of this result

- ▶ CTL and CTL\* equivalence coincide
  - ▶ despite the fact that CTL\* is more expressive than CTL
- ▶ Bisimilar transition systems preserve the same CTL\* formulas
  - ▶ and thus the same LTL formulas (and LT properties)
- ▶ Non-bisimilarity can be shown by a single CTL (or CTL\*) formula
  - ▶  $TS_1 \models \Phi$  and  $TS_2 \not\models \Phi$  implies  $TS_1 \not\sim TS_2$
- ▶ You even do not need to use an until-operator!
- ▶ To check  $TS \models \Phi$ , it suffices to check  $TS / \sim \models \Phi$

## Computing bisimulation quotients

A partition  $\Pi = \{B_1, \dots, B_k\}$  of  $S$  is a set of nonempty ( $B_i \neq \emptyset$ ) and pairwise disjoint blocks  $B_i$  that decompose  $S$  ( $S = \biguplus_{i=1, \dots, k} B_i$ ).

A partition defines an equivalence relation  $\sim$

$((q, q') \in \sim \Leftrightarrow \exists B_i \in \Pi. q, q' \in B_i)$ .

Likewise, an equivalence relation  $\sim$  defines a partition  $\Pi = S/\sim$ .

A nonempty union  $C = \biguplus_{i \in I} B_i$  of blocks is called a superblock.

A block  $B_i$  of a partition  $\Pi$  is called stable w.r.t. a set  $B$  if either  $B_i \cap \text{Pre}(B) = \emptyset$ , or  $B_i \subseteq \text{Pre}(B)$ .

$$(\text{Pre}(B) = \{q \in S \mid \text{Post}(q) \cap B \neq \emptyset\})$$

A partition  $\Pi$  is called stable w.r.t. a set  $B$  if all blocks of  $\Pi$  are.

**Lemma 1.** A partition  $\Pi$  with consistently labeled blocks is stable with respect to all of its (super)blocks if, and only if, it defines a bisimulation relation.

## Partition refinement

For two partitions  $\Pi = \{B_1, \dots, B_k\}$  and  $\Pi' = \{B'_1, \dots, B'_j\}$  of  $S$ , we say that  $\Pi$  is finer than  $\Pi'$  iff every block of  $\Pi'$  is a superblock of  $\Pi$ .

For a given partition  $\Pi = \{B_1, \dots, B_k\}$ , we call a (super)block  $C$  of  $\Pi$  a splitter of a block  $B_i$  / the partition  $\Pi$  if  $B_i / \Pi$  is not stable w.r.t.  $C$ .

$\text{Refine}(B_i, C)$  denotes  $\{B_i\}$  if  $B_i$  is stable w.r.t.  $C$ , and  $\{B_i \cap \text{Pre}(C), B_i \setminus \text{Pre}(C)\}$  if  $C$  is a splitter of  $C$ .

$\text{Refine}(\Pi, C) = \uplus_{i=1, \dots, k} \text{Refine}(B_i, C)$ .

