

Verification

Lecture 20

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REVIEW: Partial Correctness

A function is **partially correct** if

- ▶ when the function's **precondition** is satisfied on entry,
- ▶ its **postcondition** is satisfied when the function returns (**if it ever does**).

Inductive assertion method

- ▶ Each function and its annotation are reduced to a finite set of **verification conditions** (VCs)
- ▶ VCs are formulas of first-order logic
- ▶ If all VCs are valid, then the function is partially correct.

REVIEW: Verification Conditions

If for every basic path

$\text{@ } L_1 : F$

S_1

:

S_n

$\text{@ } L_j : G$

of program P , the verification condition

$$\{F\} S_1; \dots; S_n \{G\}$$

is valid, then the annotations are P -inductive, and therefore P -invariant.

If there is a P -invariant annotation, then P is partially correct.

Example: Bubble sort

```
@pre  $\top$ 
@post sorted(rv, 0, |rv| - 1)
int [] BubbleSort(int [] a0) {
    int [] a := a0;                                L1 :  $-1 \leq i < |a|$ 
    for @ L1                                      $\wedge \text{partition}(a, 0, i, i + 1, |a| - 1)$ 
        (int i := |a| - 1; i > 0; i := i - 1) {       $\wedge \text{sorted}(a, i, |a| - 1)$ 
            for @ L2
                (int j := 0; j < i; j := j + 1) {
                    if (a[j] > a[j + 1]) {
                        int t := a[j];
                        a[j] := a[j + 1];                  L2 :  $1 \leq i < |a| \wedge 0 \leq j \leq i$ 
                        a[j + 1] := t;                    $\wedge \text{partition}(a, 0, i, i + 1, |a| - 1)$ 
                    }
                }
            }
        return a;
```

BubbleSort: example basic path

(3) $\text{@ } L_2 : 1 \leq i < |a| \wedge 0 \leq j \leq i$
 $\wedge \text{partition}(a, 0, i, i + 1, |a| - 1)$
 $\wedge \text{partition}(a, 0, j - 1, j, j)$
 $\wedge \text{sorted}(a, i, |a| - 1)$

$S_1 : \text{assume } j < i;$

$S_2 : \text{assume } a[j] > a[j + 1];$

$S_3 : t := a[j];$

$S_4 : a[j] := a[j + 1];$

$S_5 : a[j + 1] := t;$

$S_6 : j := j + 1;$

$\text{@ } L_2 : 1 \leq i < |a| \wedge 0 \leq j \leq i$
 $\wedge \text{partition}(a, 0, i, i + 1, |a| - 1)$
 $\wedge \text{partition}(a, 0, j - 1, j, j)$
 $\wedge \text{sorted}(a, i, |a| - 1)$

Total correctness

- ▶ **Total correctness:** If the input satisfies the precondition, the function eventually halts and produces output that satisfies the postcondition.
- ▶ **Termination:** The function halts on every input satisfying the precondition.
- ▶ **Total correctness = partial correctness + termination**

Termination proofs: Find a **ranking function** δ , mapping program states to a set with a well-founded relation $<$, such that δ decreases along every basic path.

Well-founded relations

A binary predicate \prec over a set S is a well-founded relation iff there does not exist an infinite decreasing sequence

$$s_1 \succ s_2 \succ s_3 \succ \dots$$

where $s_i \in S$. (Notation: $s \succ t$ iff $t \prec s$.)

Examples:

- ▶ \prec is well-founded over the natural numbers.
- ▶ \prec is not well-founded over the rationals in $[0, 1]$.

$$1 > \frac{1}{2} > \frac{1}{3} > \frac{1}{4} > \dots$$

is an infinite decreasing sequence

- ▶ \prec is not well-founded over the integers.
- ▶ The strict sublist relation is well-founded over the set of all lists.

