

Verification

Lecture 15

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Plan for today

- ▶ Complexity of LTL model checking
- ▶ Bounded model checking

The LTL model-checking problem is co-NP-hard

The Hamiltonian path problem is polynomially reducible to the complement of the LTL model-checking problem

In fact, the LTL model-checking problem is PSPACE-complete

[Sistla & Clarke 1985]

Reduction from Hamiltonian Path Problem

- ▶ Hamiltonian Path for a directed graph (V, E) passes every vertex exactly once.
- ▶ The Hamiltonian Path Problem “Does a given graph have a Hamiltonian Path?” is NP-complete.
- ▶ The Hamiltonian Path Problem is polynomially reducible to the complement of the LTL model checking problem.
- ▶ Transition system: $S = V \cup \{b\}$; $\rightarrow = E \cup (V \cup \{b\}) \times \{b\}$;
 $L(v) = \{v\}$ for $v \in V$, $L(b) = \emptyset$
- ▶ LTL property “no path is Hamiltonian”:

$$\neg \bigwedge_{v \in V} (\diamond v \wedge \square (v \rightarrow \bigcirc \square \neg v))$$

PSPACE-hardness

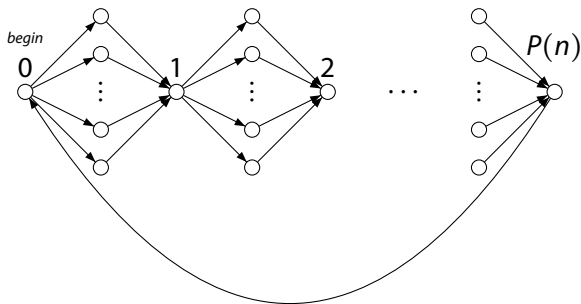
- ▶ Let M be a polynomial space-bounded Turing machine that accepts words of a language K (i.e., K is a PSPACE-language)
- ▶ We construct for each word w a transition system TS and an LTL formula φ such that $TS \models \varphi$ iff $w \in K$.

Single-tape Turing machine $(Q, q_0, F, \Sigma, \delta)$

$\delta : Q \times \Sigma \rightarrow Q \times \Sigma \times \{L, R, N\}$

L : left, R : right, N : no move

Space-bounded: there is a polynomial $P(n)$ such that the computation on input word of length n visits at most $P(n)$ tape cells.



$$S = \{0, 1, \dots, P(n)\} \cup \{(q, A, i) \mid q \in Q \cup \{*\}, A \in \Sigma, 0 < i \leq P(n)\}$$

Idea: $q \in Q$ identifies current state of Turing machine and current position of cursor; $*$ everywhere else.

- ▶ Configuration (Tape content $A_1, \dots, A_{P(n)}$, current state q , cursor position i)
is encoded as path fragment
 $0(*, A_1, 1)1(*, A_2, 2)2 \dots i-1(q, A_i, i)i(*, A_{i+1}, i+1) \dots P(n)$
- ▶ Computation is encoded as a sequence of such fragments.

- ▶ Legal configurations:

$$\varphi_{conf} = \square (\text{begin} \rightarrow \varphi_{conf}^1 \wedge \varphi_{conf}^2)$$

$$\varphi_{conf}^1 = \bigvee_{1 \leq i \leq P(n)} \bigcirc^{2^{i-1}} \Phi_Q \text{ where } \Phi_Q = \bigvee_{(q,A,i) \in S, q \in Q} (q, A, i)$$

$$\varphi_{conf}^2 = \bigwedge_{1 \leq i \leq P(n)} (\bigcirc^{2^{i-1}} \Phi_Q \rightarrow \bigwedge_{1 \leq j \leq P(n), j \neq i} \bigcirc^{2^{j-1}} \neg \Phi_Q)$$

Transition function

for $\delta(q, A) = (p, B, L)$:

$$\varphi_{q,A} = \square (\text{begin} \rightarrow \bigwedge_{1 \leq i \leq P(n)} (\bigcirc^{2i-1}(q, A, i) \rightarrow \psi(q, A, i, p, B, L)))$$

where

$$\psi(q, A, i, p, B, L) = \underbrace{\bigwedge_{1 \leq j \leq P(n), i \neq j, C \in \Sigma} (\bigcirc^{2j-1} C \leftrightarrow \bigcirc^{2j-1+2P(n)+1} C)}_{\text{content of all cells } \neq i \text{ unchanged}}$$

$$\wedge \underbrace{\bigcirc^{2i-1+2P(n)+1} B}$$

overwrite A by B in cell i

$$\wedge \underbrace{\bigcirc^{2i-1+2P(n)+1-2} p}$$

move to state p and cursor to cell $i - 1$

$$\varphi_{\delta} = \bigwedge_{q,A} \varphi_{q,A} \quad [C \text{ short for } \bigvee_{r,j} (r, C, j), p \text{ short for } \bigvee_{D,j} (p, D, j)]$$