**Lemma 2.**  $\text{Refine}(\Pi, C)$  is finer than  $\Pi$ .

# An algorithm for bisimulation quotienting

**Input:** Transition system  $(S, Act, \rightarrow, I, AP, L)$

**Output:** Bisimulation quotient

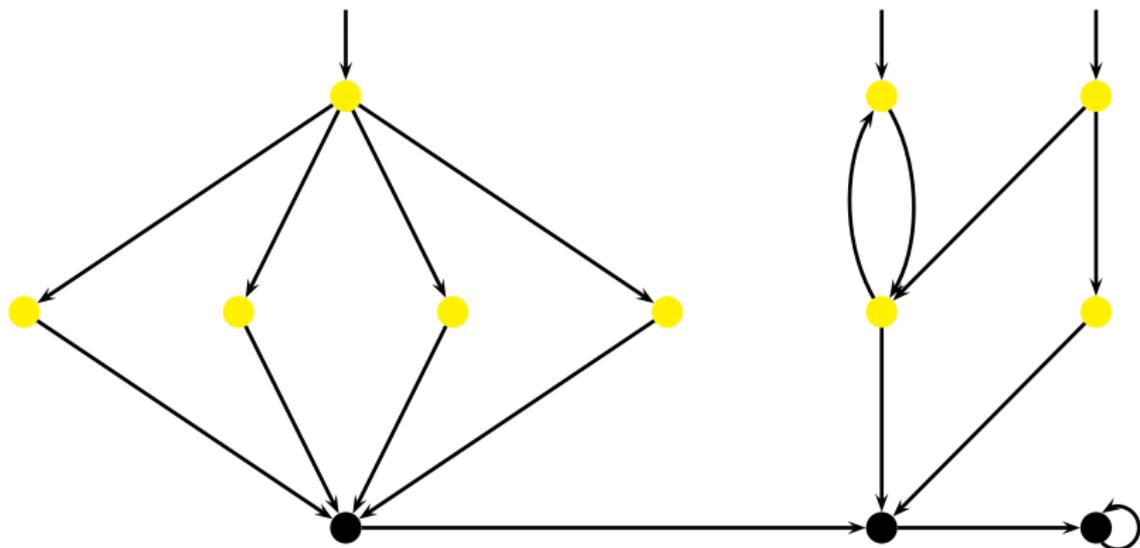
1.  $\Pi = S/\sim_{AP}$   $(q, q') \in \sim_{AP} \Leftrightarrow L(q) = L(q')$
2. while some block  $B \in \Pi$  is a splitter of  $\Pi$  loop invariant:  $\Pi$  is coarser than  $S/\sim_{TS}$ 
  - 2.1 pick a block  $B$  that is a splitter of  $\Pi$
  - 2.2  $\Pi = \text{Refine}(\Pi, B)$
3. return  $\Pi$

# Example

1.  $\Pi = S/\sim_{AP}$
2. while some block  $B \in \Pi$  is a splitter of  $\Pi$ 
  - 2.1 pick a block  $B$  that is a splitter of  $\Pi$
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$$(q, q') \in \sim_{AP} \Leftrightarrow L(q) = L(q')$$