Lexicographic relations

Given pairs (S_i, \prec_i) of sets S_i and well-founded relations \prec_i

$$(S_1, \prec_1), \dots, (S_m, \prec_m)$$

construct

$$S = S_1 \times \dots \times S_m,$$

i.e., the set of m -tuples (s_1, \dots, s_m) where each $s_i \in S_i$.

Define **lexicographic relation** \prec over S as

$$(s_1, \dots, s_m) \prec (t_1, \dots, t_m) \Leftrightarrow \bigvee_{i=1}^m \left(s_i \prec_i t_i \wedge \bigwedge_{j=1}^{i-1} s_j = t_j \right)$$

for $s_i, t_i \in S_i$.

If $(S_1, \prec_1), \dots, (S_m, \prec_m)$ are well-founded, so is (S, \prec) .

Proving termination

- ▶ Choose set W with well-founded relation $<$.

Usually the set of n -tuples of natural numbers with the lexicographic relation.

- ▶ Find ranking function δ mapping program states to W such that δ decreases according to $<$ along every basic path.

Since δ is well-founded, there cannot exist an infinite sequence of program states. The program must terminate.

Verification conditions

For every basic path

$\text{@ } L_1 : F$

$\downarrow \delta[\vec{x}]$

S_1

\vdots

S_n

$\downarrow \kappa[\vec{x}]$

$\text{@ } L_j : G$

we prove the verification condition

$$F \rightarrow wp(\kappa[\vec{x}] \prec \delta[\vec{x}_o], S_1; \dots; S_n) \{ \vec{x}_0 \mapsto \vec{x} \}$$

Example: Bubble sort

```
@pre T
@post T
int[] BubbleSort(int[] a0) {
    int[] a := a0;
    for @ L1 : i + 1 ≥ 0
        ↓ (i + 1, i + 1)
        (int i := |a| - 1; i > 0; i := i - 1) {
            for @ L2 : i + 1 ≥ 0 ∧ i - j ≥ 0
                ↓ (i + 1, i - j)
                (int j := 0; j < i; j := j + 1) {
                    if (a[j] > a[j + 1]) {
                        int t := a[j];
                        a[j] := a[j + 1];
                        a[j + 1] := t;
                    }
                }
            }
        }
    return a;
```

Example: Ackermann function

```
@pre x ≥ 0 ∧ y ≥ 0
@post rv ≥ 0
↓ (x,y)
int Ack(int x, int y) {
    if (x = 0) {
        return y + 1;
    }
    else if (y = 0) {
        return Ack(x - 1, 1);
    }
    else {
        int z := Ack(x, y - 1);
        return Ack(x - 1, z);
    }
}
```

Ackermann function

Verification conditions for the three basic paths

1. $x \geq 0 \wedge y \geq 0 \wedge x \neq 0 \wedge y = 0 \Rightarrow (x - 1, 1) <_2 (x, y)$
2. $x \geq 0 \wedge y \geq 0 \wedge x \neq 0 \wedge y \neq 0 \Rightarrow (x, y - 1) <_2 (x, y)$
3. $x \geq 0 \wedge y \geq 0 \wedge x \neq 0 \wedge y \neq 0 \wedge v_1 \geq 0 \Rightarrow (x - 1, v_1) <_2 (x, y)$

Compute

$$\begin{aligned} & \text{wp}((x - 1, z) <_2 (x_0, y_0) \\ & \quad , \text{ assume } x \neq 0; \text{ assume } y \neq 0; \text{ assume } v_1 \geq 0; z := v_1) \\ \Leftrightarrow & \text{wp}((x - 1, v_1) <_2 (x_0, y_0) \\ & \quad , \text{ assume } x \neq 0; \text{ assume } y \neq 0; \text{ assume } v_1 \geq 0) \\ \Leftrightarrow & x \neq 0 \wedge y \neq 0 \wedge v_1 \geq 0 \rightarrow (x - 1, v_1) <_2 (x_0, y_0) \end{aligned}$$