▶ Starting configuration

$$\varphi_{start}^w = \mathit{begin} \wedge \bigcirc q_0 \wedge \bigwedge_{1 \leq i \leq n} \bigcirc^{2i-1} A_i \wedge \bigwedge_{n < i \leq P(n)} \bigcirc^{2i-1} \mathit{blank}$$

▶ Accepting configuration

$$\varphi_{accept} = \diamond \bigvee_{q \in F} q$$

▶ Full encoding

$$\varphi_w = \varphi_{conf} \wedge \varphi_{start}^w \wedge \varphi_{\delta} \wedge \varphi_{accept}$$

\Rightarrow Model check $\neg \varphi_w$.

PSPACE-completeness

Claim: The LTL model checking problem can be solved by a nondeterministic polynomial space-bounded algorithm

Idea: Guess, nondeterministically, an accepting run in $TS \times G_\varphi$:

$$u_0 u_1 \dots u_{n-1} (v_0 v_1 \dots v_{m-1})^\omega$$

where $n, m \leq |S| \cdot 2^{|\varphi|}$

- ▶ Guess n, m nondeterministically by guessing $\lceil \log(|S| \cdot 2^{|\varphi|}) \rceil = O(\log(|S|) \cdot |\varphi|)$ bits.
- ▶ Guess the sequence $u_0 u_1 \dots u_{n-1} u_n \dots u_{n+m}$ where $u_i = (s_i, B_i)$ such that
 - ▶ s_i is a successor of s_{i-1} for $i \geq 1$
 - ▶ B_i is elementary
 - ▶ $B_i \cap AP = L(s_i)$
 - ▶ $B_i \in \delta(B_{i-1}, L(s_{i-1}))$ for $i \geq 1$.
- ▶ Check if $u_n = u_{n+m}$
- ▶ Check that whenever $\varphi_1 \cup \varphi_2 \in B_i$ for some $i \in \{n, \dots, n+m-1\}$ then $\exists j \in \{n, \dots, n+m-1\}$ with $\varphi_2 \in B_j$

Required space

$n + m$ can be exponential. However, we only need:

- ▶ pair of states u_{i-1}, u_i ;
- ▶ flag which $\varphi_1 \cup \varphi_2$ have appeared in loop;
- ▶ flag which φ_2 have appeared;
- ▶ u_n

⇒ polynomial space

LTL satisfiability and validity checking

- ▶ **Satisfiability problem:** $Words(\varphi) \neq \emptyset$ for LTL-formula φ ?
 - ▶ does there exist a transition system for which φ holds?
- ▶ **Solution:** construct an NBA \mathcal{A}_φ and check for emptiness
 - ▶ nested depth-first search for checking persistence properties
- ▶ **Validity problem:** is $\varphi \equiv \text{true}$, i.e., $Words(\varphi) = (2^{AP})^\omega$?
 - ▶ does φ hold for every transition system?
- ▶ **Solution:** as for satisfiability, as φ is valid iff $\neg\varphi$ is not satisfiable

runtime is exponential;

a more efficient algorithm most probably does not exist!

LTL satisfiability and validity checking

The satisfiability and validity problem for LTL are PSPACE-complete

Idea: Reduce model checking problem of φ to satisfiability problem by encoding transition system as LTL formula:

$$\psi = \psi_I \wedge \square \psi_S \wedge \square \psi_{AP}$$

- ▶ $\psi_I = \bigvee_{q \in I} q$
- ▶ $\psi_S = \bigwedge_{q \in S} q \rightarrow \bigcirc \bigvee_{q' \in \text{Post}(q)} q'$
- ▶ $\psi_{AP} = \bigwedge_{q \in S} q \rightarrow \bigwedge_{a \in L(q)} a \wedge \bigwedge_{a \notin L(q)} \neg a$

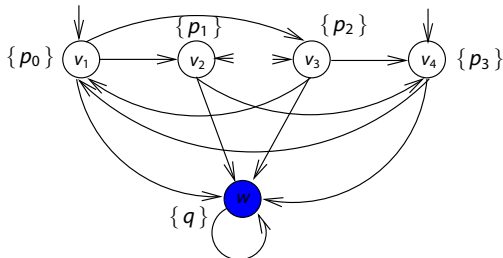
Check satisfiability of $\psi \wedge \neg \varphi$.