loop invariant:  $\Pi$  is coarser than  $S/\sim_{TS}$

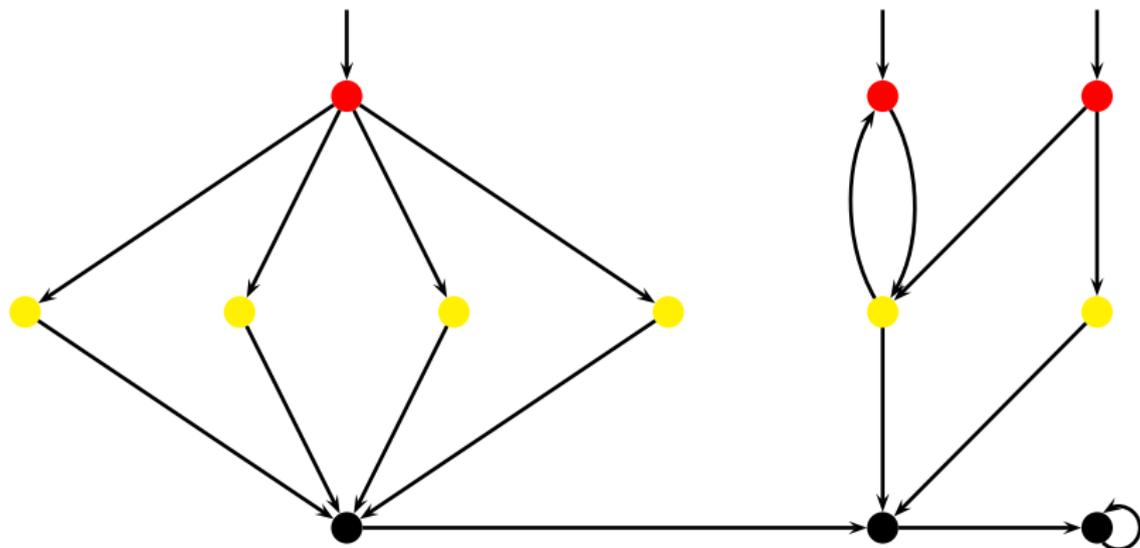


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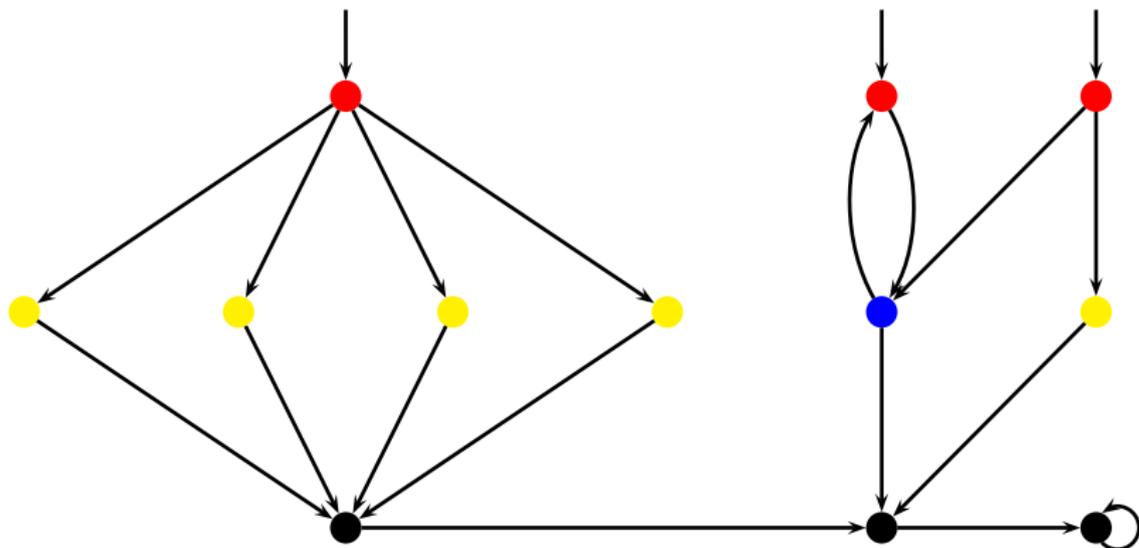


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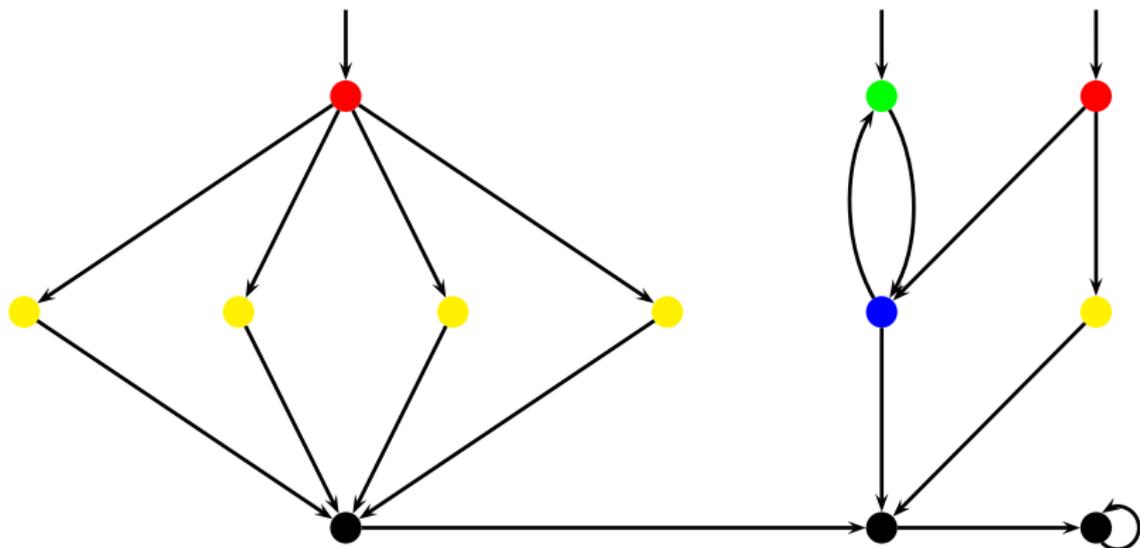