Renaming x_0 and y_0 to x and y , respectively, gives

$$x \neq 0 \wedge y \neq 0 \wedge v_1 \geq 0 \rightarrow (x - 1, v_1) <_2 (x, y).$$

Noting that path **(3)** begins by asserting $x \geq 0 \wedge y \geq 0$, we finally have

$$x \geq 0 \wedge y \geq 0 \wedge x \neq 0 \wedge y \neq 0 \wedge v_1 \geq 0 \Rightarrow (x - 1, v_1) <_2 (x, y).$$

Simple heuristics for developing annotations

Basic facts in loop invariants

Loop of LinearSearch:

```
for @ L : T
  (int i := l; i ≤ u; i := i + 1) {
    if (a[i] = e) return true;
  }
```

Because of the initialization of i , the loop guard, and because i is only modified in the loop update, we know that at $L, l \leq i \leq u + 1$.

```
for @ L : l ≤ i ≤ u + 1
  (int i := l; i ≤ u; i := i + 1) {
    if (a[i] = e) return true;
  }
```

Note that on the final iteration, the loop guard is not true.

Basic facts in loop invariants

Loops of BubbleSort:

```
for @ L1 : -1 ≤ i < |a|
  (int i := |a| - 1; i > 0; i := i - 1) {
    for @ L2 : 0 ≤ i < |a| ∧ 0 ≤ j ≤ i
      (int j := 0; j < i; j := j + 1) {
        if (a[j] > a[j + 1]) {
          int t := a[j];
          a[j] := a[j + 1];
          a[j + 1] := t;
        }
      }
    }
  }
```

The precondition method

1. Identify a fact F that is known at a location L in the function but that is not supported by annotations earlier in the function.

$\text{@}L : F$

2. Repeat:

- ▶ Compute the weakest precondition of F backward through the function, ending at loop invariants or at the beginning of the function.
- ▶ At each new annotation location L' , generalize the new facts to new formula F' .

$\text{@}L' : F'$

Example: Linear search

```
@post rv ↔ ∃i. l ≤ i ≤ u ∧ a[i] = e
for @ L : l ≤ i ≤ u + 1
    (int i := l; i ≤ u; i := i + 1) {
        if (a[i] = e) return true;
    }
return false;
```

(4) $\text{@ } L : F_1 : l \leq i \leq u + 1$
 $S_1 : \text{assume } i > u$
 $S_2 : rv := \text{false}$
 $\text{@post } F_2 : rv \leftrightarrow \exists i. l \leq i \leq u \wedge a[i] = e$

The VC $\{F_1\} S_1; S_2 \{F_2\}$ is not valid!

Example: Linear search

(4) $\text{@ } L : F_1 : l \leq i \leq u + 1$

$S_1 : \text{assume } i > u$

$S_2 : rv := \text{false}$

$\text{@post } F_2 : rv \leftrightarrow \exists i. l \leq j \leq u \wedge a[j] = e$

We propagate F_2 back to the loop invariant:

$$\begin{aligned} & wp(F_2, S_1; S_2) \\ \Leftrightarrow & wp(wp(F_2, rv := \text{false}), \text{assume } i > u) \\ \Leftrightarrow & i > u \rightarrow \forall j. l \leq j \leq u \rightarrow a[j] \neq e \end{aligned}$$

With some intuition...

$$G' : \forall j. l \leq j < i \rightarrow a[j] \neq e$$

Summary

- ▶ Specification of sequential programs via function preconditions and function postconditions. Other annotations: loop invariants, assertions.
- ▶ Partial correctness is proven with an inductive argument. Additional annotations strengthen the inductive argument. Key notions: basic paths, program state, verification conditions, inductive invariants.
- ▶ Termination is proven by mapping the program states to a domain with a well-founded relation via a ranking function. Typically, additional annotations are needed.

→ basic mechanics of deductive verification.