Model-checking LTL versus CTL

- ▶ Model-checking LTL
 - ▶ linear in the state space of the system model
 - ▶ exponential in the length of the formula
- ▶ Model-checking CTL
 - ▶ linear in the state space of the system model and the formula
- ▶ Is model-checking CTL more efficient?

Hamiltonian path problem

⇒ LTL-formulae can be exponentially shorter than their CTL-equivalent



- ▶ Existence of Hamiltonian path in LTL:

$$\bigwedge_i (\diamond p_i \wedge \square (p_i \rightarrow \bigcirc \square \neg p_i))$$

- ▶ In CTL, all possible (= 4!) routes need to be encoded

Summary of LTL model checking (1)

- ▶ LTL is a logic for formalizing **path**-based properties
- ▶ **Expansion law** allows for rewriting until into local conditions and next
- ▶ LTL-formula φ can be transformed algorithmically into NBA \mathcal{A}_φ
 - ▶ this may cause an exponential blow up
 - ▶ algorithm: first construct a GNBA for φ ; then transform it into an equivalent NBA
- ▶ LTL-formulae describe ω -regular LT-properties
 - ▶ but **do not have the same expressivity** as ω -regular languages

Summary of LTL model checking (2)

- ▶ $TS \models \varphi$ can be solved by a **nested depth-first search** in $TS \otimes \mathcal{A}_{\neg\varphi}$
 - ▶ time complexity of the LTL model-checking algorithm is linear in TS and exponential in $|\varphi|$
- ▶ Fairness assumptions can be described by LTL-formulae
the model-checking problem for LTL with fairness is reducible to the standard LTL model-checking problem
- ▶ **The LTL-model checking problem is PSPACE-complete**
- ▶ Satisfiability and validity of LTL amounts to NBA emptiness-check
- ▶ **The satisfiability and validity problems for LTL are PSPACE-complete**

Bounded model checking

BDD vs. SAT based approaches

BDD-based approaches

- ▶ Approach used by many “industrial-strength” model checkers
- ▶ Hundreds of state variables
- ▶ Canonical representation \Rightarrow BDDs often too large
- ▶ Variable order uniform along all paths, selection of good order very difficult

SAT-based approaches

- ▶ Avoid space explosion of BDDs
- ▶ Different split orders possible on different branches
- ▶ Very efficient implementations available

Bounded model checking: Basic idea

Search for counterexamples of bounded length

There exists a counterexample of length k to the invariant AGp iff the following formula is satisfiable:

$$f_I(\vec{v}_0) \wedge f_{\rightarrow}(\vec{v}_0, \vec{v}_1) \wedge f_{\rightarrow}(\vec{v}_1, \vec{v}_2) \wedge \dots \wedge f_{\rightarrow}(\vec{v}_{k-2}, \vec{v}_{k-1}) \wedge (\neg p_0 \vee \neg p_1 \vee \dots \vee \neg p_{k-1})$$

Example: two-bit counter

- ▶ Initial state: $f_I = (\neg l \wedge \neg r)$
- ▶ Transition: $f_{\rightarrow}(l, r, l', r') = (r' \leftrightarrow \neg r) \wedge (l' \leftrightarrow (l \leftrightarrow \neg r))$
- ▶ Property: $\text{AG}(\neg l \vee \neg r)$

Counterexample of length 3?