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loop invariant:  $\Pi$  is coarser than  $S/\sim_{TS}$

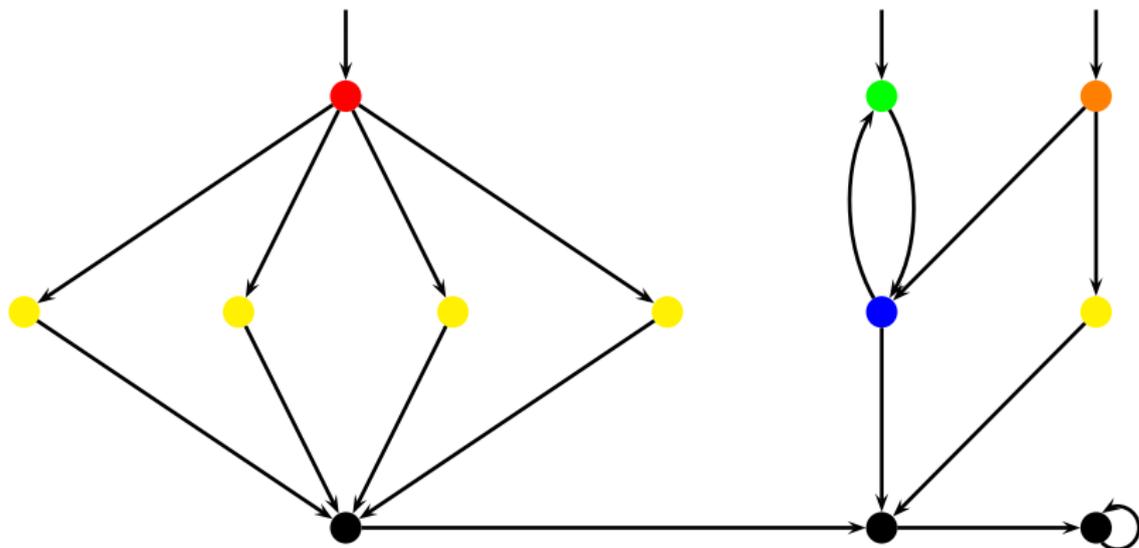


# Example

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  - 2.1 pick a block  $B$  that is a splitter of  $\Pi$
  - 2.2  $\Pi = \text{Refine}(\Pi, B)$
3. return  $\Pi$

$$(q, q') \in \sim_{AP} \Leftrightarrow L(q) = L(q')$$

loop invariant:  $\Pi$  is coarser than  $S/\sim_{TS}$



# Correctness and termination

1.  $\Pi = S/\sim_{AP}$
2. while some block  $B \in \Pi$  is a splitter of  $\Pi$ 
  - 2.1 pick a block  $B$  that is a splitter of  $\Pi$
  - 2.2  $\Pi = \text{Refine}(\Pi, B)$
3. return  $\Pi$

$$(q, q') \in \sim_{AP} \Leftrightarrow L(q) = L(q')$$

loop invariant:  $\Pi$  is coarser than  $S/\sim_{TS}$

**Lemma 3.** The algorithm terminates.

**Lemma 4.** The loop invariant holds initially.

**Lemma 5.** The loop invariant is preserved.

**Theorem.** The algorithm returns the quotient  $S/\sim_{TS}$  of the coarsest bisimulation  $\sim_{TS}$ .

## Simulation order

Let  $TS_i = (S_i, Act_i, \rightarrow_i, I_i, AP, L_i)$ ,  $i=1, 2$ , be two transition systems over  $AP$ .

A simulation for  $(TS_1, TS_2)$  is a binary relation  $\mathcal{R} \subseteq S_1 \times S_2$  such that:

1.  $\forall q_1 \in I_1 \exists q_2 \in I_2. (q_1, q_2) \in \mathcal{R}$
2. for all  $(q_1, q_2) \in \mathcal{R}$  it holds:
  - 2.1  $L_1(q_1) = L_2(q_2)$
  - 2.2 if  $q'_1 \in Post(q_1)$   
then there exists  $q'_2 \in Post(q_2)$  with  $(q'_1, q'_2) \in \mathcal{R}$

$TS_1 \leq TS_2$  iff there exists a simulation  $\mathcal{R}$  for  $(TS_1, TS_2)$

## Simulation order

$$q_1 \rightarrow q'_1$$

$\mathcal{R}$

$$q_2$$

can be completed to

$$q_1 \rightarrow q'_1$$

$\mathcal{R}$

$$q_2 \rightarrow q'_2$$

but not necessarily:

$$q_1$$

$\mathcal{R}$

$$q_2 \rightarrow q'_2$$

can be completed to

$$q_1 \rightarrow q'_1$$

$\mathcal{R}$

$$q_2 \rightarrow q'_2$$

# The use of simulations

- ▶ As a notion of correctness for refinement
  - ▶  $TS \leq TS'$  whenever  $TS$  is obtained by deleting transitions from  $TS'$
  - ▶ e.g., nondeterminism is resolved by choosing one alternative
- ▶ As a notion of correctness for abstraction
  - ▶ abstract from concrete values of certain program or control variables
  - ▶ use instead abstract values or ignore their value completely
  - ▶ used in e.g., software model checking of C and Java
  - ▶ formalized by an abstraction function  $f$  that maps  $s$  onto its abstraction  $f(s)$

# Abstraction function

- ▶  $f : S \rightarrow \widehat{S}$  is an abstraction function if  $f(q) = f(q') \Rightarrow L(q) = L(q')$ 
  - ▶  $S$  is a set of concrete states and  $\widehat{S}$  a set of abstract states, i.e.  $|\widehat{S}| \ll |S|$
- ▶ Abstraction functions are useful for:
  - ▶ **data abstraction**: abstract from values of program or control variables

$f$  : concrete data domain  $\rightarrow$  abstract data domain

- ▶ **predicate abstraction**: use predicates over the program variables

$f$  : state  $\rightarrow$  valuations of the predicates

- ▶ **localization reduction**: partition program variables into visible and invisible

$f$  : all variables  $\rightarrow$  visible variables

## Abstract transition system

For  $TS = (S, Act, \rightarrow, I, AP, L)$  and abstraction function  $f : S \rightarrow \widehat{S}$  let:

$TS_f = (\widehat{S}, Act, \rightarrow_f, I_f, AP, L_f)$ , the abstraction of  $TS$  under  $f$

where

- ▶  $\rightarrow_f$  is defined by: 
$$\frac{s \xrightarrow{\alpha} s'}{f(s) \xrightarrow{\alpha}_f f(s')}$$
- ▶  $I_f = \{f(s) \mid s \in I\}$
- ▶  $L_f(f(s)) = L(s)$ ; for  $s \in \widehat{S} \setminus f(S)$ , labeling is undefined

$\mathcal{R} = \{(s, f(s)) \mid s \in S\}$  is a simulation for  $(TS, TS_f)$

## Simulation order on paths

Whenever we have:

$$\begin{array}{ccccccccc} s_0 & \rightarrow & s_1 & \rightarrow & s_2 & \rightarrow & s_3 & \rightarrow & s_4 \dots\dots \\ \mathcal{R} & & & & & & & & \\ t_0 & & & & & & & & \end{array}$$