$$\underbrace{\neg l_0 \wedge \neg r_0}_{f_I(\vec{v}_0)} \wedge \underbrace{r_1 \leftrightarrow \neg r_0 \wedge l_1 \leftrightarrow (l_0 \leftrightarrow \neg r_0)}_{f_{\rightarrow}(\vec{v}_0, \vec{v}_1)} \\ \wedge \underbrace{r_2 \leftrightarrow \neg r_1 \wedge l_2 \leftrightarrow (l_1 \leftrightarrow \neg r_1)}_{f_{\rightarrow}(\vec{v}_1, \vec{v}_2)} \wedge \underbrace{(l_0 \wedge r_0)}_{\neg p_0} \vee \underbrace{(l_1 \wedge r_1)}_{\neg p_1} \vee \underbrace{(l_2 \wedge r_2)}_{\neg p_2}$$

unsatisfiable \Rightarrow no counterexample

Example: two-bit counter

- ▶ Initial state: $f_I = (\neg l \wedge \neg r)$
- ▶ Transition: $f_{\rightarrow}(l, r, l', r') = (r' \leftrightarrow \neg r) \wedge (l' \leftrightarrow (l \leftrightarrow \neg r))$
- ▶ Property: $\text{AG}(\neg l \vee \neg r)$

Counterexample of length 4?

$$\underbrace{\neg l_0 \wedge \neg r_0}_{f_I(\vec{v}_0)} \wedge \underbrace{r_1 \leftrightarrow \neg r_0 \wedge l_1 \leftrightarrow (l_0 \leftrightarrow \neg r_0)}_{f_{\rightarrow}(\vec{v}_0, \vec{v}_1)} \wedge \underbrace{r_2 \leftrightarrow \neg r_1 \wedge l_2 \leftrightarrow (l_1 \leftrightarrow \neg r_1)}_{f_{\rightarrow}(\vec{v}_1, \vec{v}_2)}$$
$$\wedge \underbrace{r_3 \leftrightarrow \neg r_2 \wedge l_3 \leftrightarrow (l_2 \leftrightarrow \neg r_2)}_{f_{\rightarrow}(\vec{v}_2, \vec{v}_3)} \wedge \underbrace{(l_0 \wedge r_0)}_{\neg p_0} \vee \underbrace{(l_1 \wedge r_1)}_{\neg p_1} \vee \underbrace{(l_2 \wedge r_2)}_{\neg p_2} \vee \underbrace{(l_3 \wedge r_3)}_{\neg p_3}$$

satisfiable \Rightarrow counterexample!

SAT

- ▶ Given a propositional formula ψ , does there exist a variable assignment under which ψ evaluates to true?
- ▶ NP-complete
- ▶ In practice, tremendous progress over the last years
- ▶ Most solvers use Conjunctive Normal Form (CNF)
- ▶ Arbitrary formulas can be transformed in polynomial time into satisfiability equivalent formulas in CNF

Davis-Putnam-Logemann-Loveland (DPLL) algorithm

```
if preprocess() = CONFLICT then  
    return UNSAT;  
while TRUE do  
    if not decide-next-branch() then  
        return SAT;  
    while deduce() = CONFLICT do  
        blevel := analyze-conflict();  
        if blevel=0 then  
            return UNSAT;  
        backtrack(blevel);  
    done;  
done;
```


Conflict analysis using an implication graph

Clauses:

C1: $x1' + x2 + x6$

C2: $x2 + x3 + x7'$

C3: $x3 + x4' + x8$

C4: $x1' + x6' + x5'$

C5: $x6' + x7 + x8' + x9'$

C6: $x5 + x9 + x10$

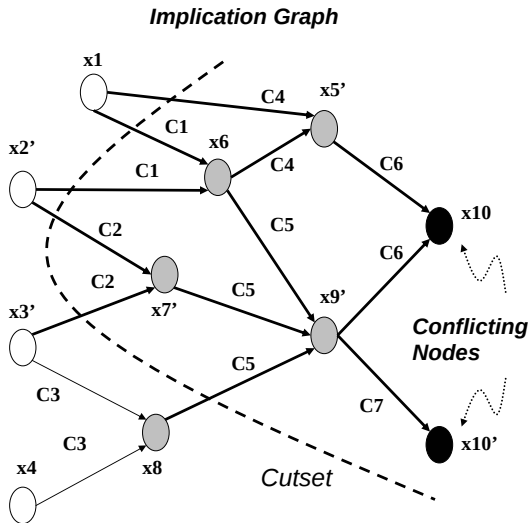
C7: $x9 + x10'$

Conflict Clause C8:

$x1' + x2 + x3 + x8'$

Due to conflict

$(x10, x10')$



Efficiency

- ▶ conflict learning: adding conflict clauses
- ▶ non-chronological backtracking
- ▶ heuristics for decisions
- ▶ efficient data structures
- ▶ incremental satisfiability