this can be completed to

$$\begin{array}{ccccccccc} s_0 & \rightarrow & s_1 & \rightarrow & s_2 & \rightarrow & s_3 & \rightarrow & s_4 \dots\dots \\ \mathcal{R} & & \mathcal{R} & & \mathcal{R} & & \mathcal{R} & & \mathcal{R} \\ t_0 & \rightarrow & t_1 & \rightarrow & t_2 & \rightarrow & t_3 & \rightarrow & t_4 \dots\dots \end{array}$$

the proof of this fact is by induction on the length of the path

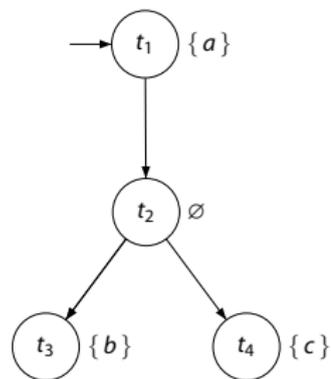
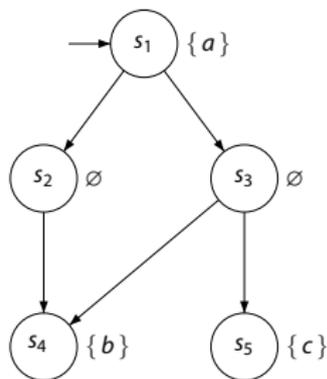
## Simulation is a pre-order

$\leq$  is a preorder, i.e., reflexive and transitive

## Simulation equivalence

$TS_1$  and  $TS_2$  are simulation equivalent, denoted  $TS_1 \simeq TS_2$ ,  
if  $TS_1 \leq TS_2$  and  $TS_2 \leq TS_1$

## Similar but not bisimilar



$TS_{left} \simeq TS_{right}$  but  $TS_{left} \not\sim TS_{right}$

## Simulation order on states

A simulation for  $TS = (S, Act, \rightarrow, I, AP, L)$  is a binary relation  $\mathcal{R} \subseteq S \times S$  such that for all  $(q_1, q_2) \in \mathcal{R}$ :

1.  $L(q_1) = L(q_2)$
2. if  $q'_1 \in Post(q_1)$   
then there exists an  $q'_2 \in Post(q_2)$  with  $(q'_1, q'_2) \in \mathcal{R}$

$q_1$  is simulated by  $q_2$ , denoted by  $q_1 \preceq_{TS} q_2$ ,

if there exists a simulation  $\mathcal{R}$  for  $TS$  with  $(q_1, q_2) \in \mathcal{R}$

$q_1 \preceq_{TS} q_2$  if and only if  $TS_{q_1} \preceq TS_{q_2}$

$q_1 \simeq_{TS} q_2$  if and only if  $q_1 \preceq_{TS} q_2$  and  $q_2 \preceq_{TS} q_1$

## Simulation quotient

For  $TS = (S, Act, \rightarrow, I, AP, L)$  and simulation equivalence  $\simeq \subseteq S \times S$  let

$TS/\simeq = (S', \{\tau\}, \rightarrow', I', AP, L')$ , the quotient of  $TS$  under  $\simeq$

where

▶  $S' = S/\simeq = \{ [s]_{\simeq} \mid s \in S \}$  and  $I' = \{ [s]_{\simeq} \mid s \in I \}$

▶  $\rightarrow'$  is defined by:

▶  $L'([s]_{\simeq}) = L(s)$

$$\frac{s \xrightarrow{\alpha} s'}{[s]_{\simeq} \xrightarrow{\tau'} [s']_{\simeq}}$$

lemma:  $TS \simeq TS/\simeq$  ; proof not straightforward!

# Universal fragment of CTL\*

$\forall$ CTL\* state-formulas are formed according to:

$$\Phi ::= \text{true} \mid \text{false} \mid a \mid \neg a \mid \Phi_1 \wedge \Phi_2 \mid \Phi_1 \vee \Phi_2 \mid A\varphi$$

where  $a \in AP$  and  $\varphi$  is a path-formula

$\forall$ CTL\* path-formulas are formed according to:

$$\varphi ::= \Phi \mid X\varphi \mid \varphi_1 \wedge \varphi_2 \mid \varphi_1 \vee \varphi_2 \mid \varphi_1 U \varphi_2 \mid \varphi_1 R \varphi_2$$

where  $\Phi$  is a state-formula, and  $\varphi$ ,  $\varphi_1$  and  $\varphi_2$  are path-formulas

## Universal CTL\* contains LTL

For every LTL formula there exists an equivalent  $\forall$ CTL\* formula

**Proof:** Bring LTL formula into positive normal form (PNF).

# Simulation order and $\forall$ CTL\*

Let  $TS$  be a finite transition system (without terminal states) and  $q, q'$  states in  $TS$ .

The following statements are equivalent:

- (1)  $q \leq_{TS} q'$
- (2) for all  $\forall$ CTL\*-formulas  $\Phi$ :  $q' \models \Phi$  implies  $q \models \Phi$
- (3) for all  $\forall$ CTL-formulas  $\Phi$ :  $q' \models \Phi$  implies  $q \models \Phi$

proof is carried out in three steps: (1)  $\Rightarrow$  (2)  $\Rightarrow$  (3)  $\Rightarrow$  (1)

## Existential fragment of CTL\*

$\exists$ CTL\* state-formulas are formed according to:

$$\Phi ::= \text{true} \mid \text{false} \mid a \mid \neg a \mid \Phi_1 \wedge \Phi_2 \mid \Phi_1 \vee \Phi_2 \mid \exists \varphi$$

where  $a \in AP$  and  $\varphi$  is a path-formula

$\exists$ CTL\* path-formulas are formed according to:

$$\varphi ::= \Phi \mid X\varphi \mid \varphi_1 \wedge \varphi_2 \mid \varphi_1 \vee \varphi_2 \mid \varphi_1 U \varphi_2 \mid \varphi_1 R \varphi_2$$

where  $\Phi$  is a state-formula, and  $\varphi, \varphi_1$  and  $\varphi_2$  are path-formulas

# Simulation order and $\exists\text{CTL}^*$

Let  $TS$  be a finite transition system (without terminal states) and  $q, q'$  states in  $TS$ .

The following statements are equivalent:

- (1)  $q \leq_{TS} q'$
- (2) for all  $\exists\text{CTL}^*$ -formulas  $\Phi$ :  $q \models \Phi$  implies  $q' \models \Phi$
- (3) for all  $\exists\text{CTL}$ -formulas  $\Phi$ :  $q \models \Phi$  implies  $q' \models \Phi$

## $\approx$ , $\forall\text{CTL}^*$ , and $\exists\text{CTL}^*$ equivalence

For finite transition system  $TS$  without terminal states:

$$\approx_{TS} = \equiv_{\forall\text{CTL}^*} = \equiv_{\forall\text{CTL}} = \equiv_{\exists\text{CTL}^*} = \equiv_{\exists\text{CTL}}$$

# Skeleton for simulation preorder checking

**Require:** finite transition system  $TS = (S, Act, \rightarrow, I, AP, L)$  over  $AP$

**Ensure:** simulation order  $\leq_{TS}$

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$\mathcal{R} := \{ (q_1, q_2) \mid L(q_1) = L(q_2) \};$

**while**  $\mathcal{R}$  is not a simulation **do**

  choose  $(q_1, q_2) \in \mathcal{R}$

    such that  $(q_1, q'_1) \in E$ , but for all  $q'_2$  with  $(q_2, q'_2) \in E$ ,  $(q'_1, q'_2) \notin \mathcal{R}$ ;

$\mathcal{R} := \mathcal{R} \setminus \{ (q_1, q_2) \}$

**end while**

**return**  $\mathcal{R}$

---

The number of iterations is bounded above by  $|S|^2$ , since:

$$Q \times Q \supseteq \mathcal{R}_0 \supsetneq \mathcal{R}_1 \supsetneq \mathcal{R}_2 \supsetneq \dots \supsetneq \mathcal{R}_n = \emptyset$$